

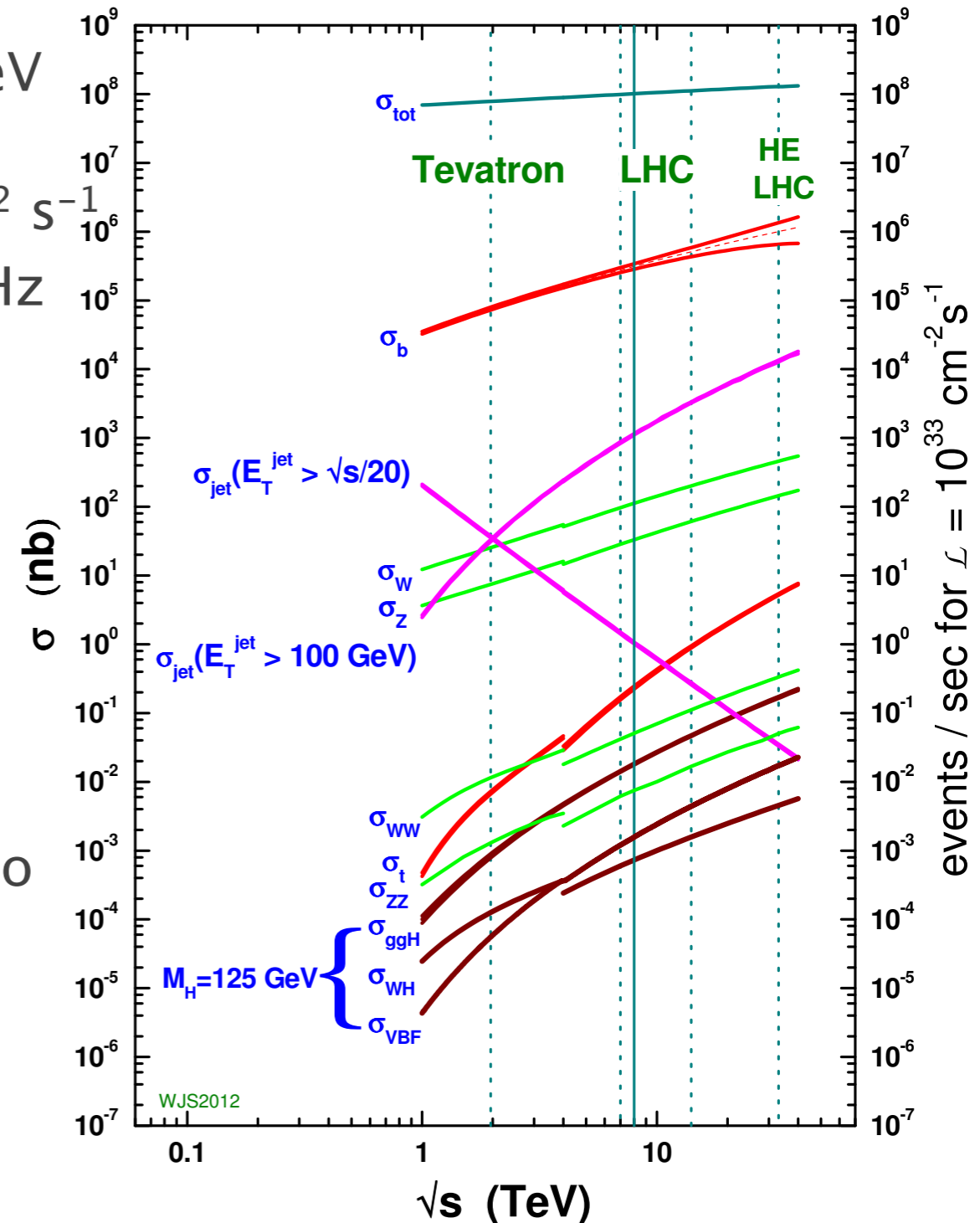
ATLAS Fast Tracker Upgrade

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Challenges and Opportunities

- ▶ When the LHC returns there will be ~ 14 TeV collisions
- ▶ Instantaneous lumi. will reach $3 \times 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$
- ▶ W bosons produced on the order of 1.2 kHz
 - e and mu from W's alone > 100 kHz
- ▶ WH events produced $\sim 6 \times 10^{-2}$ Hz
- ▶ However currently Level 1 bandwidth is 100 kHz
 - Cannot save all W boson decays to e/mu
 - FTK cannot help at Level 1
- ▶ The FTK provides a larger toolbox to use to select events

