



NestDAQ

A Modular & Scalable Streaming Readout DAQ Framework

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SPADI Alliance

Signal processing and data acquisition infrastructure alliance

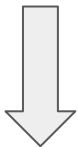


Paradigm Transition to Streaming Readout (SRO)

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Paradigm Transition from Triggered to Streaming Readout (SRO)

- Modern complex and high-rate, high-lumi. experiments require streaming architectures
 - complex trigger for rare signal under high particle multiplicity background
- All data from FEE are continuously digitized, tagged with high-precision time-stamps, and pushed upstream.
- Event building and selection (filtering) are executed on computing clusters.



- **NestDAQ** provides a standardized, modular, open-source, and lightweight software framework to realize trigger-less streaming readout across diverse physics experiments.



SPADI Alliance Initiative

- Community-driven collaborative alliance standardizing all aspects necessary for next decades data acquisition framework i.e. hardware, firmware, software, clock distribution, filtering, logging, control & monitoring, and etc

Present Key Components of the SPADI Framework

- AMANEQ FEE board: FPGA TDC with sub-30 ps resolution
- MIKUMARI & LACCP: clock synchronization & sub-nanosecond time alignment
- NestDAQ: streaming DAQ engine**
- ARTEMIS: ROOT-based online/offline analysis and QA framework

SPADI Alliance

Signal processing and data acquisition infrastructure alliance

> 200 researchers (32 institute)

