

Calibration and Prediction with Gaussian Process Emulators

J. Coleman, R. Wolpert, S. Bass

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Motivating Gaussian Process Emulation and Calibration

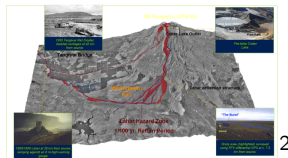
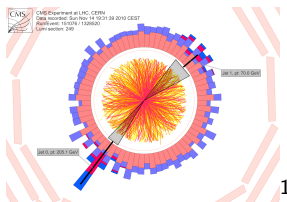
- ▶ Scientists want to learn about some physical system, but data are really hard to collect
- ▶ Experimentation is costly (money, time, etc.)

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- ▶ To rigorously make estimates for those input parameters, one needs $\sim 10^4$ or 10^5 model runs
- ▶ Often, models take at least a few hours to run - obviously infeasible

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- ▶ “Emulator” of computationally expensive computer model - interpolation with uncertainty

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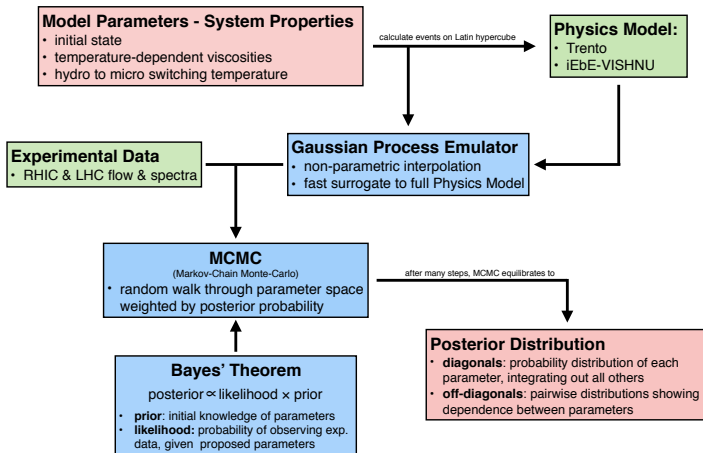
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So how do we use this?

- ▶ Now, toggling inputs with GP gives super fast predictions
- ▶ Easy to make many predictions to compare to experimental data

Flowchart of Analysis

Extraction of QGP Properties via a Model-to-Data Analysis



Overview of Analysis

Designing the Training Points - Latin Hypercube

Training and Validating GP Emulators

- GP Basics

- Multivariate Output - PCA

Calibration

- Intro to Bayesian Analysis

- Emulation Context

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Why is Design Important?

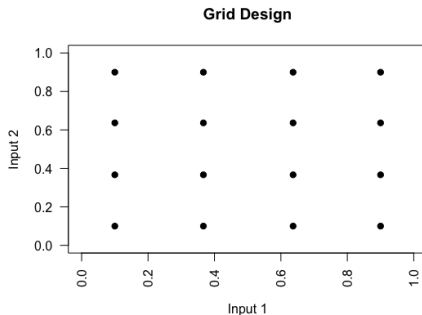
The **design points** are the points in the input parameter space at which the scientists run the expensive computer model.

- ▶ To trust the black box GPs, they have to be trained on appropriate points
- ▶ A grid is inefficient - n^d total points for only n different marginal points

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Latin Hypercube Design

- ▶ Ensures that there is only one design point in each row and column
- ▶ Every design point is in exactly one “bin” for each dimension

X			
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3

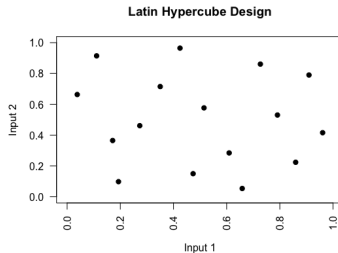
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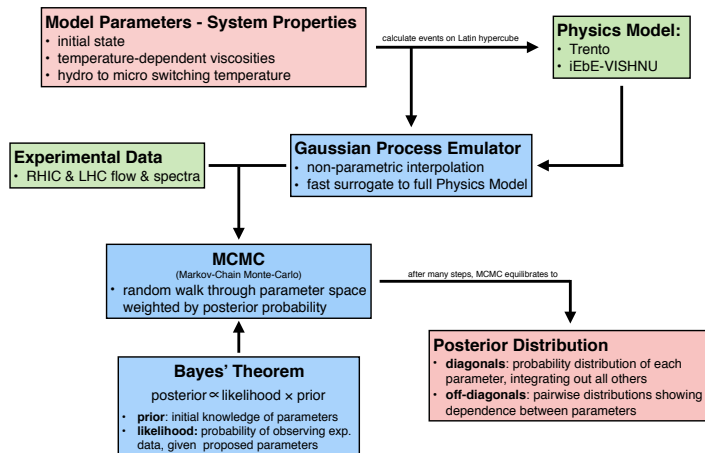
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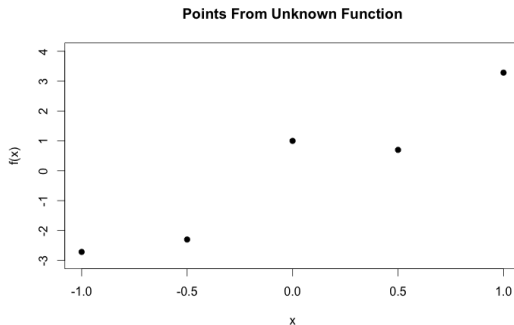
Emulation Context

