

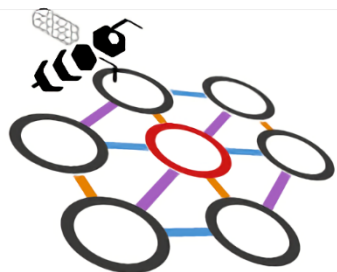
Wire-Cell Project

– towards Precision Reconstruction in Liquid Argon TPC

Haiwang Yu (BNL)

for the Wire-Cell team

Brookhaven Forum 2019, Sep. 26, 2019



Wire-Cell

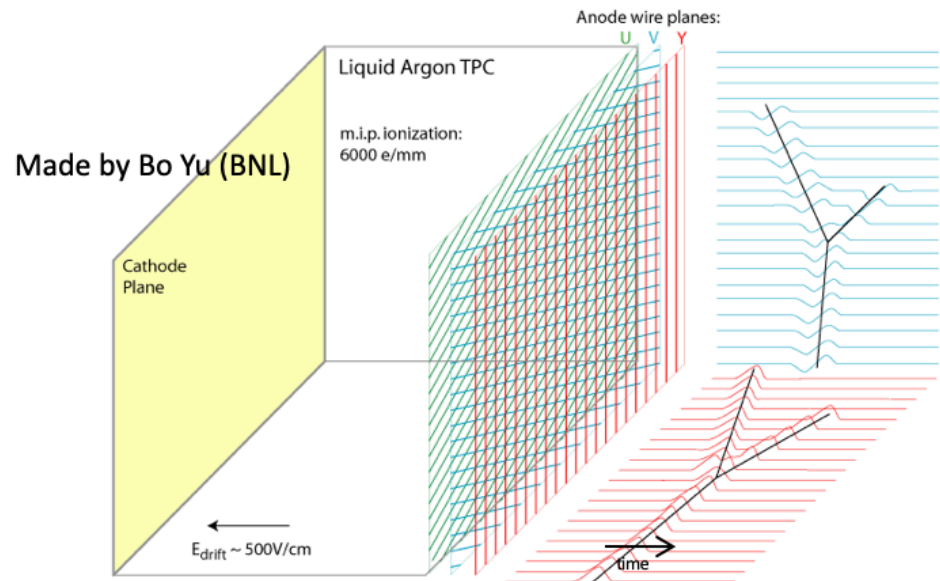
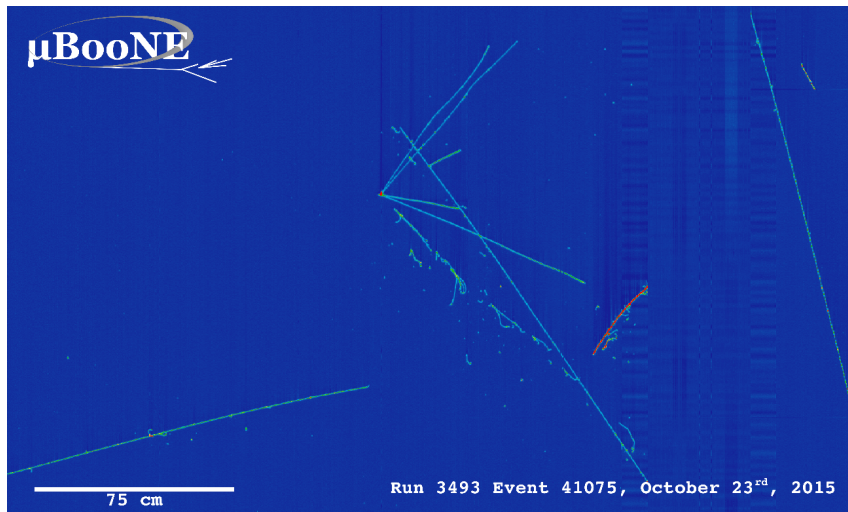
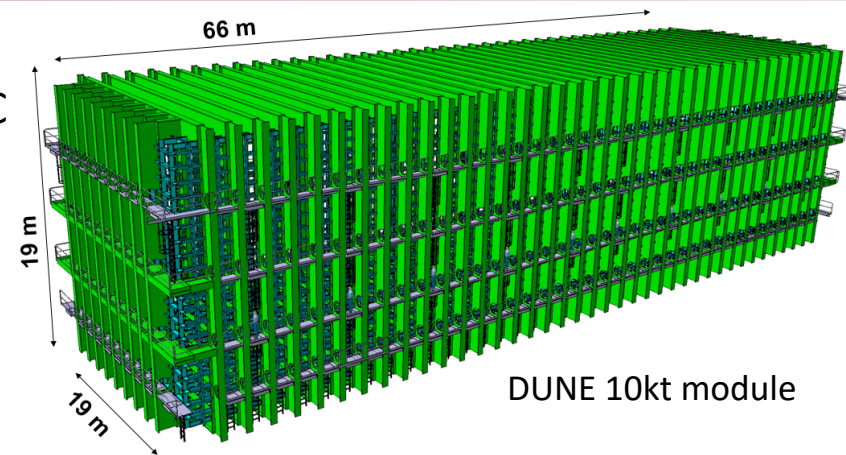
Principle of Liquid Argon Time Projection Chamber (LArTPC)

LArTPC

- dense ~ 1000 higher interaction prob. than gas TPC
- noble gas - low electron absorption – efficiency
- abundant scintillation – timing
- relatively inexpensive – large-scale

Usually use wire readout at large scale – heat, cost

- \sim mm resolution
- fully active

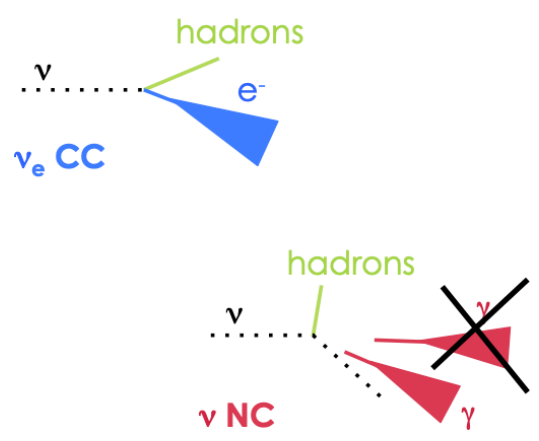
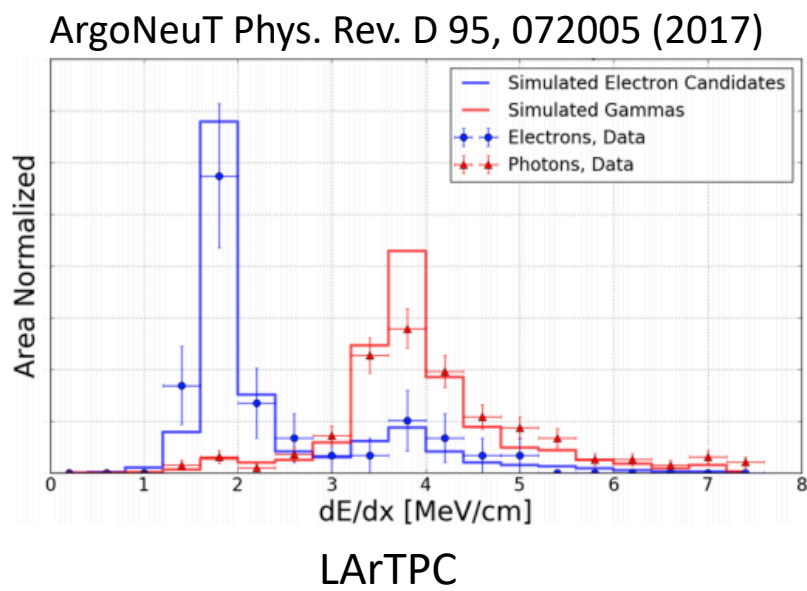
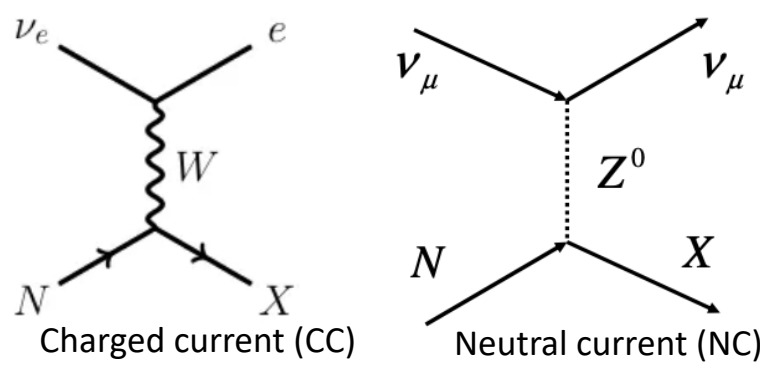