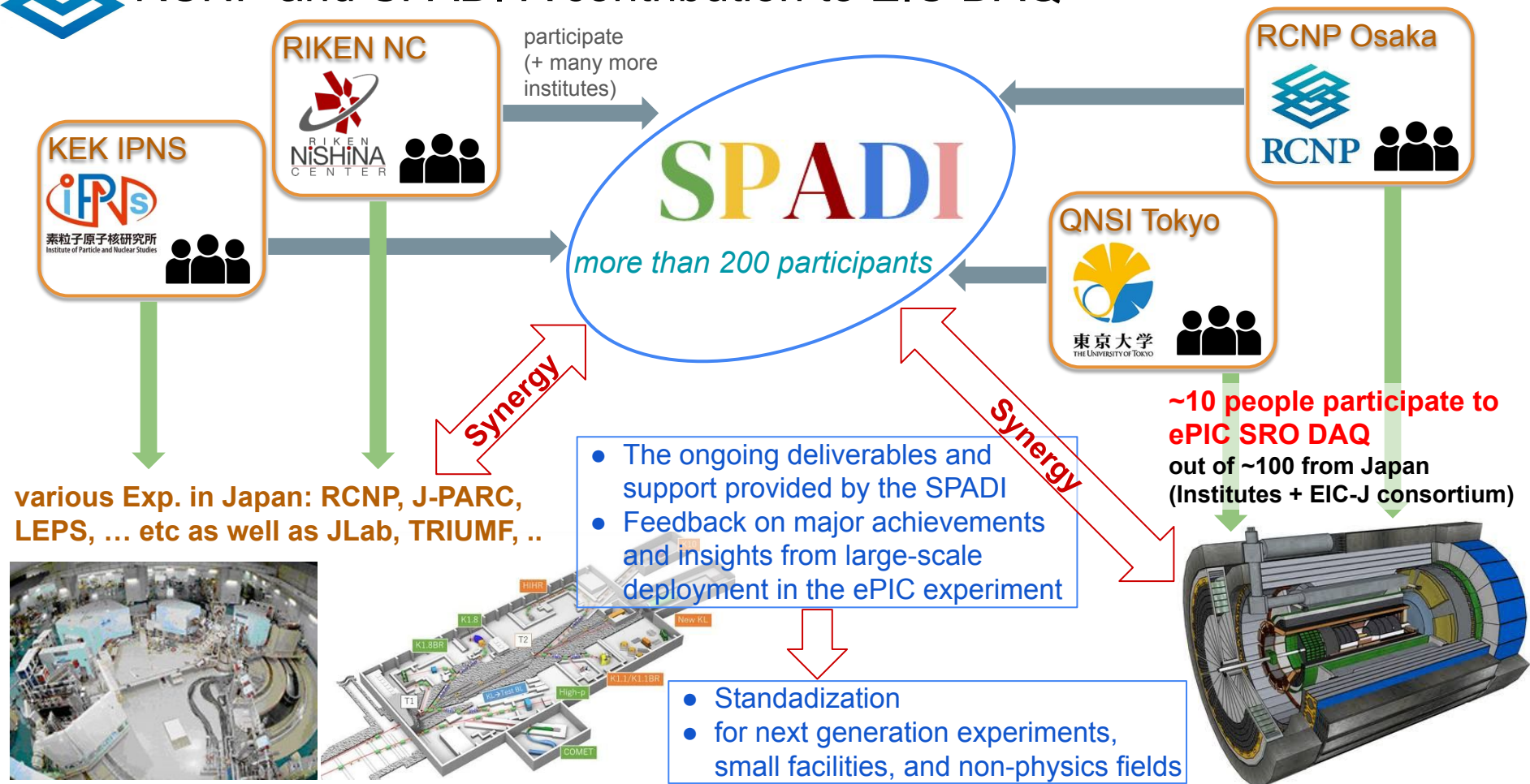


Open also for abroad



RCNP and SPADI-A contribution to EIC DAQ

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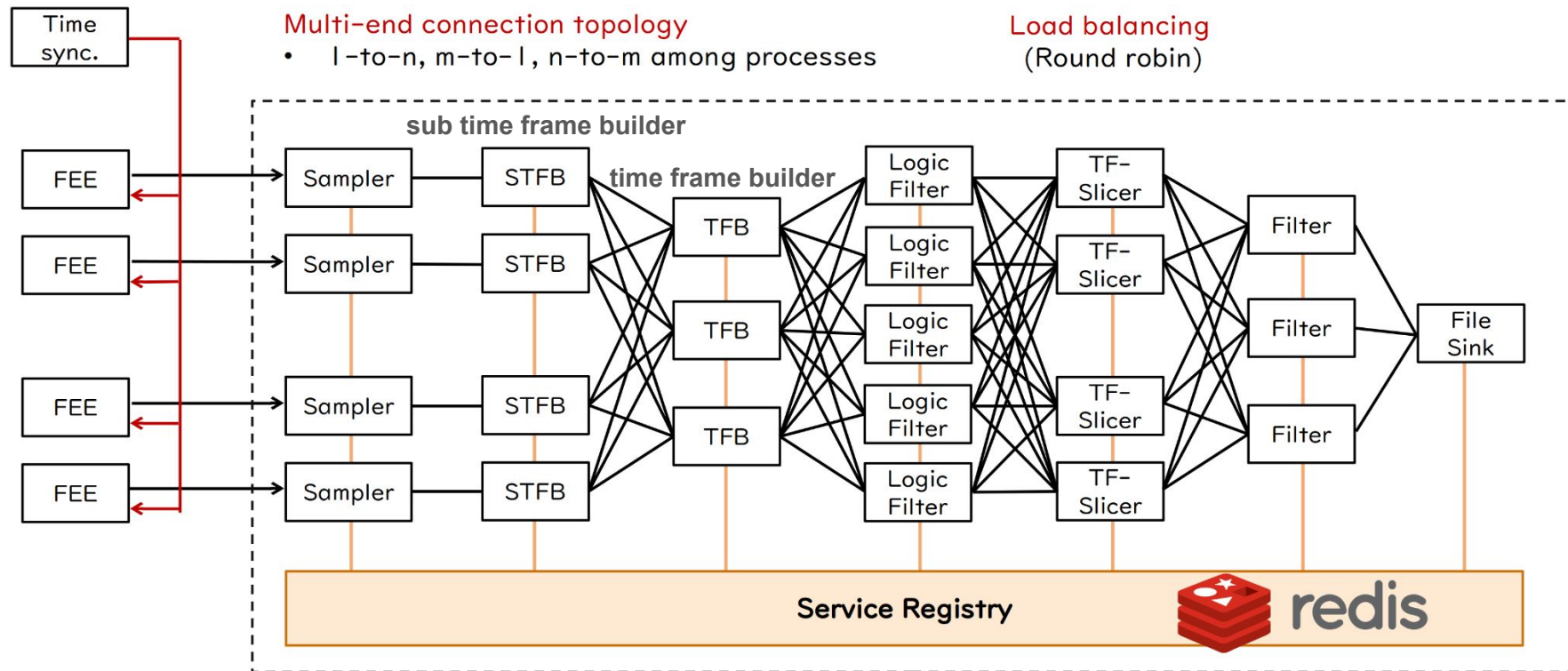




NestDAQ Basic Concept (1)

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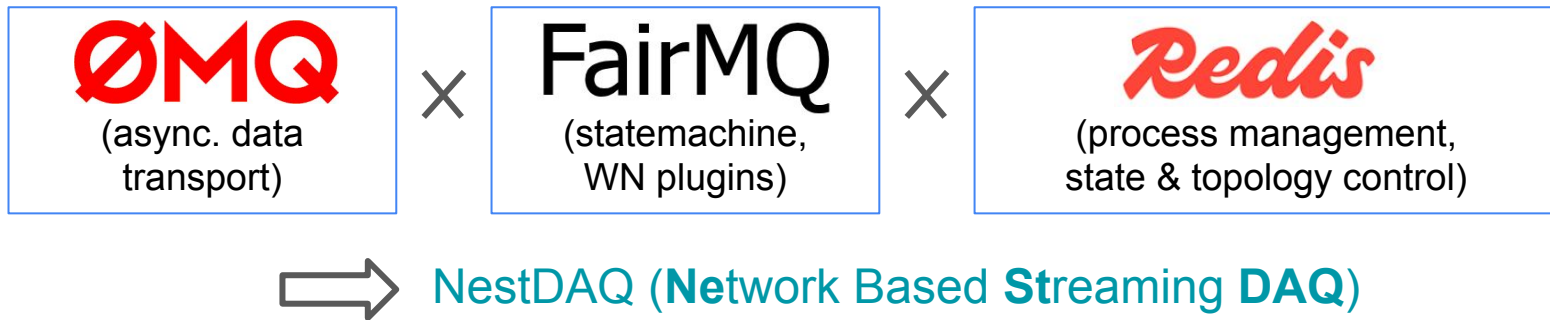
- A highly scalable, network-distributed data acquisition (DAQ) framework
 - specifically designed for deadtime-less streaming & continuous-readout
 - multi-staged pipeline data processing model with fully configurable topology





NestDAQ Basic Concept (2)

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- Message-Queue Driven Architecture
 - Built upon distributed message-passing middleware (FairMQ / ZeroMQ) for multi-process communication.
- Dynamic Topology & Configuration Management
 - NoSQL/Key-Value database (Redis) for
 - centralized configuration,
 - state control (Pub/Sub),
 - automatic topology construction, and
 - monitoring all processes of distributed computers.



Flexible Network Based Pipeline for High-Performance, Hardware-Triggerless Streaming DAQ

- Timeframe Based Data Streaming
 - Synchronized data from detectors over a fixed time interval is treated as a fundamental unit i.e. timeframe.
- Software-Based High Level Filtering Instead of Hardware Trigger
 - Timeframes gathered from multiple detectors are filtered by a software trigger algorithm.
 - Allowing any complex trigger logic as it is software trigger.
 - Drastically reduce storage footprint prior to writing.
 - Scalable by increasing number of WNs according to computing complexity.
 - Multiple stages filtering
- Load Balancing & Scalability
 - High-throughput data streaming distributed dynamically across multiple WNs.
- Observability
 - Integrated logging, real-time data flow metrics, error analysis, and anomaly detection for reliable operation.
- Extensibility
 - Agnostic to underlying front-end hardware; adaptable to various detector FEEs.
 - e.g. Describing the “Sampler” component allows users to accommodate any readout interface.