Motivating Example

We have 5 points from some unknown function - in our case, a physics computer model.

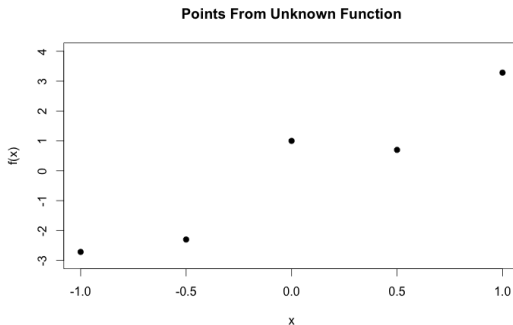
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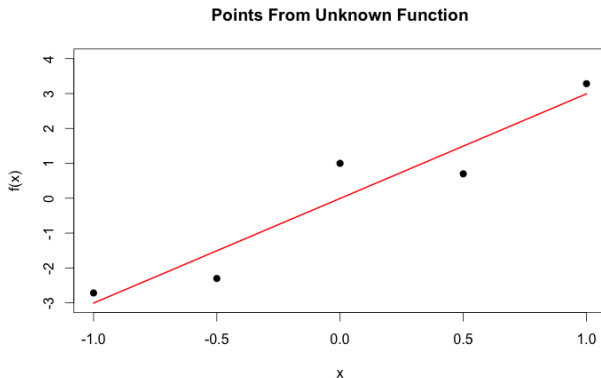
What could we use to predict new points?

Motivating Example

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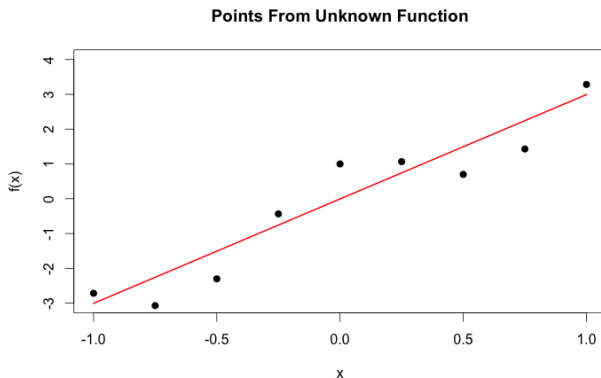


Motivating Example

If we add some more runs of the model...

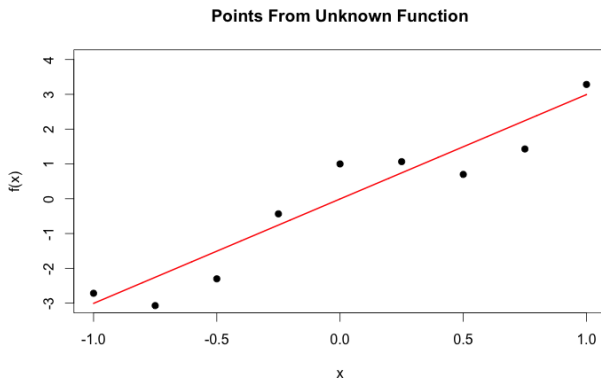
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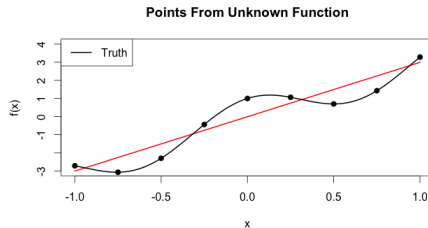
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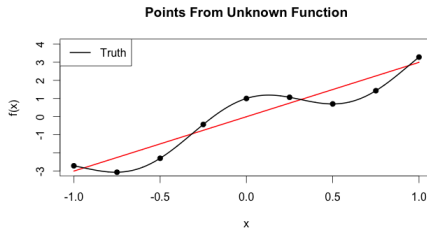
Clearly need something more flexible