Drift velocity 1.6 km/s \rightarrow several ms drift time

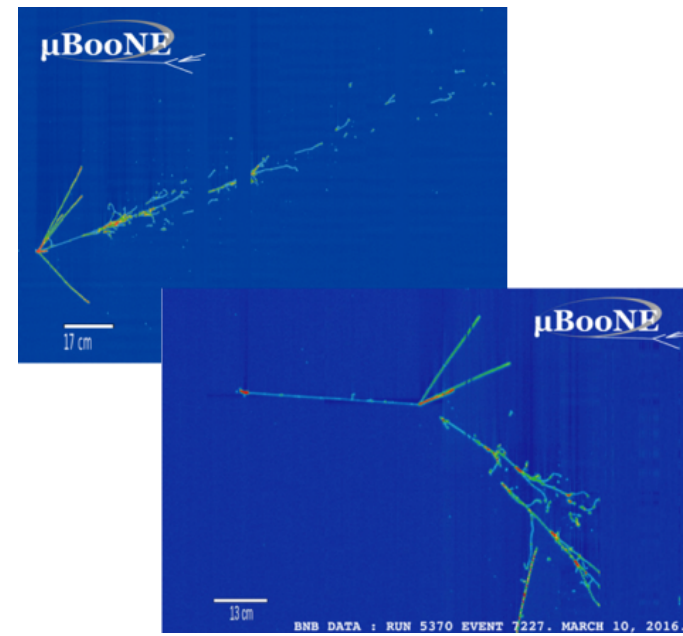
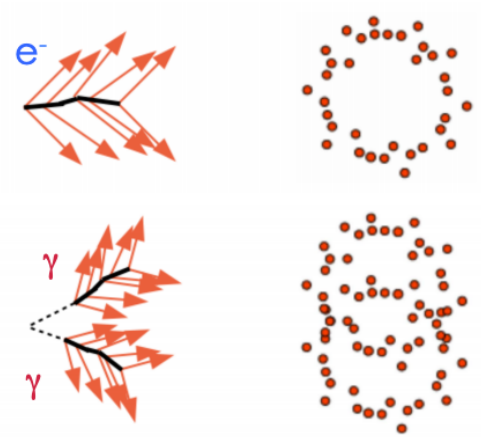
Unique capability to identify ν_e charge-current interactions in LArTPC

One key of ν_e detection is e/γ separation

- Detached shower vertex
- Large dE/dx



Cherenkov detector



G. Karagiorgi:
<https://crunch.ikp.physik.tu-darmstadt.de/erice/2017/sec/talks/friday/karagiorgi.pdf>

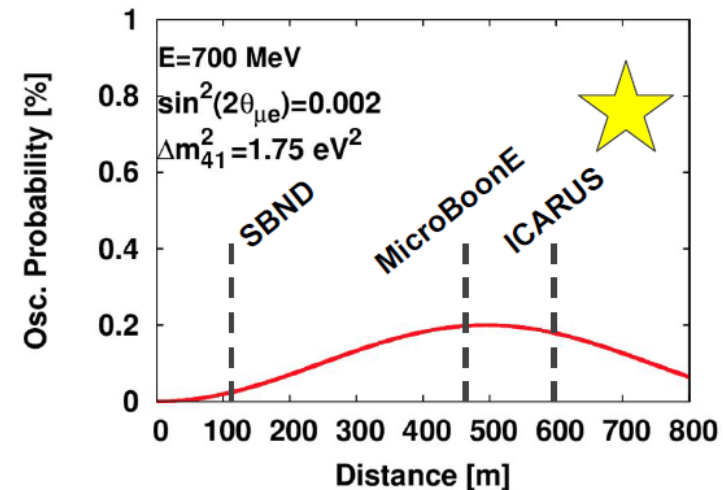
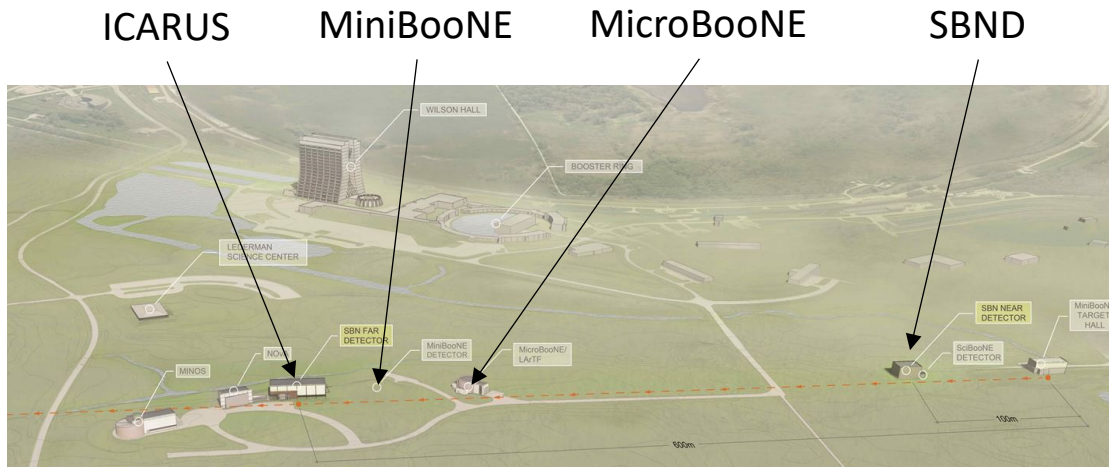
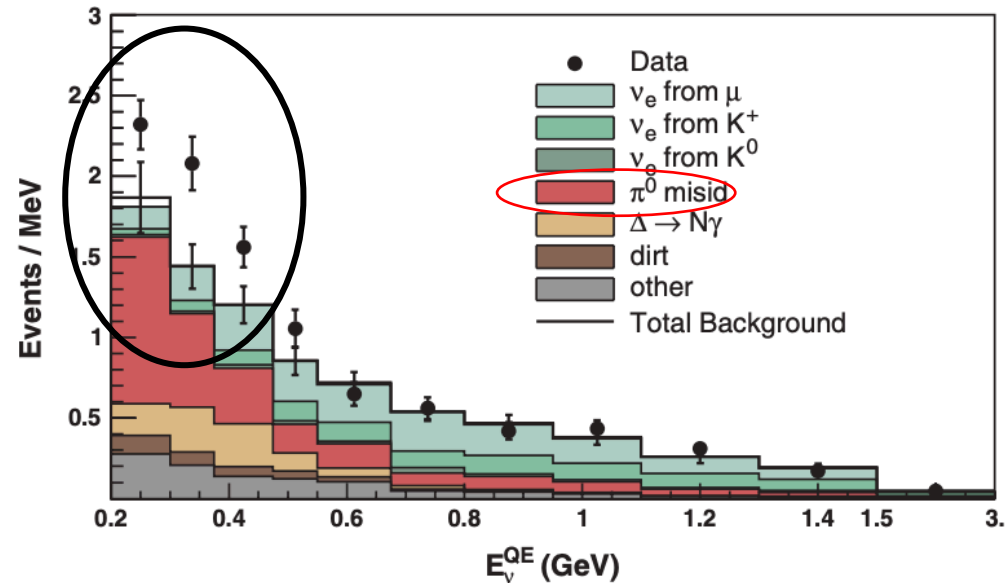
Short-Baseline Neutrino Program

MiniBooNE, PRL 102, 101802 (2009)
anomalous low energy excess

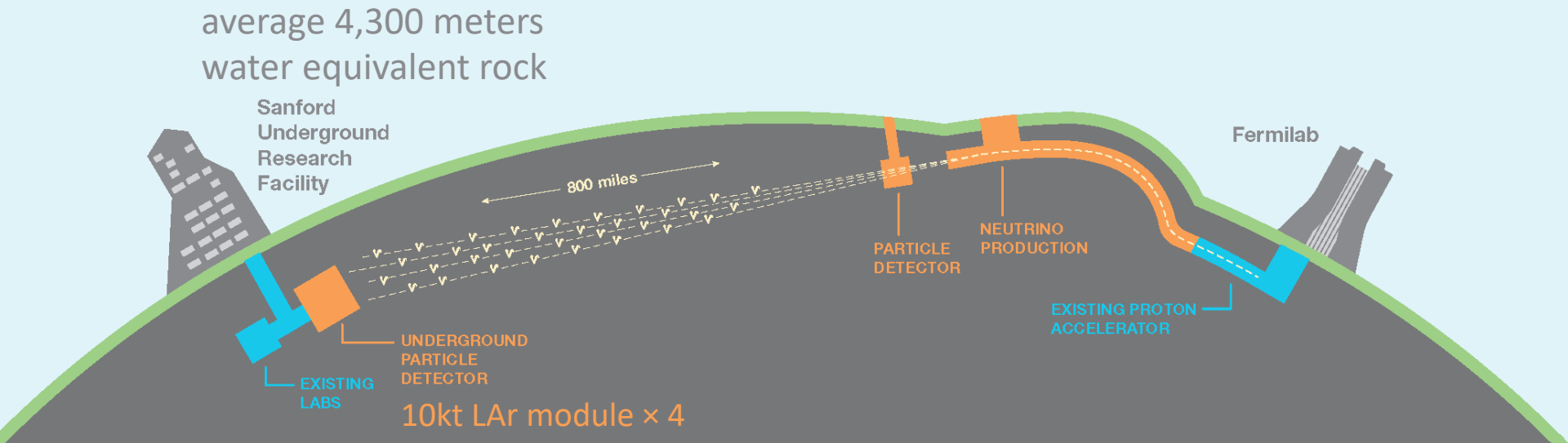
Unexpected electron-like event excess
at low energy observed in LSND and
MiniBooNE

- light sterile neutrino(s)?
- electron-like or photon-like?