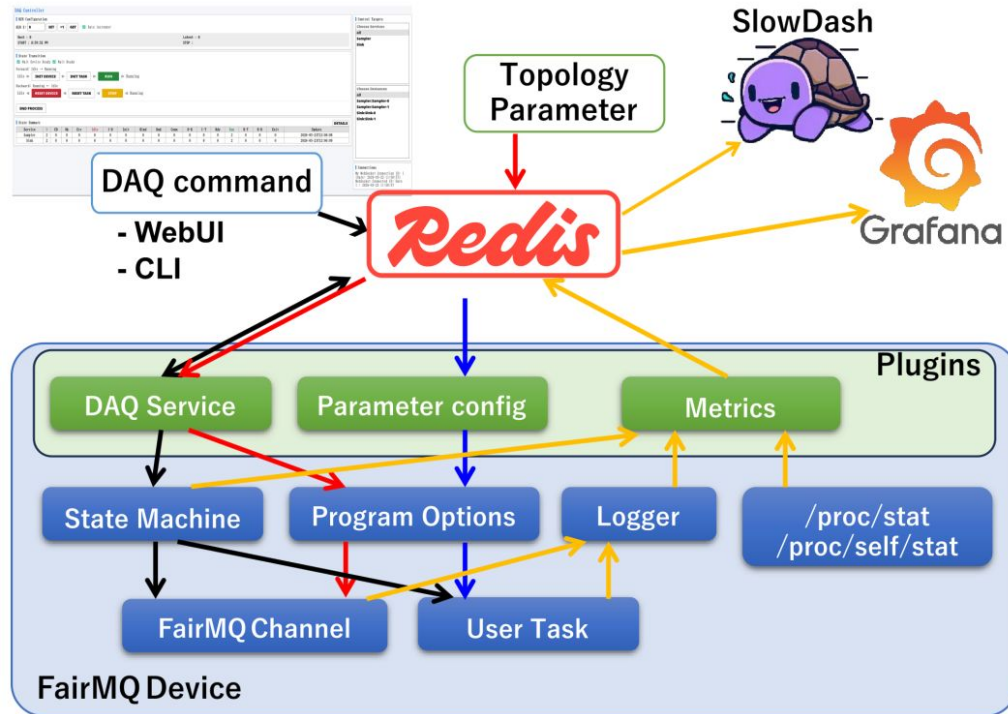


Device Structure

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FairMQ with Plugins Device as DAQ engine of all WNs

- DAQ Service Plugin
 - Run control
 - user Message Queue
 - Control the state machine
 - Service discovery
 - use KVS (key value store) function
 - Semi-automatic connection configuration
- Metrics Plugin
 - use Time Series DB
 - Grasping the processes statuses
 - Visualization using Grafana or any
- Parameter config Plugin
 - user KVS
 - Read device initialization parameters from the database.



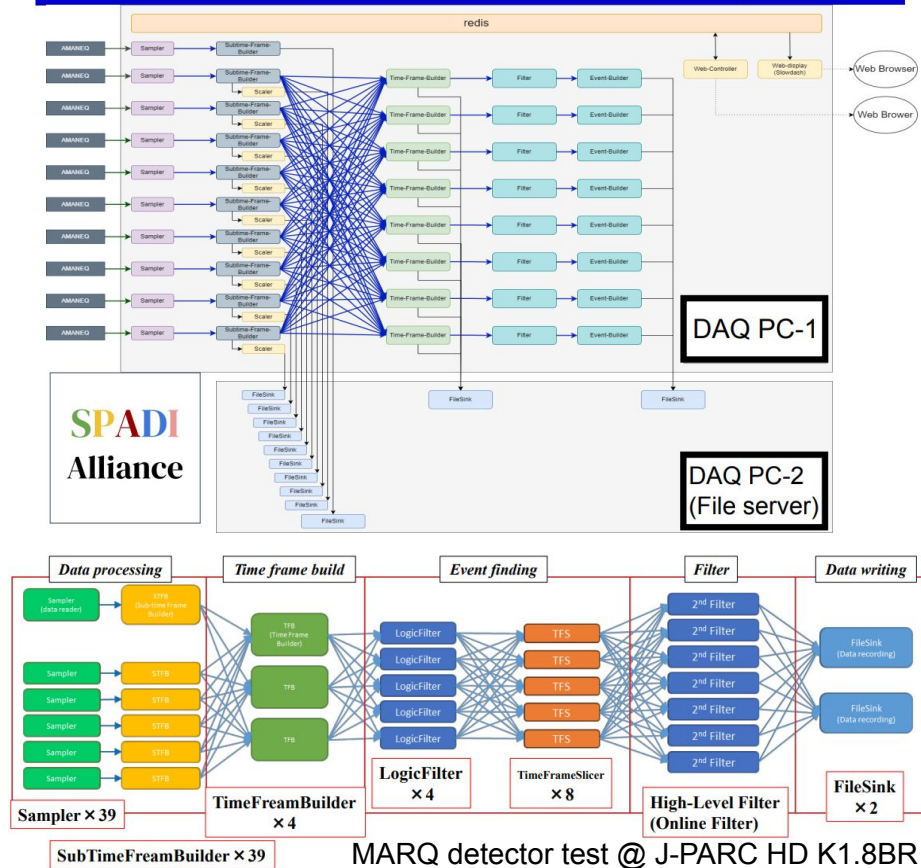


Field Demonstrations at RCNP & J-PARC

x40 improvement in rate capability w.r.t. traditional triggered systems, with sustained data throughput surpassing ~1 GB/s.

- RCNP Grand Raiden & Large Acceptance Spectrograph
 - Throughput: ~300 Mbps continuous streaming readout.
 - Event Rate: Achieved 150 - 200 kcps (>10× faster than legacy VME systems), enabling rare
- J-PARC Hadron Facility (E50 T103 Test Experiment)
 - Stable operation at 260 MB/s sustained average transfer rate over 10-hour hadron beam extraction without data loss.
 - Network Scalability: Multi-server configuration demonstrated load-balanced transfer up to 9.2 Gbps.
 - 2 stages HLF achieved 600 MB/s processing throughput with 1750 MB/s TOF calculation speed.