Motivating Example



We want a method for interpolating that:

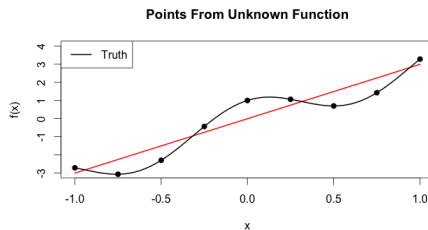
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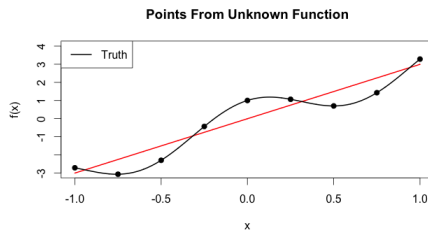
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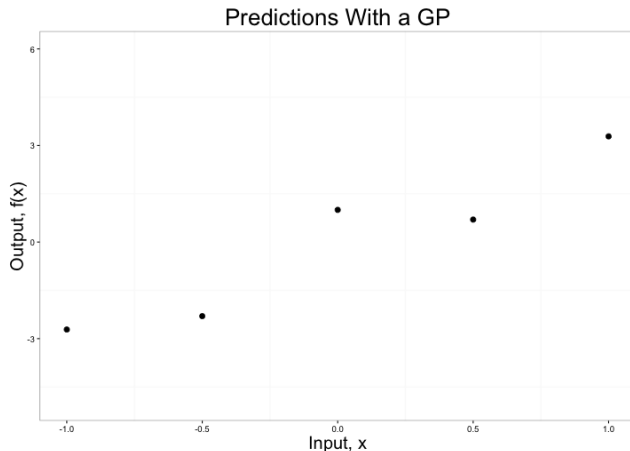


We want a method for interpolating that:

- ▶ Is flexible for any shape
- ▶ Offers plausible uncertainty values
- ▶ Predicts nearby values in input to be close to values in output

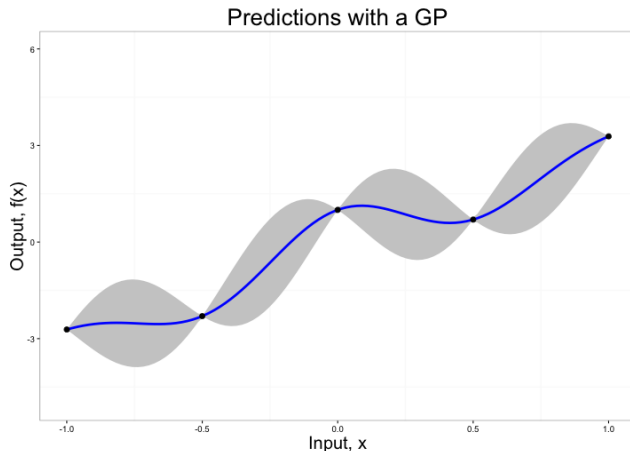
GPs In Action

Training on these model runs, we wish to predict all the points in between



GPs In Action

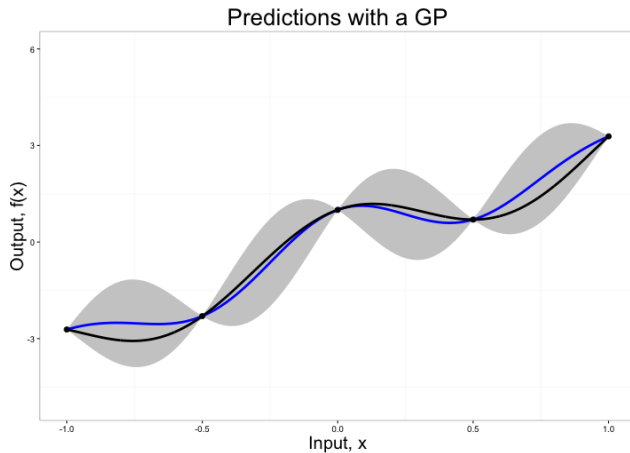
Prediction = mean + uncertainty



The gray bands are 95% confidence intervals.

