



# CERN Beam Test 2026 Simulation

Cheuk-Ping Wong

05-21-2026



# To-do list

Hardware measurements		Simulation update	Time scale
HRPPD	<ul style="list-style-type: none"> <li>✓ QE uniformity               <ul style="list-style-type: none"> <li>✓ HRPPD 15, 16, 17</li> <li>✗ HRPPD 23 (at Incom), 27</li> </ul> </li> </ul>		By May 27 <sup>th</sup>
	<ul style="list-style-type: none"> <li>✓ Gain uniformity analysis pipeline: Get scanning and analysis macros ready</li> </ul>		
		<ul style="list-style-type: none"> <li>✓ Implement updated QE(<math>\lambda</math>) in simulation using photocurrent from Chandra</li> </ul>	
Aerogel		<ul style="list-style-type: none"> <li>✓ Thickness</li> <li>✓ Absorption length</li> <li>✓ Refractive index</li> </ul>	
UV filter	<ul style="list-style-type: none"> <li>✓ Remeasure absorption length</li> </ul>	<ul style="list-style-type: none"> <li>✓ Material definition (change from acrylic to borosilicate)</li> <li>✓ Absorption length</li> <li>✓ Refractive index</li> </ul> <p style="color: orange; font-weight: bold;">Fixed issue with long processing time</p>	
Mirror		<ul style="list-style-type: none"> <li><input type="checkbox"/> Pyramid mirror geometry</li> <li><input type="checkbox"/> Conical mirror geometry</li> <li>✓ Reflectivity</li> </ul>	
Beam spread		<ul style="list-style-type: none"> <li><input type="checkbox"/> Option for beam spread angle</li> <li><input type="checkbox"/> Option for beam diameter</li> </ul>	
Analysis macros		<ul style="list-style-type: none"> <li>✓ Hit maps</li> <li><input type="checkbox"/> QA plots               <ul style="list-style-type: none"> <li><input type="checkbox"/> HRPPD QE</li> <li><input type="checkbox"/> UV filter transmittance</li> <li><input type="checkbox"/> Mirror reflectivity</li> </ul> </li> </ul>	
Large scale simulation		<ul style="list-style-type: none"> <li>✓ Read in events from hepMC files</li> <li>✓ Options for particle species (<math>\pi</math>, K), and momentum</li> <li><input type="checkbox"/> Run script, condor script (in progress)</li> <li><input type="checkbox"/> Estimate statistics and the corresponding runtime</li> </ul>	

# Fixed Issue of Long Process Time

- Long Processing time due to not well-defined photon energy for refractive index/ absorption length initialization
  - Bad: double  $E[2]=\{1, 2\}$ ;
  - Good: double  $E[2]=\{1*eV, 2*eV\}$ ;
- Corrected photon energy initialization and **enable Cherenkov photon generation inside the UV filter**
- Processing time reduced from ~2.5min per particle to 0.02s per particle