RCNP GR/WS E585 software configuration



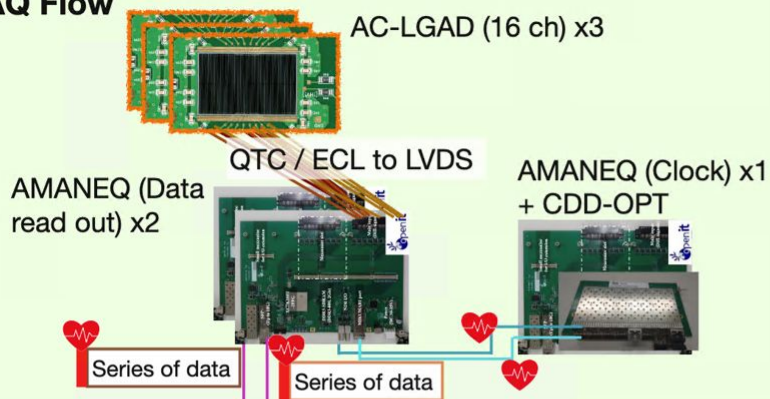
MARQ detector test @ J-PARC HD K1.8BR



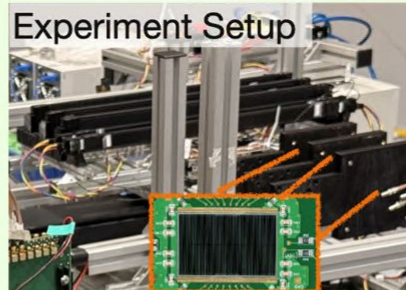
Courtesy of T. Kumaoka

Tried mini ePIC streaming orchestration (Echelon0-Echelon2)

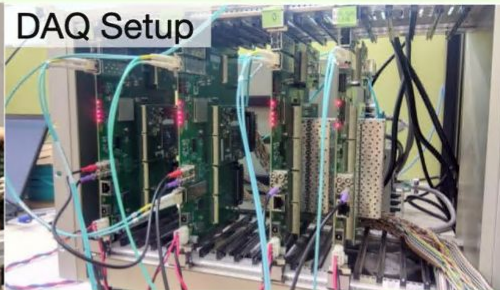
DAQ Flow



Experiment Setup

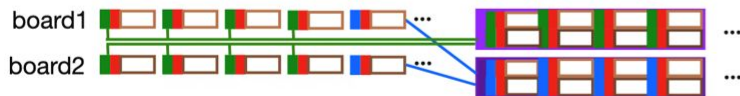


DAQ Setup



Desktop PC (NestDAQ)

- Sampler
- SubTimeFrameBuilder - TimeFrameBuilder



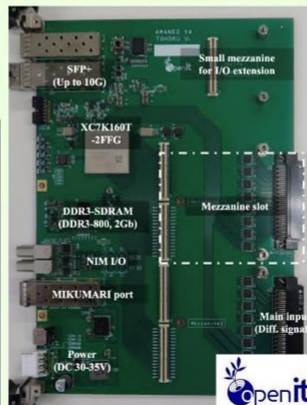
- Output

1. File sink (EDM4eic) → XRootD → Univ Osaka
2. Send a data as message queue

AMANEQ

(A main electronics for network oriented trigger-less data acquisition system)

- Kintex7 with speed grade -2
 - Transceiver bandwidth up to 10 Gbps (10 GbE)
- Two mezzanine slot for functionality extension
 - HR-TDC
 - Clock distribution
 - Input-channel extension
 - etc...
- A jitter cleaner (CDCE62002)
- DDR3-SDRAM as a de-randomizer



<https://agenda.infn.it/event/47630/contributions/279107/attachments/143691/218225/sroxiii-honda.pdf>

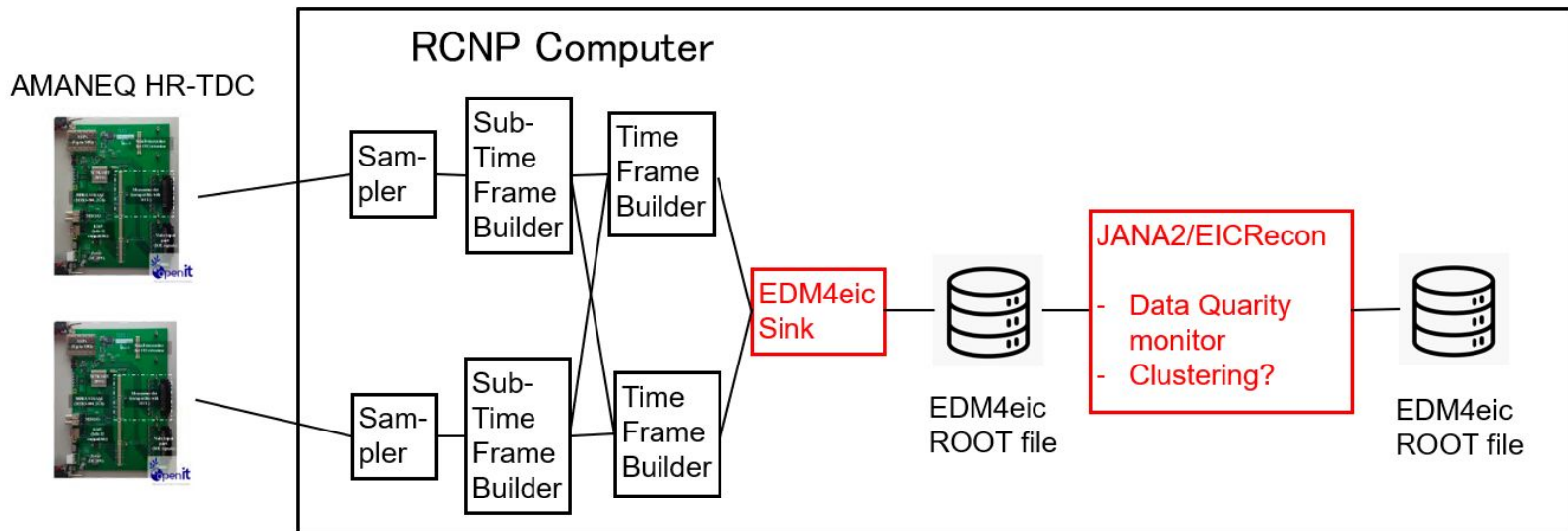


bTOF test beam experiment with NestDAQ (cont.)

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Established and demonstrated an end-to-end data path from NestDAQ to EICRecon: data produced by NestDAQ are transferred via ZeroMQ, converted into the EDM4eic event data model, and successfully read by EICRecon.