GPs In Action

Comparison to truth (black line)



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- ▶ Our function $Y()$ is random, but we can make guesses based on input x and other observed values of Y .
- ▶ It is completely determined by a **mean function** $\mu(\cdot)$ and a positive-definite **covariance function** $c(\cdot, \cdot)$ through

$$\mu_i = \mu(\mathbf{x}_i) \qquad \Sigma_{ij} = c(\mathbf{x}_i, \mathbf{x}_j)$$

A Concrete example

- ▶ Let points $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n \in \mathcal{X}$, where \mathcal{X} is the input space.
- ▶ Let $Y(\cdot) \sim GP(\mu(\cdot), c(\cdot, \cdot))$. Then

$$\begin{pmatrix} Y(\mathbf{x}_1) \\ Y(\mathbf{x}_2) \\ \vdots \\ Y(\mathbf{x}_n) \end{pmatrix} \sim MVN \left[\begin{pmatrix} \mu(\mathbf{x}_1) \\ \mu(\mathbf{x}_2) \\ \vdots \\ \mu(\mathbf{x}_n) \end{pmatrix}, \begin{pmatrix} c(\mathbf{x}_1, \mathbf{x}_1) & \dots & c(\mathbf{x}_1, \mathbf{x}_n) \\ \vdots & \ddots & \vdots \\ c(\mathbf{x}_n, \mathbf{x}_1) & \dots & c(\mathbf{x}_n, \mathbf{x}_n) \end{pmatrix} \right]$$

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- ▶ Examples: $\mu(\cdot) \equiv 0$; $\mu(\cdot) \equiv \mu$; $\mu(\mathbf{x}) \equiv \sum_i x_i \beta_i, \dots$,
- ▶ $c(\cdot, \cdot)$ are special functions that give rise to symmetric positive definite matrices

Example Covariance Functions

The covariance function $c(\cdot, \cdot)$ is often of the form

$c(\mathbf{x}, \mathbf{x}') = \lambda^{-1} r(\mathbf{x} - \mathbf{x}' \mid \alpha, \ell)$. Examples of $r(\cdot \mid \alpha, \ell)$:

- ▶ Power Exponential: $r(h \mid \alpha, \ell) = e^{-|h/\ell|^\alpha}$, where $\alpha \in [1, 2]$
 - ▶ Usually learn ℓ and fix α . Setting $\alpha = 2$ makes the function infinitely differentiable - maybe undesirable.
 - ▶ Sometimes set $\alpha = 1.9$ for computational stability
- ▶ Matérn: $r(h \mid \alpha, \ell) = \frac{2^{1-\alpha}}{\Gamma(\alpha)} \left(\frac{h}{\ell}\right)^\alpha K_\alpha\left(\frac{h}{\ell}\right)$, where K_α is the modified Bessel function of the second kind
 - ▶ For $\alpha = n/2$ for $n \in \mathbb{N}$, this has closed form. Most common are $\alpha = 3/2$ and $\alpha = 5/2$
 - ▶ $\alpha = 3/2$: $r(h \mid \ell) = e^{-h/\ell} \left(1 + \frac{h}{\ell}\right)$
 - ▶ $\alpha = 5/2$: $r(h \mid \ell) = e^{-h/\ell} \left(1 + \frac{h}{\ell} + \frac{h^2}{3\ell^2}\right)$

Usually assume **separable** covariance function. That is, if \mathbf{x} has J dimensions, then $r(\mathbf{x} - \mathbf{x}' \mid \alpha_j, \ell_j) = \prod_{j=1}^J r_j(x_j - x'_j \mid \alpha_j, \ell_j)$

What does this look like unconstrained?

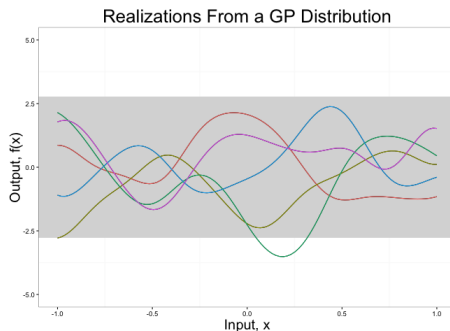


Figure: Unconstrained realizations from a mean-zero GP distribution.