⇒ SBN Program with LArTPC!



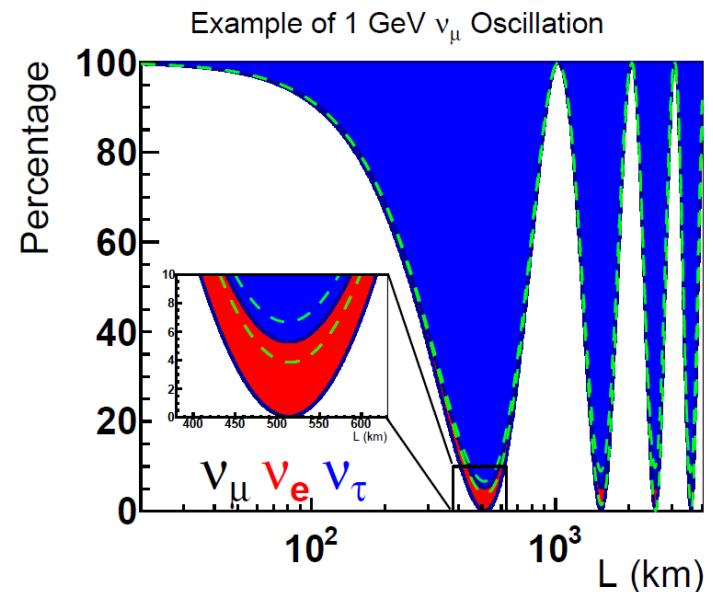
Deep Underground Neutrino Experiment (DUNE)



Through precision measurement of $(\text{anti})\nu_\mu \rightarrow (\text{anti})\nu_e$ **oscillation**

- search for leptonic CP violation
- determine mass hierarchy
- test the unitarity of PMNS matrix through

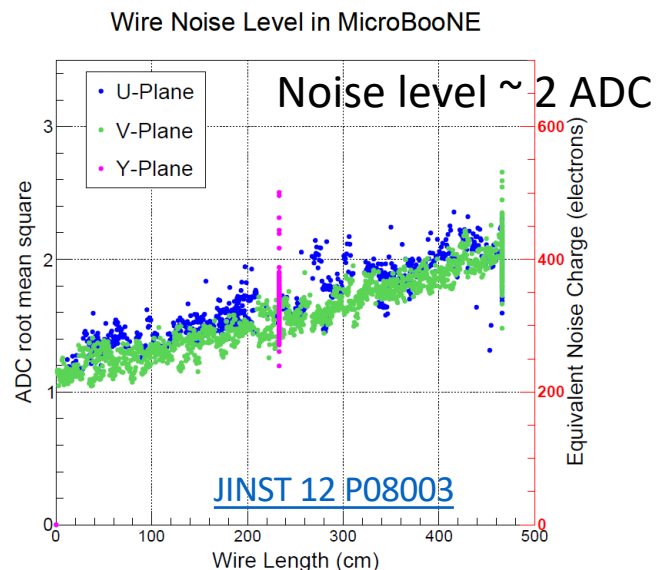
More in DUNE TDR, [arxiv:1807.10334](https://arxiv.org/abs/1807.10334)



Hardware effort in BNL: Cold Electronics

Placing the preamplifier inside LAr significantly reduced the electronics noise

- 5-6 times compared to past warm electronics
→ **60:1** MIP peak-to-noise ratio in the collection
- Significantly improve the performance of induction wire plane → **An enabling technology**



Cold electronics for “Giant” Liquid Argon Time Projection Chambers

Veljko Radeka^{1*}, Hucheng Chen¹, Grzegorz Deptuch², Gianluigi De Geronimo¹, Francesco Lanni¹, Shaorui Li¹, Neena Nambiar¹, Sergio Rescia¹, Craig Thorn¹, Ray Yarema², Bo Yu¹

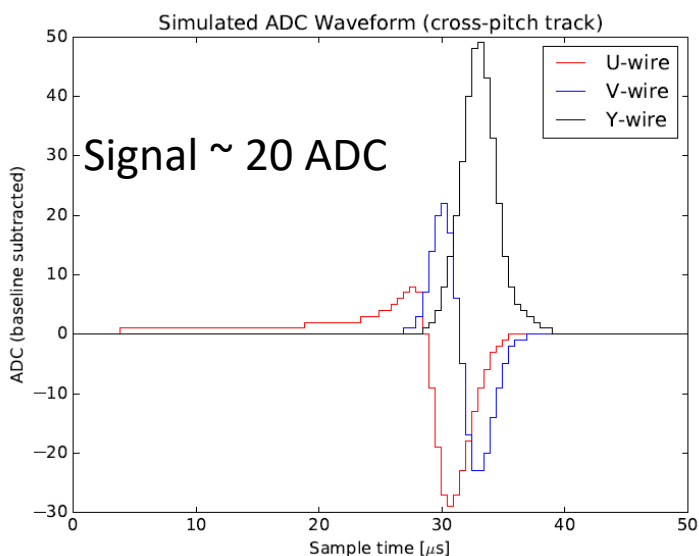
¹ Brookhaven National Laboratory, Upton, NY 11973-5000, USA

² Fermi National Laboratory,

*Correspondence, e-mail: radeka@bnl.gov

Abstract. The choice between cold and warm electronics (inside or outside the cryostat) in very large LAr TPCs (>5 -10 ktons) is not an electronics issue, but it is rather a major cryostat design issue. This is because the location of the signal processing electronics has a direct and far reaching effect on the cryostat design, an indirect effect on the TPC electrode design (sense wire spacing, wire length and drift distance), and a significant effect on the TPC performance. All these factors weigh so overwhelmingly in favor of the cold electronics that it remains an optimal solution for very large TPCs. In this paper signal and noise considerations are summarized, the concept of the readout chain is described, and the guidelines for design of CMOS circuits for operation in liquid argon (at ~ 89 K) are discussed.

1st International Workshop towards the Giant Liquid Argon Charge Imaging Experiment (2011)