- EDM4eic&podio library linked in EDM4eicSink process
- NestDAQ run in EICrecon container



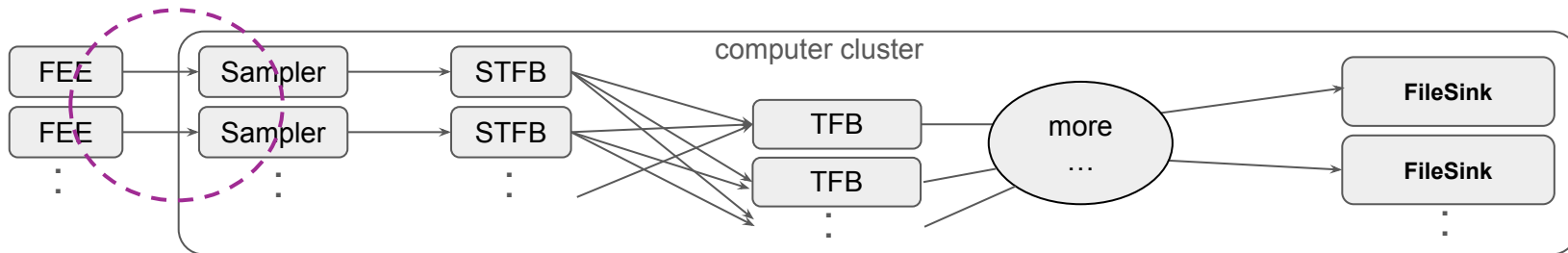
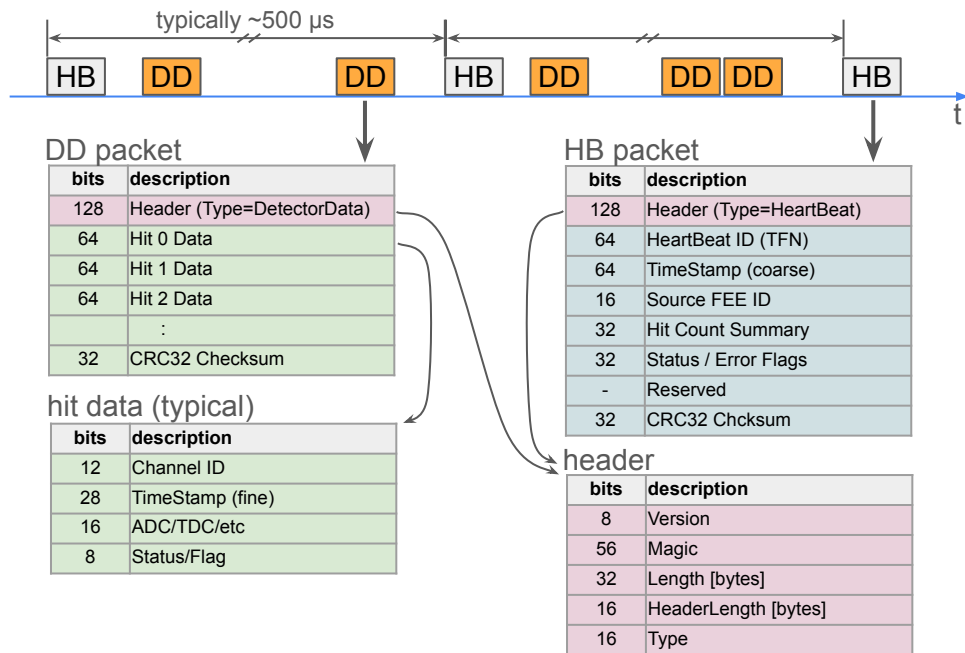


Data Format and Processing: Detector Data Sampling

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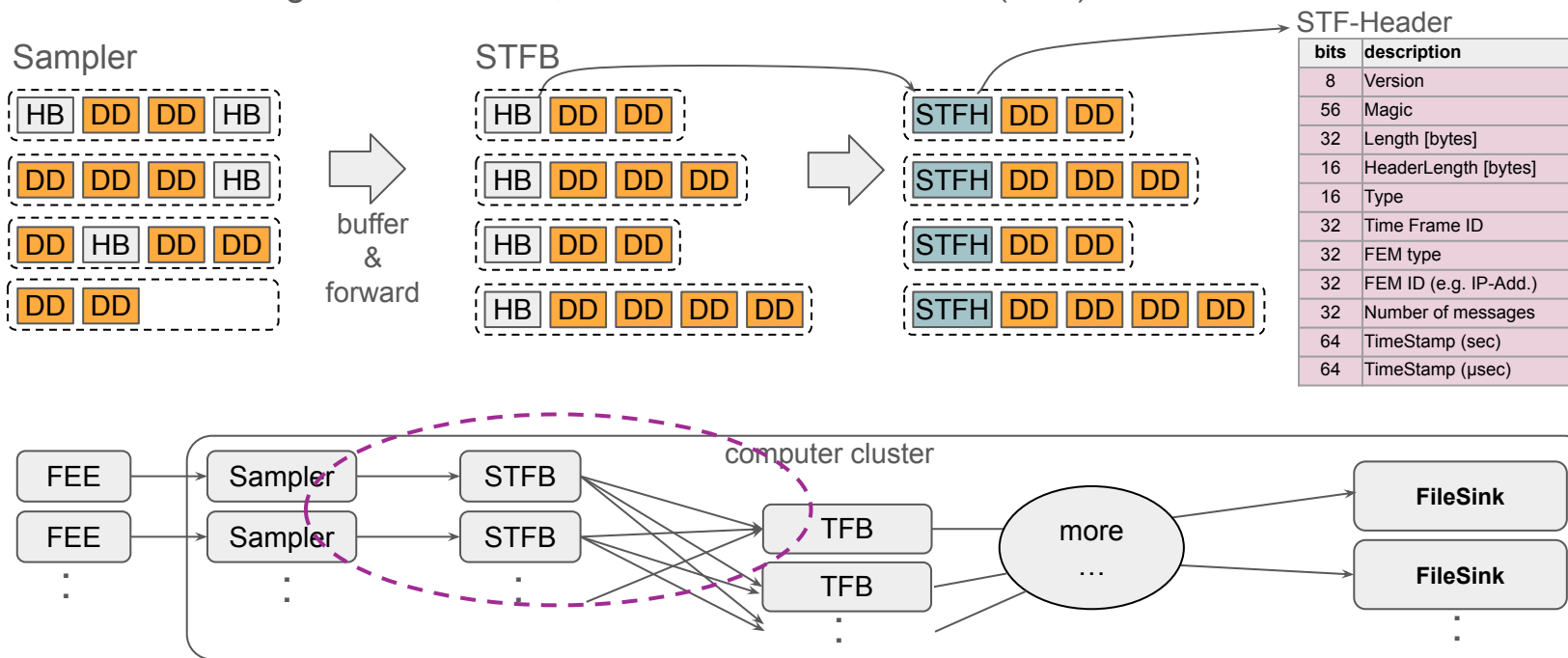
FEE sends two types of data packets to “Sampler”