Note: The gray rectangle represents the 95% confidence bounds, which are constant across the input

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- ▶ Use multivariate normal theory to *condition* on the output at the design points
- ▶ i.e., We calculate $Y(\mathbf{x}_{d_1}), Y(\mathbf{x}_{d_2}), \dots, Y(\mathbf{x}_{d_q})$ (our function at design points $\mathbf{x}_{d_1}, \dots, \mathbf{x}_{d_q}$) - then for any *new* input \mathbf{x}^* , we automatically know the distribution of $Y(\mathbf{x}^*)$

Conditional Normal Theory

Let $Y(\mathbf{x}_d) = [Y(\mathbf{x}_{d_1}), \dots, Y(\mathbf{x}_{d_n})]' \in \mathbb{R}^n$, and similarly $c(\mathbf{x}_d, \mathbf{x}_d) \in \mathbb{R}^{n \times n}$

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then $Y(\mathbf{x}^*) \mid (Y(\mathbf{x}_d) = \mathbf{y}) \sim N(\mu^*, \Sigma^*)$ where

$$\mu^* = \mu(\mathbf{x}^*) + c(\mathbf{x}^*, \mathbf{x}_d) c(\mathbf{x}_d, \mathbf{x}_d)^{-1} (\mathbf{y} - \mu_Y)$$

$$\Sigma^* = c(\mathbf{x}^*, \mathbf{x}^*) - c(\mathbf{x}^*, \mathbf{x}_d) c(\mathbf{x}_d, \mathbf{x}_d)^{-1} c(\mathbf{x}_d, \mathbf{x}^*)$$

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The punchline - if we know that the joint multivariate Gaussian distribution of $Y(\mathbf{x}^*)$ and $Y(\mathbf{x}_d)$, it's really easy to draw the conditional distribution of $Y(\mathbf{x}^*)$ given $Y(\mathbf{x}_d)$

What does this look like?

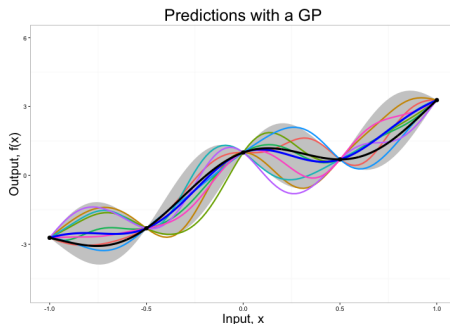


Figure: Realizations of GP conditioned on output at design points (black dots)

This is the same picture as before - the extra lines are just *draws* from the multivariate normal with the conditional mean of the blue line and the conditional covariance matrix as described.

Short Recap of Using Gaussian Processes

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- ▶ Train the GP on the design points and model output to find appropriate hyperparameters for $c(\cdot, \cdot)$
- ▶ For any set of unknown point \mathbf{x}^* , find the mean and covariance of $Y(\mathbf{x}^*)$ by following the conditional normal distribution rules

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- ▶ With many observables, probably desire dimension reduction as well

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Predicting

- ▶ For new \mathbf{x}^* , predict $z_i(\mathbf{x}^*)$ for each of the R emulators

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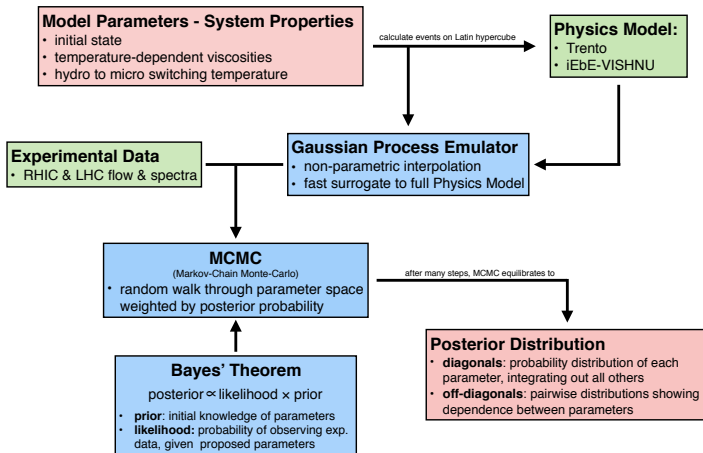
- ▶ Rotate your output data \mathbf{Y} via PCA into an orthogonal space $\mathbf{Z} = \mathbf{Y}\mathbf{V}$
- ▶ Train R emulators $\{z_i(\cdot)\}$ on first R columns of \mathbf{Z}

Predicting

- ▶ For new \mathbf{x}^* , predict $z_i(\mathbf{x}^*)$ for each of the R emulators
- ▶ Let $\mathbf{z}(\mathbf{x}^*) = [z_1(\mathbf{x}^*), \dots, z_R(\mathbf{x}^*)]$, and rotate to physical space by $\mathbf{y}(\mathbf{x}^*) = \mathbf{z}(\mathbf{x}^*)\mathbf{V}'$

Flowchart of Analysis

Extraction of QGP Properties via a Model-to-Data Analysis



Overview

Designing the Training Points - Latin Hypercube

Training and Validating GP Emulators

GP Basics

Multivariate Output - PCA

Calibration

Intro to Bayesian Analysis

Emulation Context

What is Bayesian Analysis?