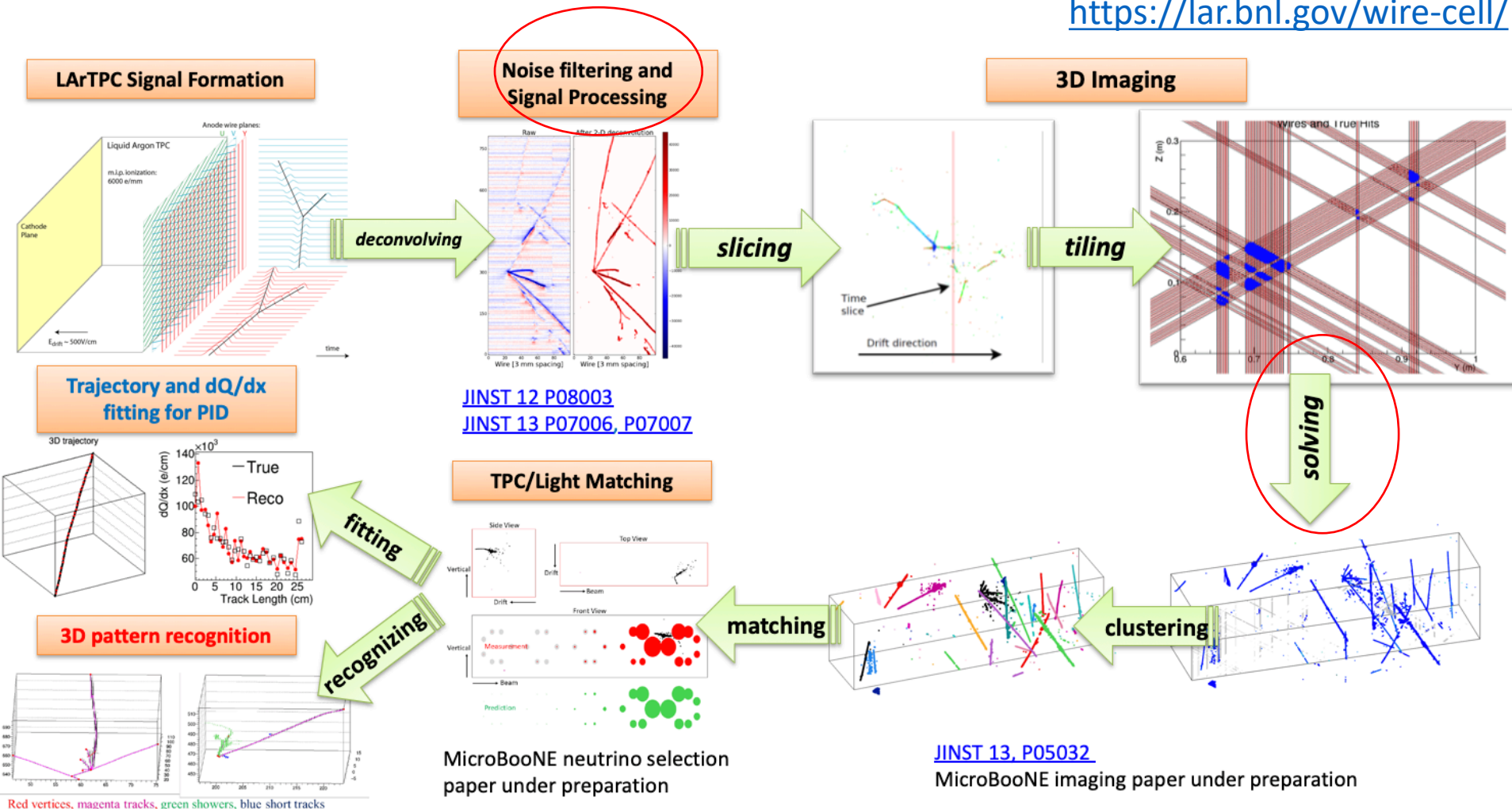


Software: Wire-Cell - Tomographic LArTPC Reconstruction

- Form 2D blobs for each time slice – Wire-Cell
- Reconstructed 3D clusters first – **no pattern assumption**
 - Charge, sparsity information used to resolve ambiguity
- Interactive pattern recognition with 3D objects

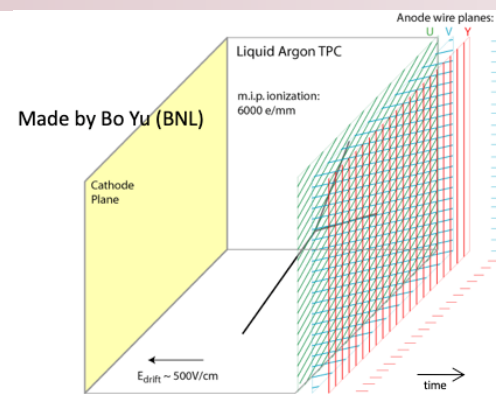


<https://lar.bnl.gov/wire-cell/>

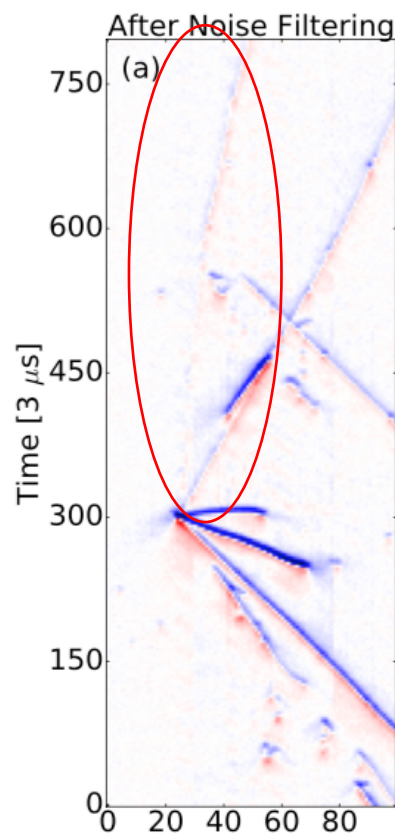


Prolonged Tracks - Challenges for Signal Processing

- Collection plane – unipolar signal – only 1
- Induction plane – bipolar signal – several
- Prolonged track – canceling – weak signal – harder to reconstruct

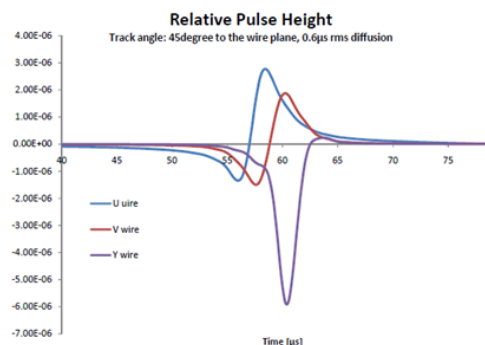


Prolonged track

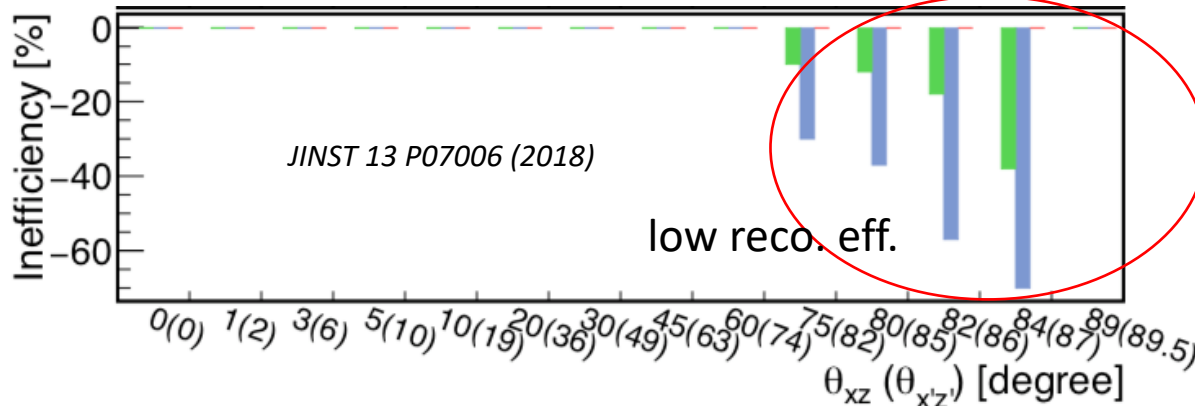
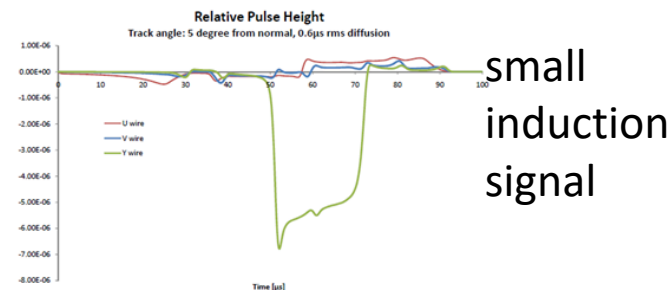


JINST 13 P07006 (2018)

45 degrees



85 degrees

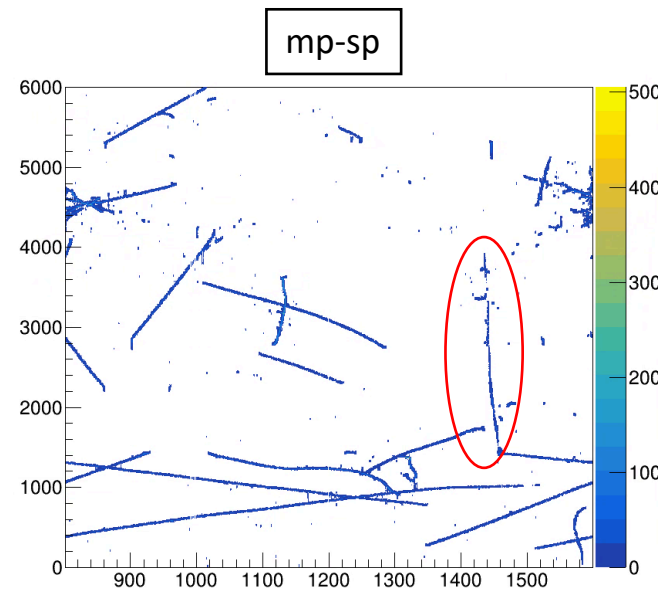
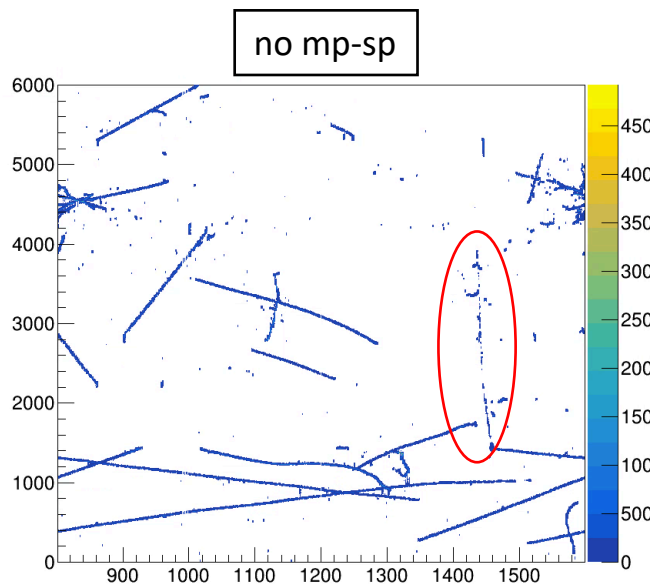
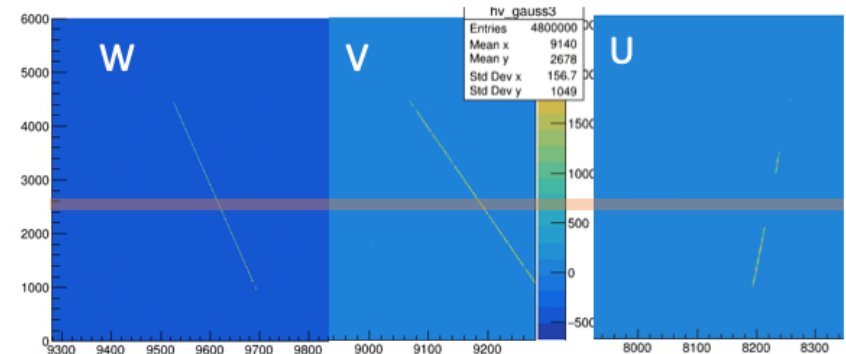