- HeartBeat packet (HB)
 - periodically sent as timeframe divider
 - Header + lightweight payload
- Detector Data packet (DD)
 - interleaved between two HB packets
 - ADC/TDC etc.
 - Header + payload
 - payload format is detector specific but it **must include fine timestamp**
 - packet drop reported by the next HB



Data Format and Processing: SubTimeFrame Building

- Sampler captures HB and DD, buffers them, then push them to STFB as ZeroMQ multipart message (zero copy, no sub timeframe constructed yet) without considering timeframe border yet
- “SubTimeFrameBuilder (STFB)”, prepared for each Sampler, build up sub-timeframe, attach a STF-Header using HB information, send to TimeFrameBuilder(TFB)

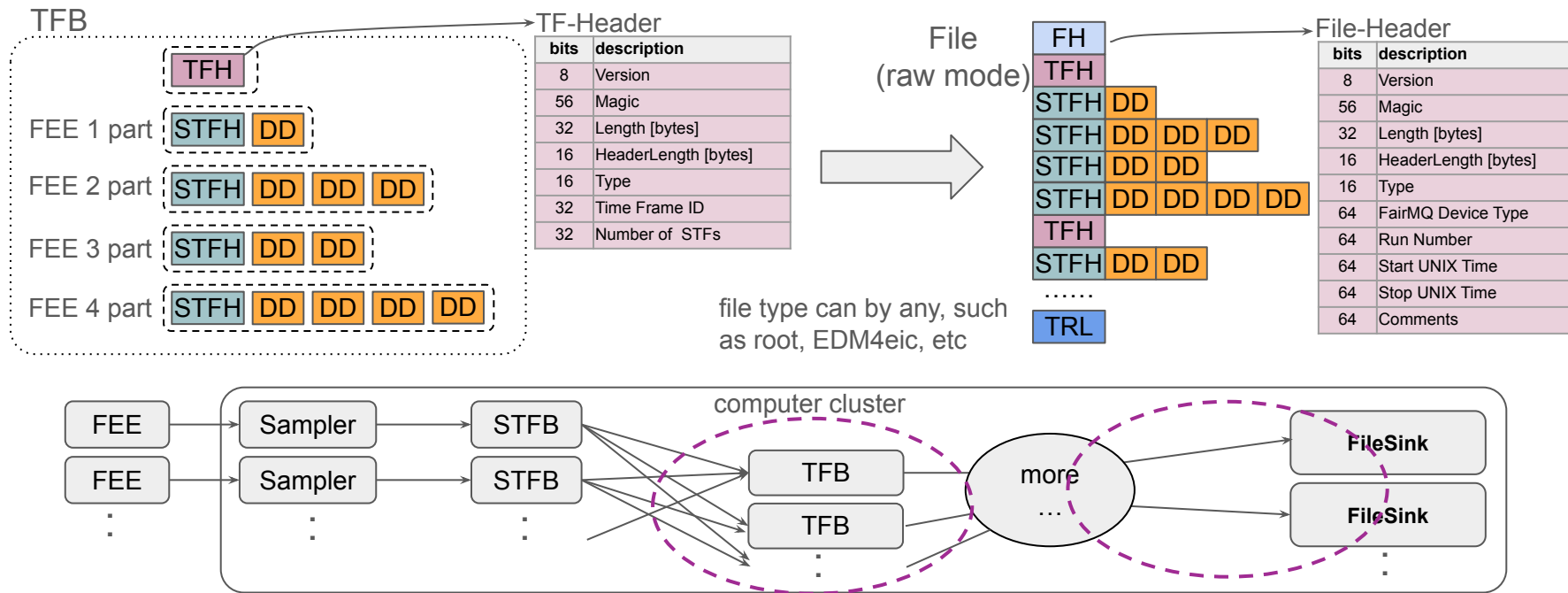




Data Format and Processing: TimeFrame Building

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- TFB(Time Frame Builder) receives STF from all subsystem STFBs but for the same time interval
 - round robin (implemented) or queue-based load balancing (in preparation)
 - Zero-copy and data transparency are always kept
- Finally, data is sent to FileSink, and ZeroMQ multipart message is finally cupsulated, written to file.

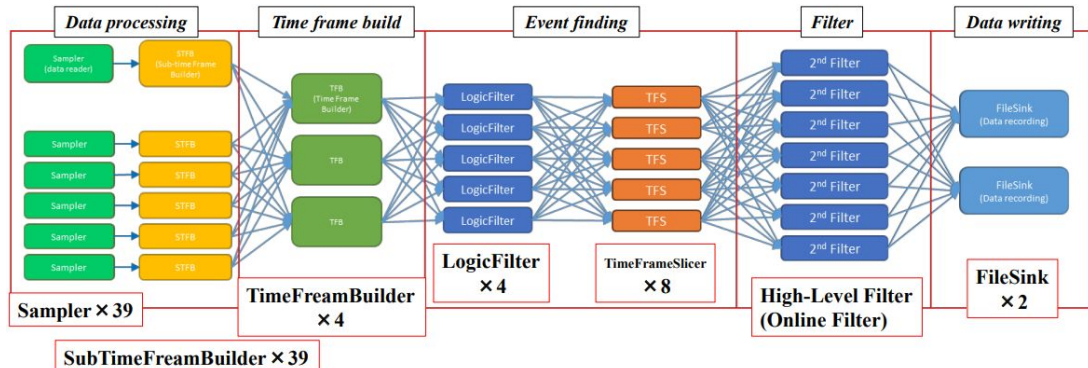




Data Format and Processing: Filtering & Slicing

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- Any number of Filter Processors can be inserted between the TFB and FileSink to enable software triggering, data compression, and reduction
 - e.g. MARQ test exp. at J-PARC implemented two levels
 - Logic Filter: low level fast selection such as coincidence, number of hits (LUT)
 - remove unnecessary detector data
 - attach trigger decision information as meta part of ZeroMQ
 - 2nd Filter (High Level Filter): clustering, tracking, waveform fitting, etc
- The Time Frame Slicer (TFS) extracts specific time windows of interest from large Time Frames based on logic filter decision.
 - It slices continuous raw data streams around target events without modifying payload structures, drastically reducing data volume and enabling efficient, zero-copy pipeline processing for further downstream