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- ▶ Framework for uncertainty in very complicated models

We're going to use this framework to perform inference on our unknown input parameters.

Proper Math

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$$\begin{aligned} p(\theta | y) &= \frac{p(y | \theta)p(\theta)}{\int_{\Theta} p(y | \theta)p(\theta)d\theta} \\ &\propto p(y | \theta)p(\theta) \end{aligned}$$

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Downsides?

- ▶ Often posterior is not analytically available or a known distribution, so we have to resort to sampling methods
- ▶ Sampling schemes can be more computationally intensive than non-Bayesian methods
- ▶ Most common is Markov Chain Monte Carlo (MCMC)
 - ▶ Basic idea is to chain together a bunch of samples in a specific way such that they eventually will be draws from the posterior

Calibration Setup

Let's get some notation for all the pieces.

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- ▶ y_{exp} : experimental result
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- ▶ $f_M()$: Computer function, calculated at Latin Hypercube design points
- ▶ $f_G()$: GP that will serve as surrogate for $f_M()$
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Now, a model!

$$\begin{aligned}y_{\text{exp}} &\sim N(f_M(\theta), \sigma_e^2) \\ &\sim N(f_G(\theta), \sigma_e^2) \\ f_G(\theta) &\sim N(\mu^*, \Sigma^*) \\ \theta &\sim \text{Unif}(\theta_{\min}, \theta_{\max})\end{aligned}$$

μ^* and Σ^* calculated from conditional multivariate normal rules.

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$$\begin{aligned}\mathbf{y}_{\text{exp}} &\sim N(f_M(\boldsymbol{\theta}), \Sigma_e) \\ &\sim N(\mathbf{f}_G(\boldsymbol{\theta})\mathbf{V}'_r, \Sigma_e) \\ f_G^{(i)}(\boldsymbol{\theta}) &\sim N(\mu^{(i)*}, \Sigma^{(i)*}) \\ \boldsymbol{\theta} &\sim \text{Unif}(\theta_{\min}, \theta_{\max})\end{aligned}$$

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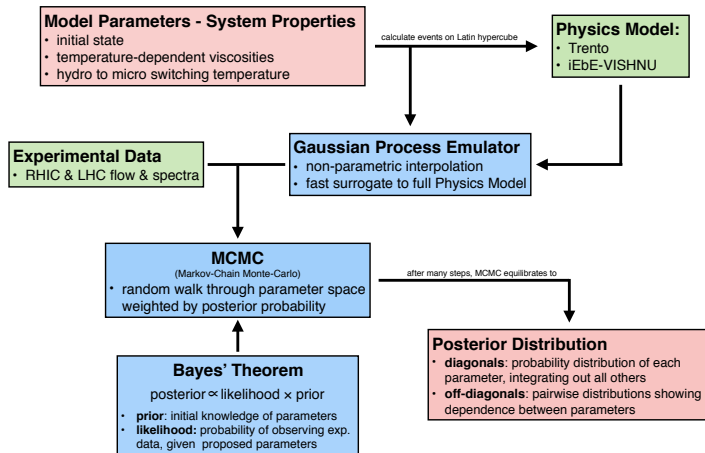
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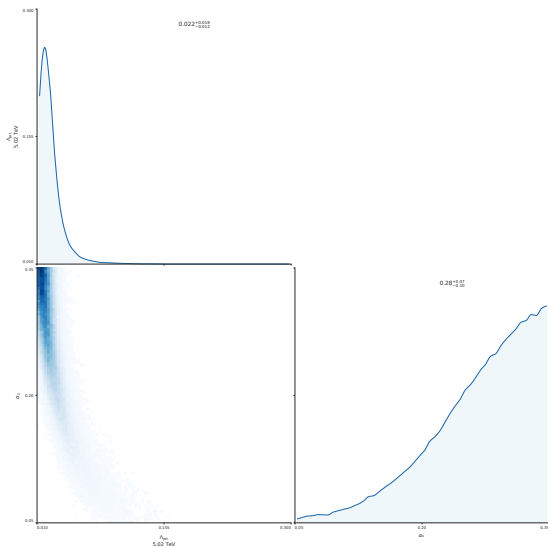
Here $f_G^{(i)}$ is the i th GP trained on the i th column of \mathbf{Z} .