Multi-plane Signal Processing (mp-sp)

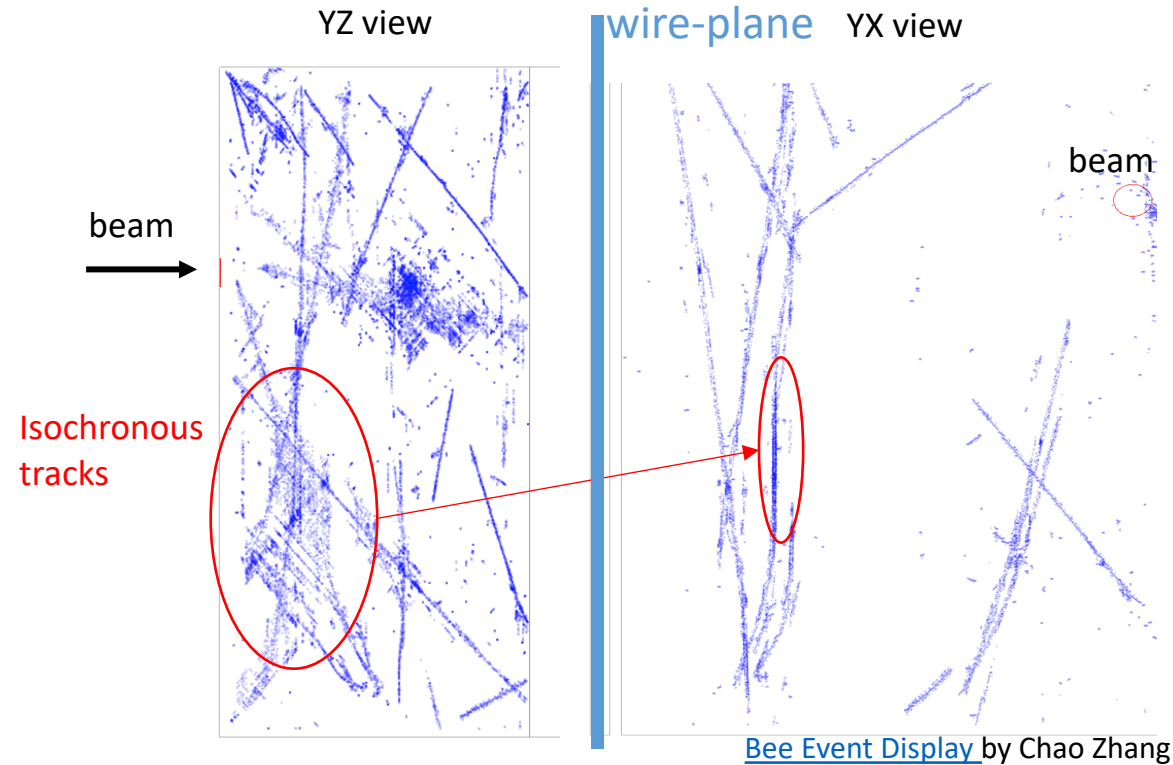
Signal processing using information from multi wire plane

- Utilizing the redundancy of wire planes
- Initial test on ProtoDUNE data looks promising!

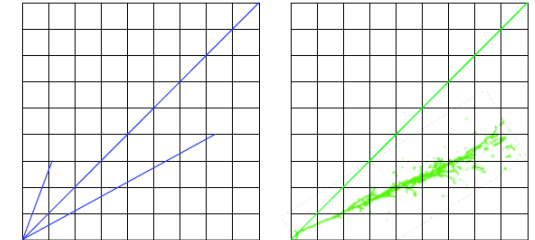
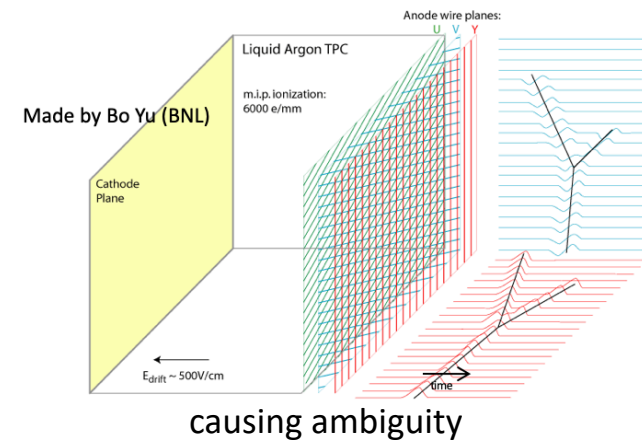
1 track from 3 planes



Isochronous Tracks - Ambiguity in Solving



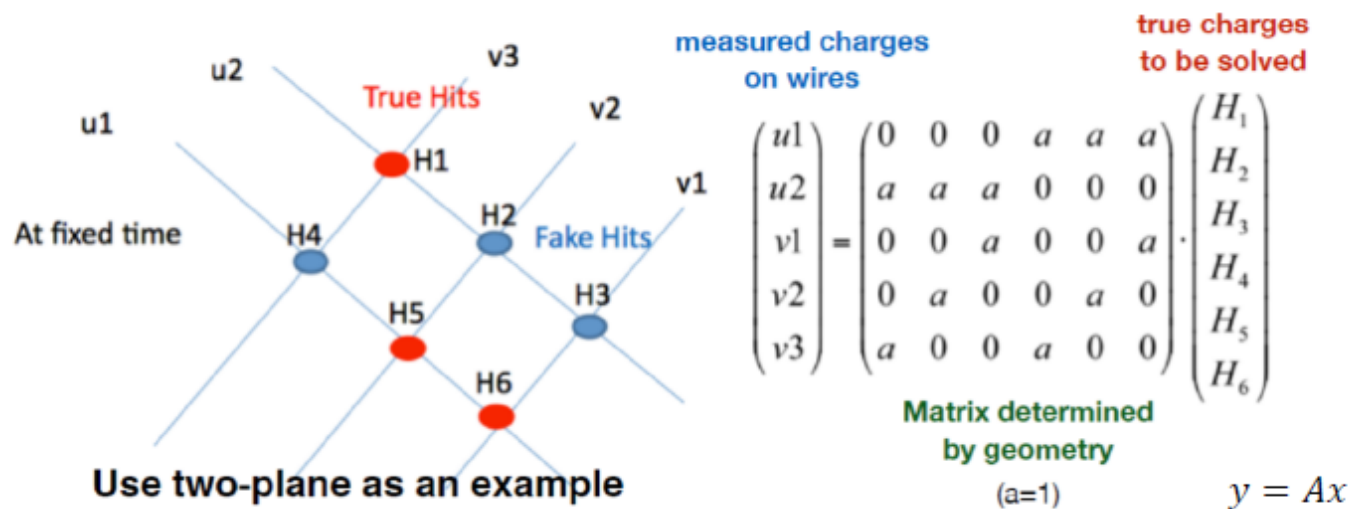
Charges arrive at same time for Isochronous tracks



Isochronous tracks – tracks parallel to the wire plane

- Not enough time information to resolve truth crossings
- Extra information needed to solve the ambiguity – Charge!