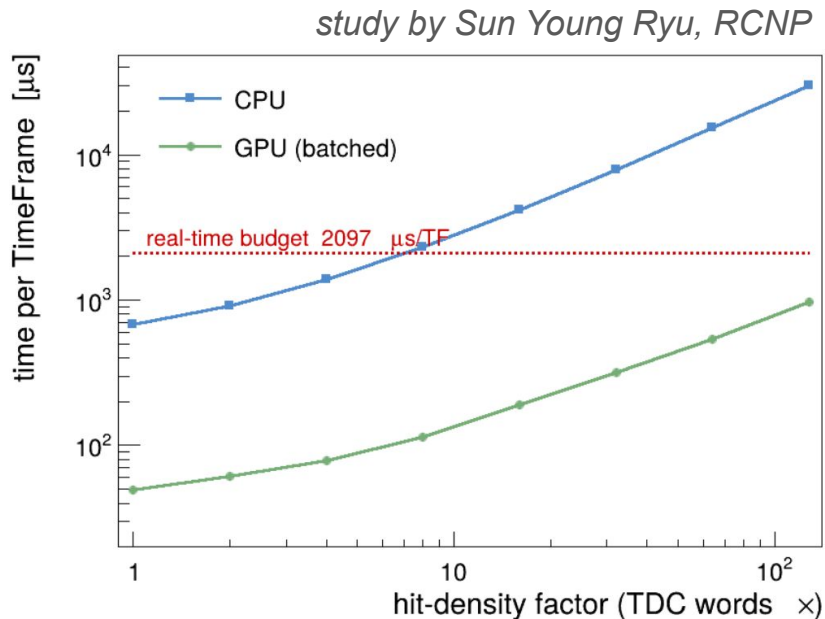
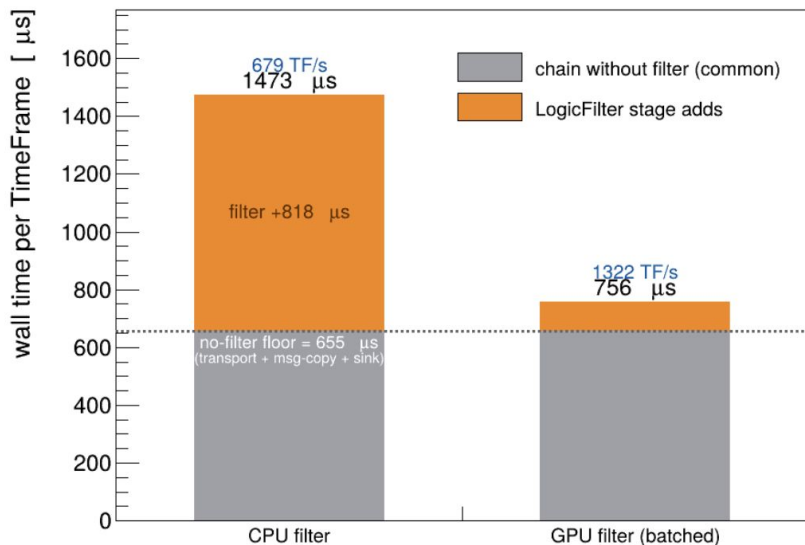
MARQ detector test
@ J-PARC HD K1.8BR



GPU for Accelerating Logic Filter

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- GPU Acceleration for Logic Filter
 - implementation tested on E50 data
 - 4 ns slice bin $\rightarrow$ 1 thread of GPU for each time bin of TF (131k bins), apply LUT
 - GPU >10 times faster than CPU for filter calculations
 - CPU: i7-14700K/(8P+12E), 5.6GHz, 64GB
 - GPU: RTX4060Ti 16GB, 4352 CUDA



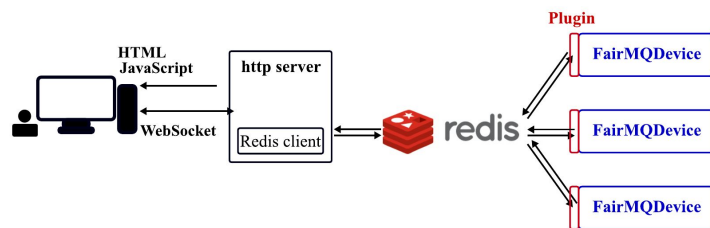
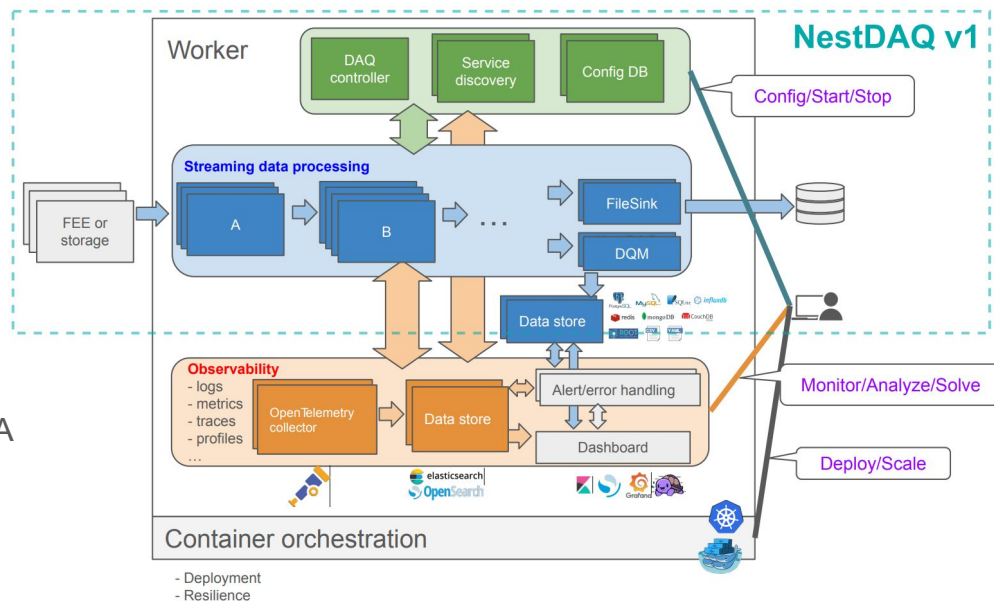


