



Status report on **DNNROI sigproc**

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Noisy channel handling

Wire-Cell side

1. Noisy channel masking (sigproc/src/ProtoduneHD.cxx)

- a. uncomment the relevant lines in the source code

```
856 // const float min_rms = m_noisedb->min_rms_cut(ch);
857 // const float max_rms = m_noisedb->max_rms_cut(ch);
858 // // alternative RMS tagging
859 // PDHD::SignalFilter(signal);
860 // bool is_noisy = PDHD::NoisyFilterAlg(signal, min_rms, max_rms);
861 // PDHD::RemoveFilterFlags(signal);
862 // if (is_noisy) {
863 //     WireCell::Waveform::BinRange temp_bin_range;
864 //     temp_bin_range.first = 0;
865 //     temp_bin_range.second = signal.size();
866 //     ret["noisy"][ch].push_back(temp_bin_range);
867 // }
```

2. Noisy channel database (chndb-base.jsonnet)

- a. add the bad channels in the jsonnet file

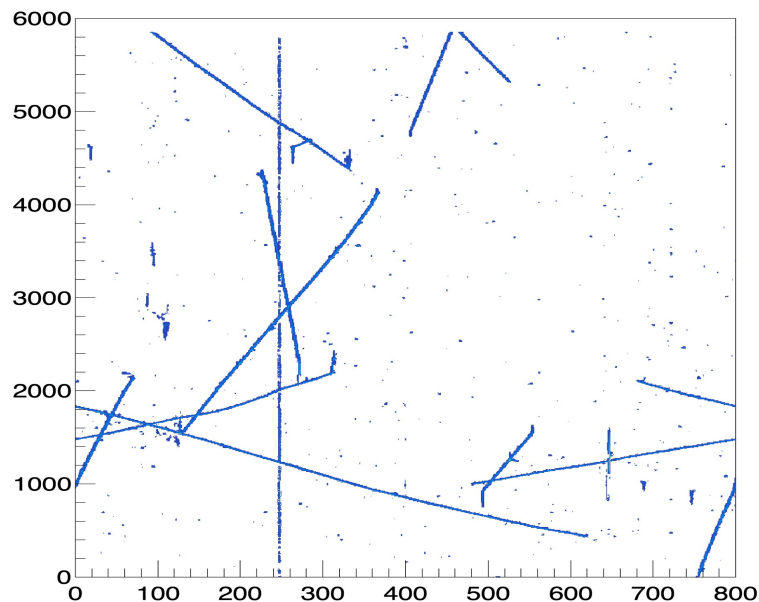
```
25 // Externally determined "bad" channels.
26 bad: [],
```

DNN side - work in the progress

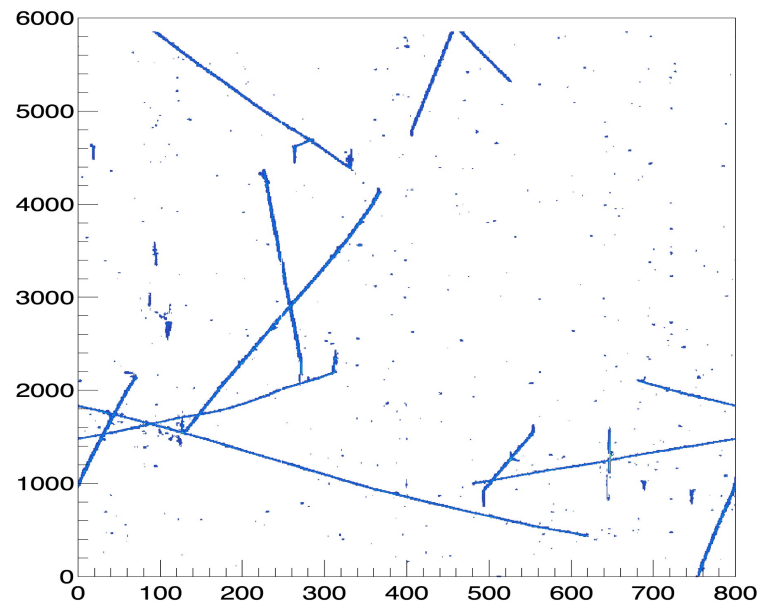
1. Let the network know how to handle noisy channel

- a. truth
 - i. set the charge value as 0 along the time axis for random channels
- b. training sample
 - i. random throw the charge values for the channel (noisy channel)
 - ii. set the the charge values for the channel (dead channel)

Wire-Cell side - Masking & Database



- noisy channel masking



- add noisy channel to the database