Solving - Underdetermined Linear System



charge $\sim 3N$, but 2D coordinate $\sim N^2$

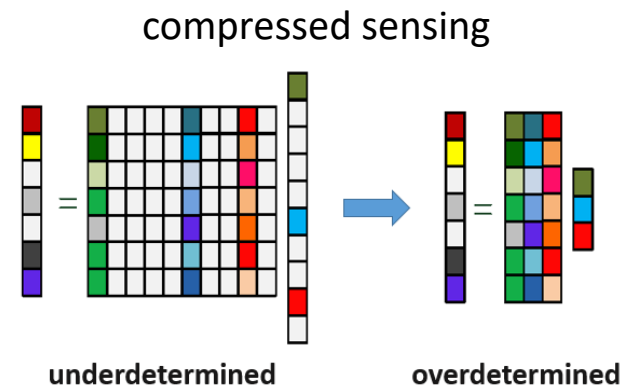
- Underdetermined Linear System

If we assume signal is sparse - compressed sensing (L0 regularization)

- Remove unknowns (assuming zero) until the equations solvable
- Pick the best solution (smallest χ^2)

L0 reg. Minimize $\chi^2 = (y - A \cdot x)^2 + \lambda \cdot \sum_i |x_i|^0$

- computational hard



https://commons.wikimedia.org/wiki/File:Compressed_Sensing.png

Compressed Sensing with L1 regularization

A breakthrough comes from the proof that L0 problem can be well approximated by the L1 regularization

Candes, Romberg, and Tao,
"Stable Signal Recovery
from Incomplete and
Inaccurate Measurements"

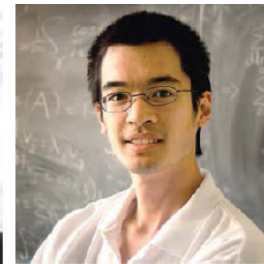
<https://arxiv.org/abs/math/0503066>



Emmanuel Candes. (Photo courtesy of Emmanuel Candes.)



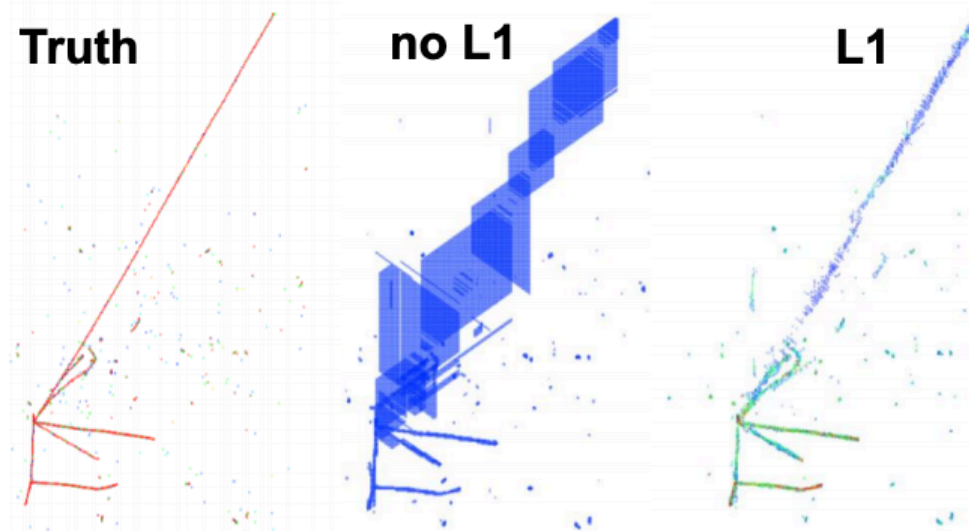
Justin Romberg. (Photo courtesy of Justin Romberg.)



Terence Tao. (Photo courtesy of Reed Hutchinson/UCLA.)

$$\chi^2 = (y - A \cdot x)^2 + \lambda \cdot \sum |x_i|^0$$
$$\Rightarrow \chi^2 = (y - A \cdot x)^2 + \lambda \cdot \sum_i |x_i|^1 \quad \text{much faster}$$

Hours of computing time with L0 \rightarrow tens of seconds of computing time with L1



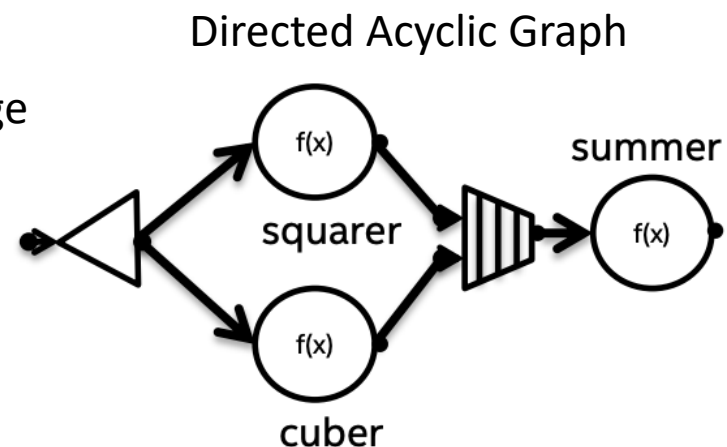
Wire-Cell Framework - Dataflow Programming (DFP)

Parallelization in HEP computing

- Large single event size
- Relative small memory/core in HTC node configuration
- Memory sharing in MT – reduce per core memory usage

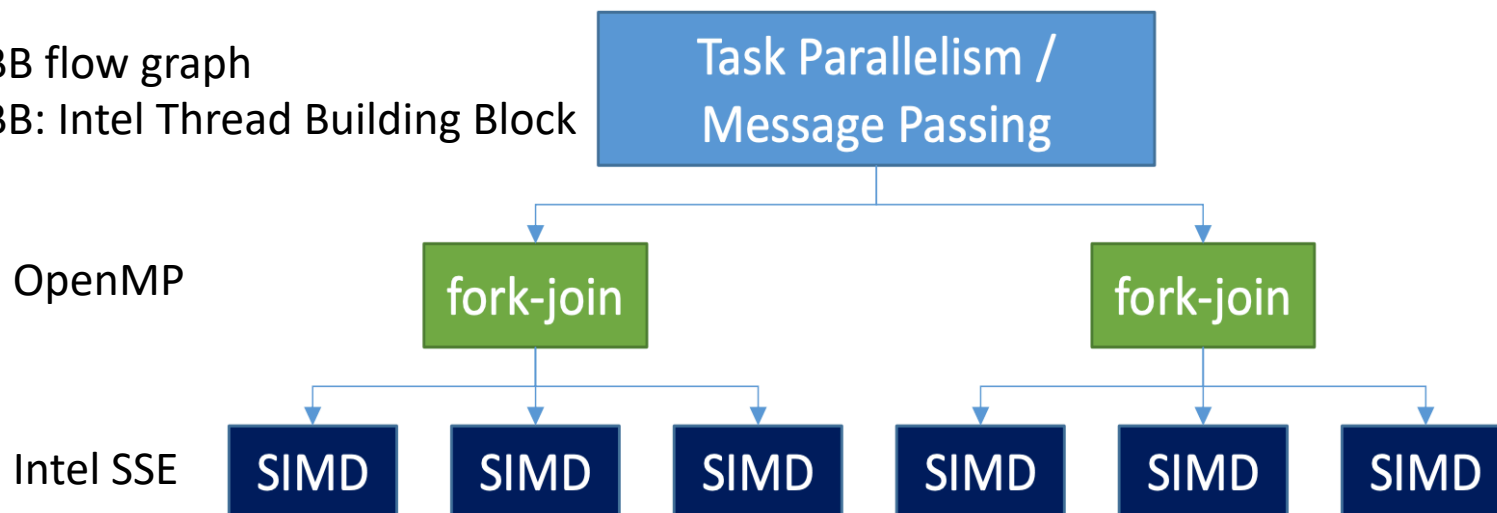
Wire-Cell used Dataflow Programming paradigm

- job as directed acyclic graph (DAG)
- Node – processing task
- edge – data flow
- compatible with task parallelism execution engine



TBB flow graph

TBB: Intel Thread Building Block



https://indico.cern.ch/event/673615/sessions/254930/attachments/1567622/2471316/Programming_with_TBB_Flow_Graph.pdf

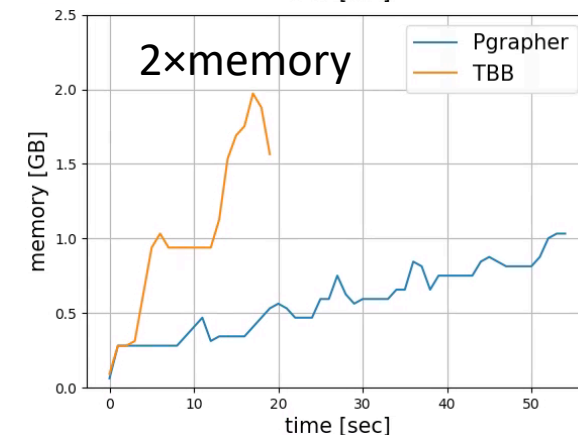
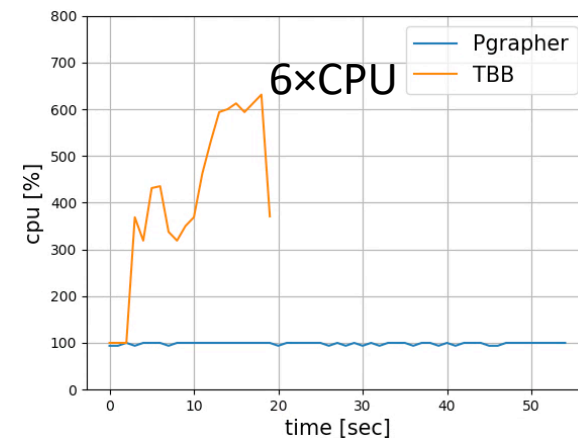
Multithreading example with TBB engine