Future Roadmaps of NestDAQ

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- Widespread Facility Deployment
 - Operational across Japanese hadron/nuclear facilities: RCNP, J-PARC, RARiS, and HIMAC.
 - JLab beam dump experiment, TRIUMF TUCAN
 - and EIC
- Ongoing Developments
 - Enhancing containerized deployment (container)
 - Scheduler update (queue-based load balancing)
 - Observability (logs, metrics, visualization)
 - Orchestration and Agentic-AI driven control
 - Integrating heterogeneous computing (GPU, FPGA acceleration) for real-time online event reconstruction and AI-driven filtering
 - Zero copy by RDMA (RoCEv2) as transport layer and GPU filtering by GPUDirect
 - replace ZeroMQ with libfabric?
 - Partitioning & multiple actors
 - and more ...

NestDAQ v2

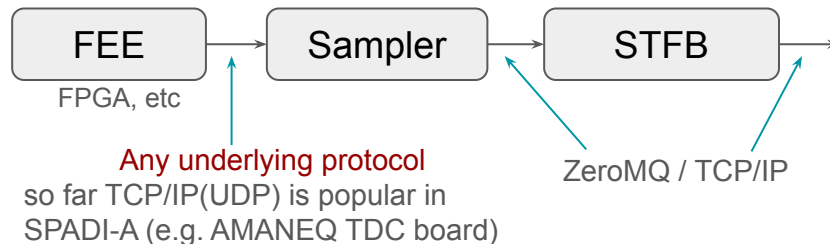




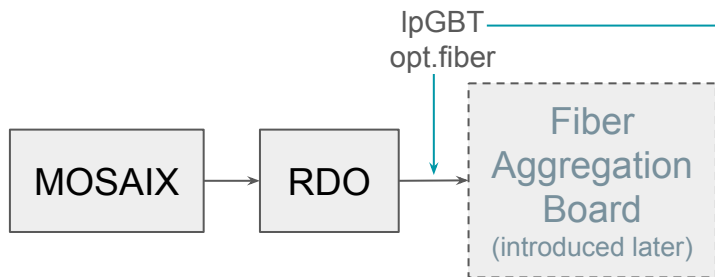
Out interest: NestDAQ Adaptation for SVT

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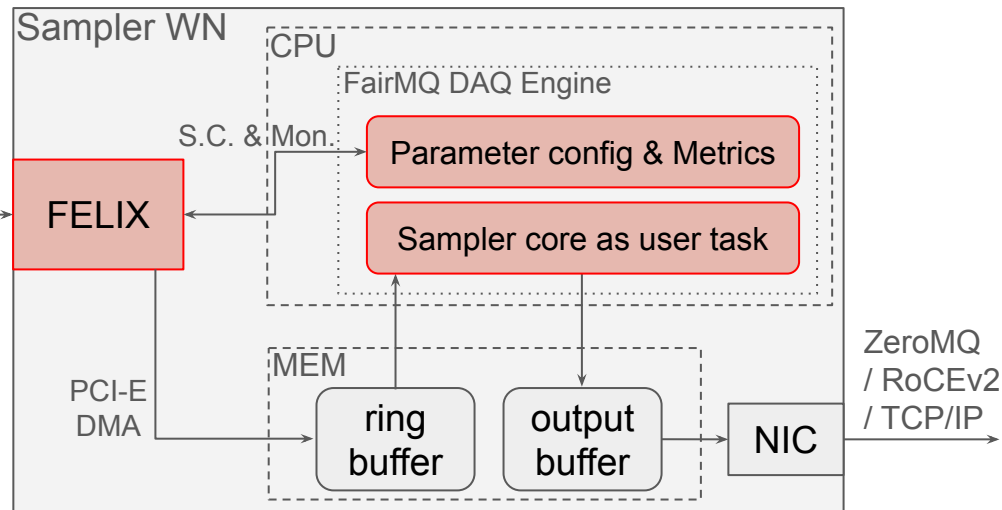
- So far, NestDAQ have experiences only with FEEs speaking TCP/IP
- Developing “Sampler” to read data from FELIX via PCI-Express instead of NIC
 - write code to read data via IpGBT and put in mem.
 - similar done in J-PARC E16 by T. Takahashi
 - take care of slow control and monitoring (update parameter config and metrics plugins)



: FW/SW to be developed



Reminder: the heartbeat packet and timestamp attached to the data should be produced at the point closest the detector, before non-deterministic latency buffer.





Summary

- NestDAQ provides a lightweight, highly scalable, and trigger-less streaming DAQ engine for modern physics experiments.
- Built on ZeroMQ, FairMQ, and Redis, it achieves zero-copy data transport, transparent multi-stage software filtering, and dynamic topology control.
- Proven through successful high-rate beam tests (RCNP, J-PARC) and end-to-end data processing integrated with EICRecon.

Plans & Outlook

- Orchestration (with also AI/MCP) and enhancement of Oberbavility
- GPU Acceleration: Incorporating GPU-driven online reconstruction and AI filtering for future high-luminosity runs.
- Next-Gen Performance: Upgrading transport to RDMA (RoCEv2) and optimizing queue-based load balancing. EIC SVT Integration: Adapting Sampler for PCIe/FELIX interfaces.