Flowchart of Analysis

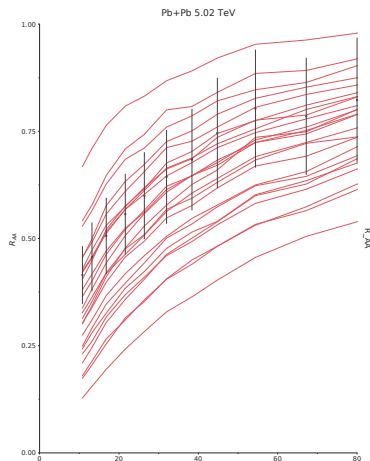
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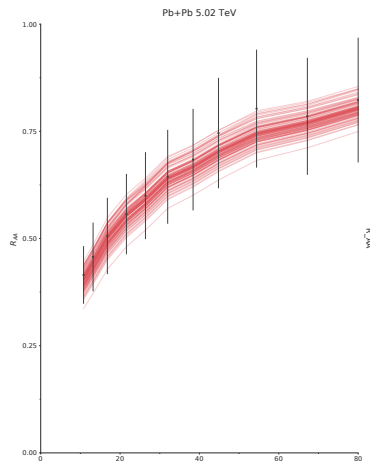
Calibration Results Example - Posterior Draws



Calibration Results Example - Model Output Comparison



(a) Design



(b) Posterior

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3. Pick a covariance function, and train R independent GPs on the first R columns of the PCA-transformed computer model output.
4. Perform calibration, getting posterior draws for input parameters.
 - ▶ For each θ draw, find the GP predictions, transform them back from PCA, then put those values in the likelihood.

Some References

- ▶ For more information on Gaussian Processes, see [Rasmussen and Williams, 2006]. The full book is available online.
- ▶ For more details on GP Emulation and Calibration, see [Bayarri et al., 2007] and [Higdon et al., 2008].
 - ▶ The former describes the same process in this talk of separating training the GPs and performing calibration (called *modularization*).
 - ▶ The latter describes the use of PCA in calibration.
 - ▶ Both resources describe modeling a *discrepancy function* as a way to capture the systematic departure of the computer model from the experimental data. Our model neglects this discrepancy because we assume no input parameters that varies in both nature and model.

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Bayarri, M., Berger, J., Paulo, R., and Sacks, J. (2007).
A framework for validation of computer models.
Technometrics, 49(2):138–154.



Higdon, D., Gattiker, J., Williams, B., and Rightley, M. (2008).
Computer model calibration using high dimensional output.
Journal of the American Statistical Association, 103(482):570–583.



Rasmussen, C. and Williams, C. (2006).
Gaussian Processes for Machine Learning.
MIT Press.

Appendix - Conditional Multivariate Normal Theory

Let $\mathbf{Z} \in R^{n_z}$ and $\mathbf{Y} \in R^{n_y}$ be multivariate normal, with joint density

$$\begin{pmatrix} \mathbf{Z} \\ \mathbf{Y} \end{pmatrix} \sim MVN \left[\begin{pmatrix} \mu_Z \\ \mu_Y \end{pmatrix}, \begin{pmatrix} \Sigma_{ZZ} & \Sigma_{ZY} \\ \Sigma_{YZ} & \Sigma_{YY} \end{pmatrix} \right]$$

- ▶ Remember, $\Sigma_{ZY} \neq 0 \Leftrightarrow \mathbf{Z}, \mathbf{Y}$ not independent
- ▶ I.e., if we know something about \mathbf{Y} , we should have more information about \mathbf{Z} , and vice versa
- ▶ In fact, if we know the true value of \mathbf{Y} (say its known value is \mathbf{y}), it turns out the **conditional distribution** of $\mathbf{Z} \mid (\mathbf{Y} = \mathbf{y})$ is also multivariate normal (with adjusted mean and covariance)
 - ▶ This is somewhat special to multivariate normals

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then $\mathbf{Z} \mid (\mathbf{Y} = \mathbf{y}) \sim MVN(\boldsymbol{\mu}_{Z|Y}, \Sigma_{Z|Y})$ where

$$\boldsymbol{\mu}_{Z|Y} = \boldsymbol{\mu}_Z + \Sigma_{ZY}\Sigma_{YY}^{-1}(\mathbf{y} - \boldsymbol{\mu}_Y)$$

$$\Sigma_{Z|Y} = \Sigma_{ZZ} - \Sigma_{ZY}\Sigma_{YY}^{-1}\Sigma_{YZ}$$

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The punchline - if we know that the joint distribution of \mathbf{Z} and \mathbf{Y} is multivariate normal, it's really easy to draw the conditional distribution of \mathbf{Z} given \mathbf{Y}