Execution engines in Wire-Cell

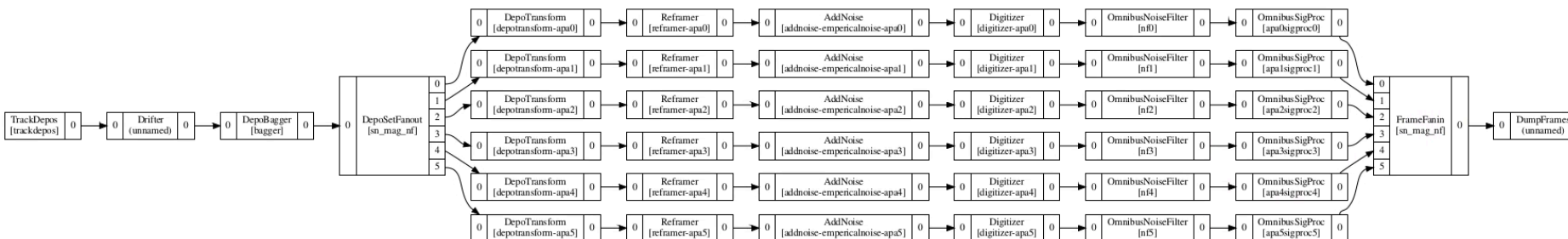
- single thread (ST) – *Pgrather* – used in MicroBooNE, ProtoDUNE
- multi thread (MT) – *TbbFlow* – based on Intel Thread Building Block (TBB) – under dev

Tested with “simulation – noise filtering (NF) - signal processing (SP)” chain

- runs 3 times faster than ST mode (*Pgrather*)
- max mem. \times time $\sim 2/3$ of ST



visualization of a Wire-Cell graph



Summary

Wire-Cell is an open source project mainly targeting LArTPC reconstruction

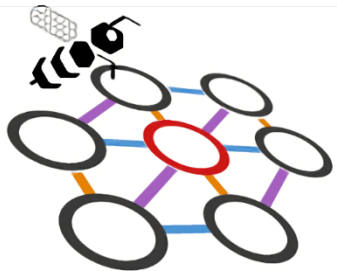
- DFP framework – MT at higher level
- algorithms for LArTPC reco.
- more

Wire-Cell is now being used in MicroBooNE and ProtoDUNE experiment

More development under way towards fully automated precision LArTPC reconstruction

More at: <https://lar.bnl.gov/wire-cell/>

Backups



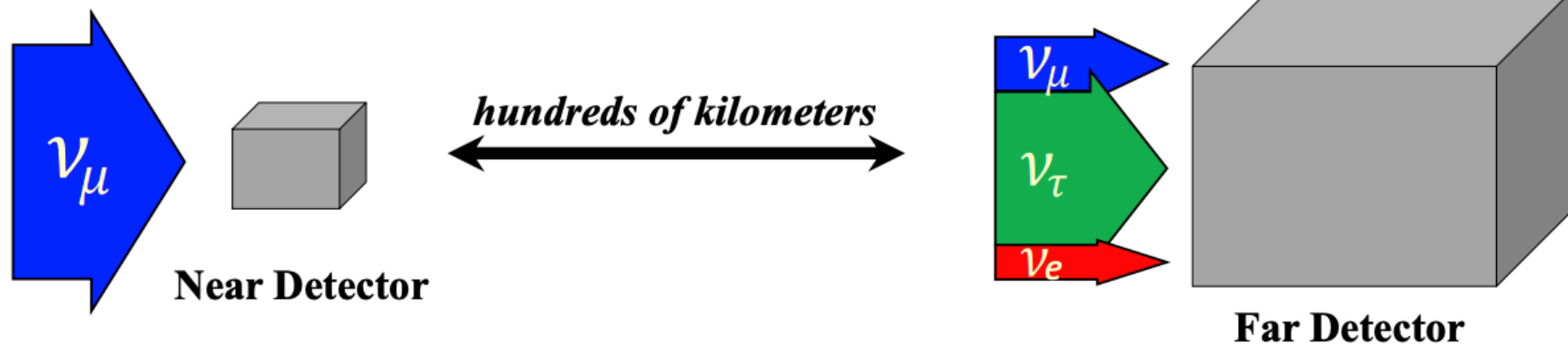
Wire-Cell

Why Argon

Why LAr?	He	Ne	Ar	Kr	Xe
Atomic Number	2	10	18	36	54
Boiling Point [K] @ 1atm	4.2	27.1	87.3	120	165
Density [g/cm ³]	0.125	1.2	1.4	2.4	3
Radiation Length [cm]	755.2	24	14	4.9	2.8
dE/dx [MeV/cm]	0.24	1.4	2.1	3	3.8
Scintillation [γ /MeV]	19,000	30,000	40,000	25,000	42,000
Scintillation λ [nm]	80	78	128	150	175
Cost (\$/kg)	52	330	<u>5</u>	330	1200

LAr combines abundant signal (ionization/scintillation), good dielectric, low diffusions, and low cost <http://lar.bnl.gov/properties/>

Generic long-baseline experiment

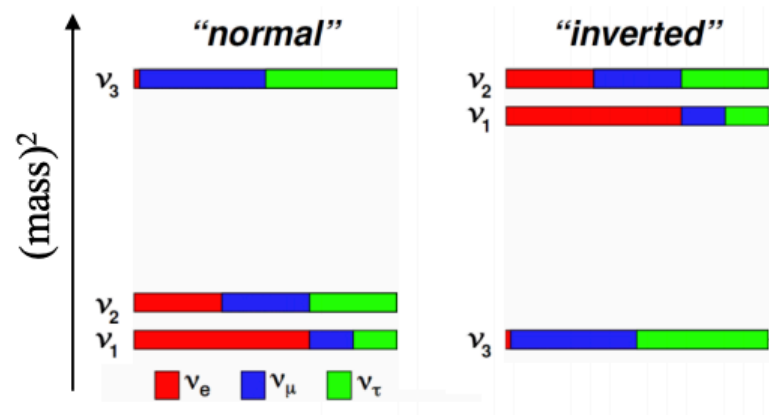


ν_e appearance:

$$P(\nu_\mu \rightarrow \nu_e) \approx \sin^2 \theta_{23} \sin^2 2\theta_{13} \sin^2(\Delta m_{32}^2 L / 4E)$$

...plus potentially large CPv and matter effect modifications!*

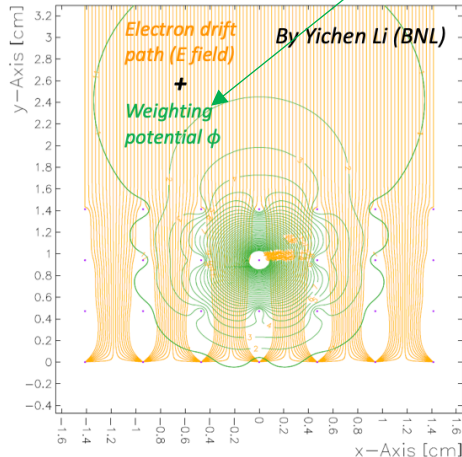
* ν_e see different potential than $\nu_{\mu,\tau}$ when propagating through matter (here, the earth)
 \Rightarrow a hierarchy-dependent effect



WireCell Detector Response Simulation

Ramo's theorem

$$i = e\vec{v} \cdot \vec{E}_v = e\vec{v} \cdot (-\nabla\phi)$$

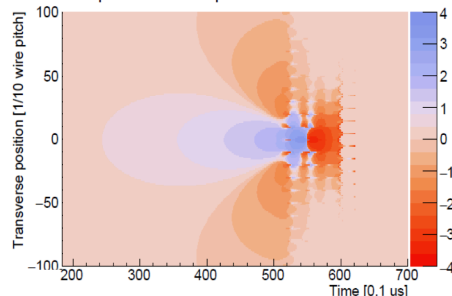


Garfield, a drift-chamber simulation program
User's Guide, Veenhof, R. (1993)



2D field response

U plane field response



Hanyu Wei' talk, DUNE collab. meeting May 2019

Response matrix:

- Field response from Garfield simulation
- Electronic response

2D convolution – realized by FFT and IFFT

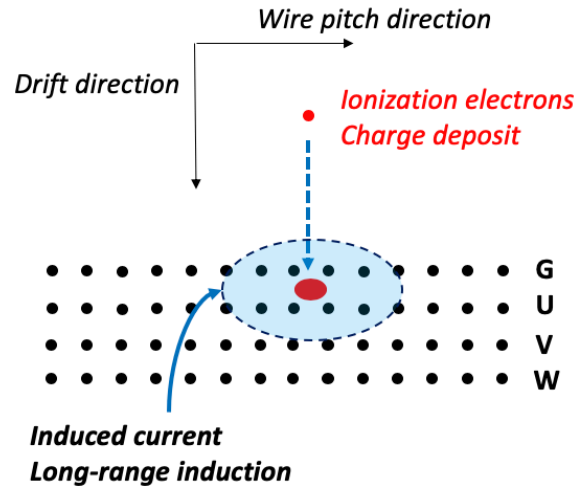
Add inherent electronics noise

- M. Diwan. *Basic mathematics of random noise part 1/2*

Refer: *JINST 13 P07006 (2018)*

2D Conv.

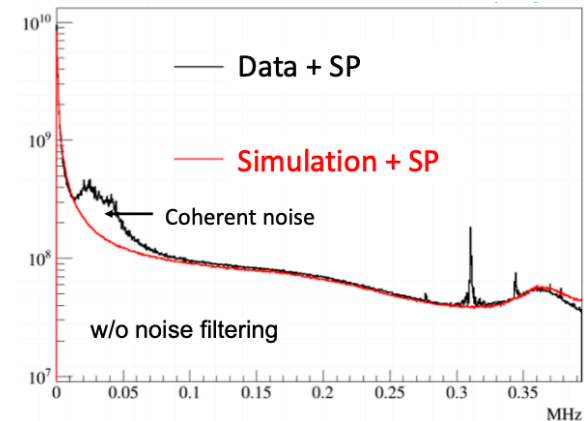
$$M(t', x') = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} R(t, t', x, x') \cdot S(t, x) dt dx$$



Hanyu Wei' talk, DUNE collab. meeting May 2019

Noise simulation

- Input: frequency spectrum of the noise from real data
- In freq-domain, any type of inherent noise is in general a high-dimension random walk in complex plane.
 - The amplitude follows Rayleigh distribution
 - The phase follows uniform in 0-2pi
 - Additivity (sum up all sources of noise)

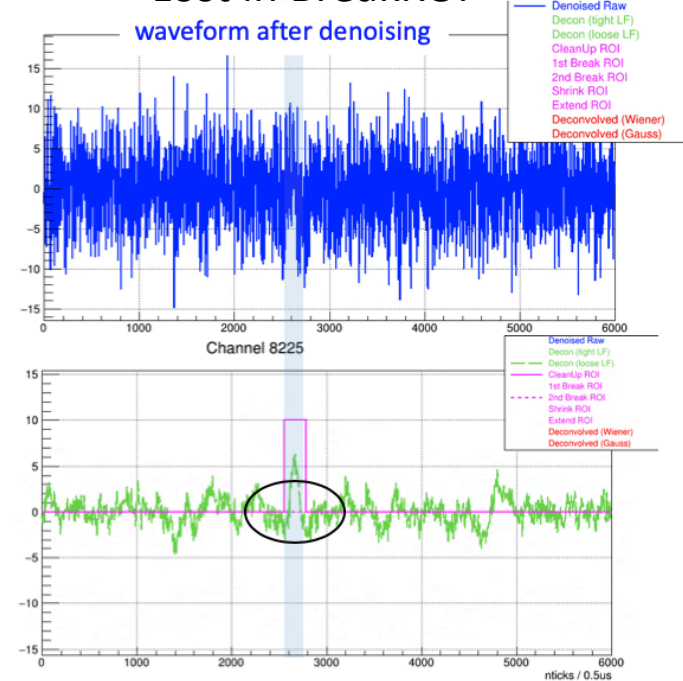


by Wenqiang Gu in Hanyu Wei' talk,
DUNE collab. meeting May 2019

Lost in BreakROI

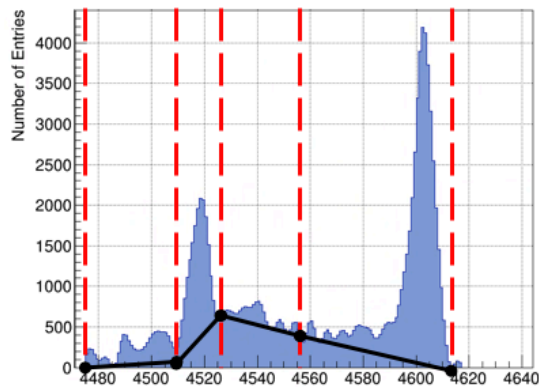
- Weak signal in raw waveform
- With proper filter, signal could be enhanced after 2D deconvolution
- Due to the LF nature of the signal, some of the ROIs are lost after 'BreakROI' step

Lost in BreakROI



BreakROI

deconvoluted waveform
Peak/valley finding
Baseline subtraction

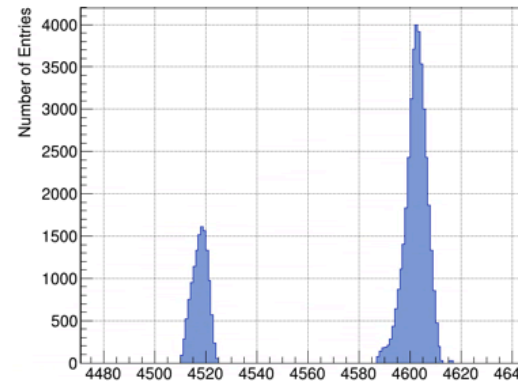


BreakROI

- Baseline subtraction
- thresholding



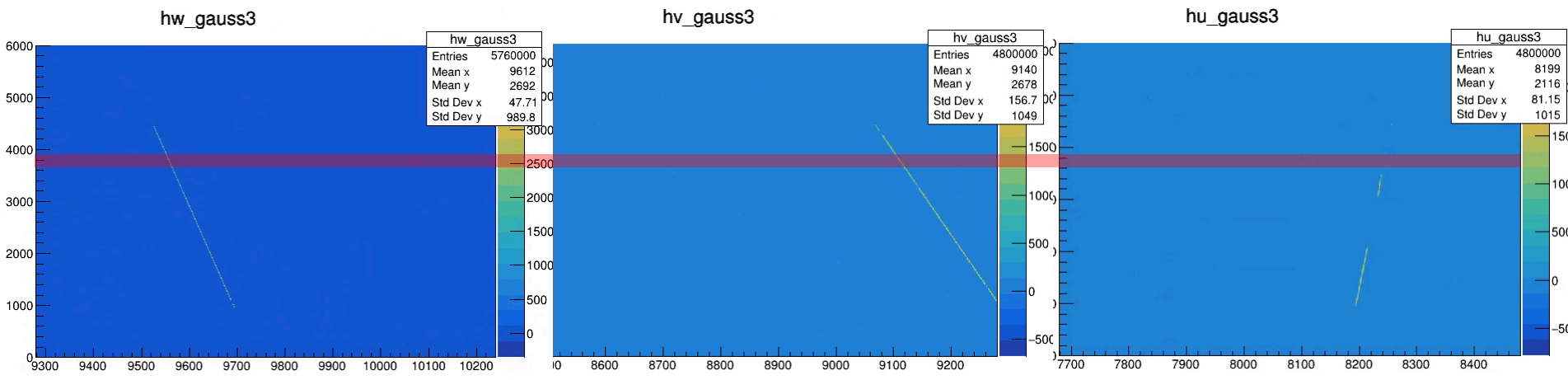
SP result



Using multi-plane information to enhance prolonged track reco.

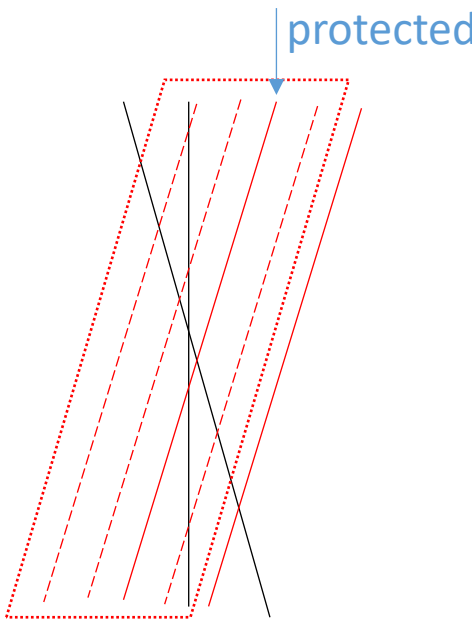
proposed by Xin Qian

1, make time slices



2, Matching active (with ROI) wires in multiple planes

- active wire in the time-slice :
- ref. plane, **target plane**
- - - in-active wire in the time-slice



3, mark matched ROIs as 'protected'