Appendix - Conditional Multivariate Normal Theory

Apply the above theory to Computer Emulation

- ▶ Let $\mathbf{D} = \{\mathbf{x}\}$ be the **design** points in \mathcal{X} for which we know $Y(\mathbf{x})$, of length p_D
- ▶ Let $\mathbf{U} = \{\mathbf{x}\}$ be the points in \mathcal{X} for which $Y(\mathbf{x})$ is **unknown**, of length p_U
- ▶ Let $\mu(\mathbf{D})$ be the vector where $\mu(\cdot)$ is applied to each $\mathbf{x} \in \mathbf{D}$, and $\mu(\mathbf{U})$ similar
- ▶ Let $c(\mathbf{D}, \mathbf{U})$ be the matrix where $c(\{\mathbf{x}_i\}, \{\mathbf{x}_j\})$ is applied for each $\mathbf{x}_i \in \mathbf{D}$ and $\mathbf{x}_j \in \mathbf{U}$.
 - ▶ So $c(\mathbf{D}, \mathbf{U}) \in \mathbb{R}^{p_D \times p_U}$

$$\begin{pmatrix} Y(\mathbf{U}) \\ Y(\mathbf{D}) \end{pmatrix} \sim MVN \left[\begin{pmatrix} \mu(\mathbf{U}) \\ \mu(\mathbf{D}) \end{pmatrix}, \begin{pmatrix} c(\mathbf{U}, \mathbf{U}) & c(\mathbf{U}, \mathbf{D}) \\ c(\mathbf{D}, \mathbf{U}) & c(\mathbf{D}, \mathbf{D}) \end{pmatrix} \right]$$

So we can estimate (with uncertainty!) $Y(\mathbf{U})$ conditioned on $Y(\mathbf{D})$ based solely conditional normal theory!

Appendix - Quick Intro to MCMC

MCMC stands for Markov Chain Monte Carlo

- ▶ We have a parameter θ that we want to learn things about (its mean, variance, etc.). If we knew the distribution of θ (say $\pi(\theta)$), we could just make a bunch of draws from that distribution, and look at the mean and variance of the draws.
 - ▶ Imagine you have a weighted coin, but you don't know the probability of heads. You could just flip the coin 1,000 times and average the number of heads to get an estimate.
 - ▶ This is the “Monte Carlo” portion - the output is random but still helps us learn about the parameter
- ▶ Often the distribution we care about is super complicated and/or high dimensional, so it's not easy to make draws from it.
 - ▶ Instead of drawing directly from $\pi(\theta)$, we use algorithms to draw a chain of $\theta^{(t)}$ that theory tells us will converge to draws from $\pi(\theta)$
 - ▶ This is the “Markov Chain” part - the draws $\theta^{(t)}$ are a chain that converge in distribution to what we care about

Appendix - Covariance Matrix Details

The specification of the experimental covariance matrix Σ_e is important for calibration. It is given in the model rather than learned.

- ▶ The Python distribution uses a block-diagonal construction, with a block for each observable.
- ▶ It also assumes the observables are indexed by some continuous variable - in our example, this is transverse momentum p_T .
 - ▶ i.e., there is a value of each observable for each p_T

$$\Sigma^{(k)} = \Sigma_{\text{sys}}^{(k)} + \Sigma_{\text{stat}}^{(k)}$$

$$\Sigma_{\text{stat}}^{(k)} = \sigma_{i,k}^{\text{stat}} \sigma_{j,k}^{\text{stat}} \delta_{ij}$$

$$\Sigma_{\text{sys}}^{(k)} = \sigma_{i,k}^{\text{sys}} \sigma_{j,k}^{\text{sys}} \exp \left[- \left(\frac{p_{i,k} - p_{j,k}}{\ell_k} \right)^2 \right]$$

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- ▶ $\sigma_{i,k}^{\text{sys}}$ is the systematic error for the i th value of the k th observable
- ▶ $\sigma_{i,k}^{\text{stat}}$ is the statical error for the i th value of the k th observable
- ▶ $\Sigma_{\text{stat}}^{(k)}$ as above is diagonal
- ▶ $p_{i,k}$ is the i th transverse momentum of the k th observable
- ▶ $\Sigma_{\text{sys}}^{(k)}$ is scaled on the off-diagonal by a correlation function applied to the distance between the p_T values.
- ▶ ℓ_k is estimated via MLE