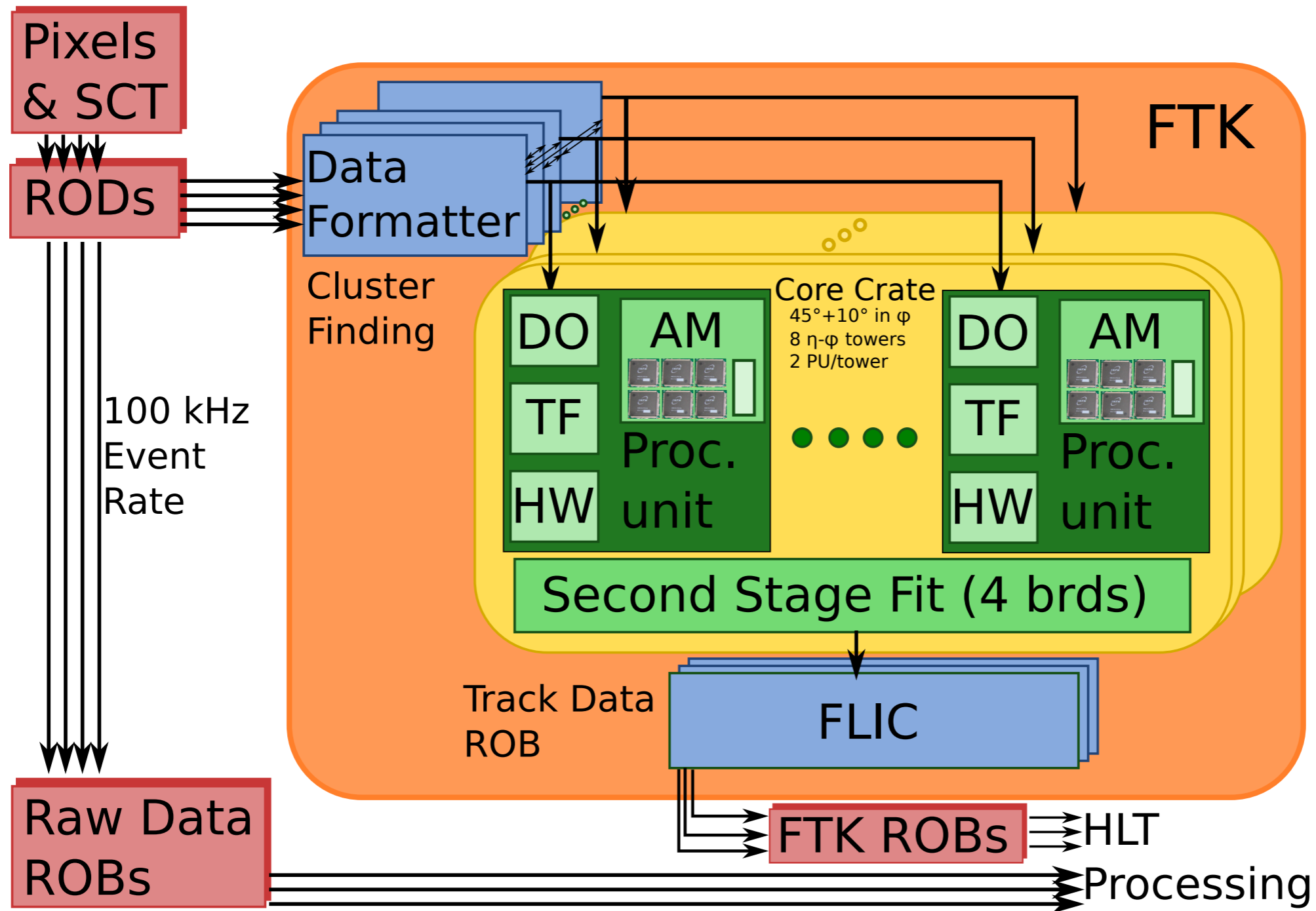
proton - (anti)proton cross sections



What does the FTK add to the toolbox?

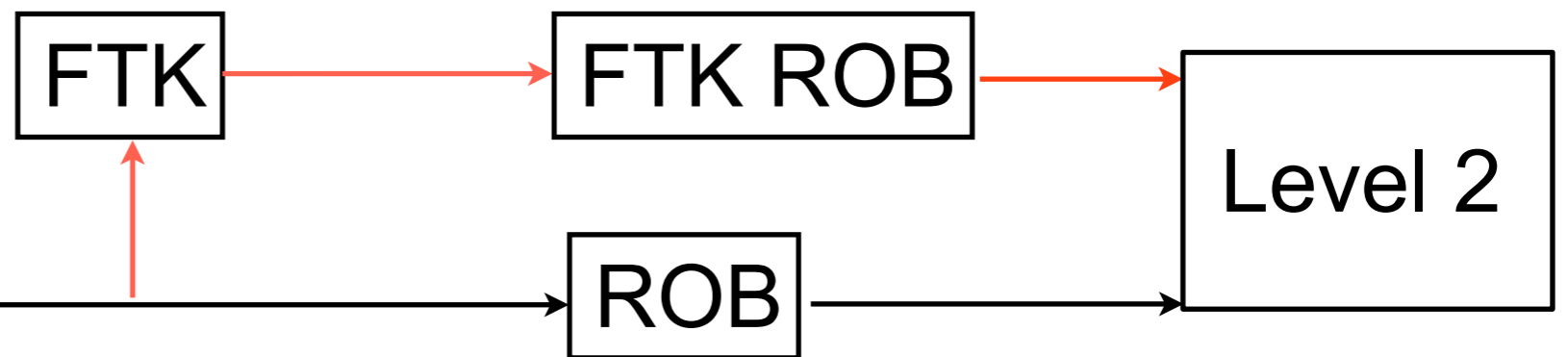
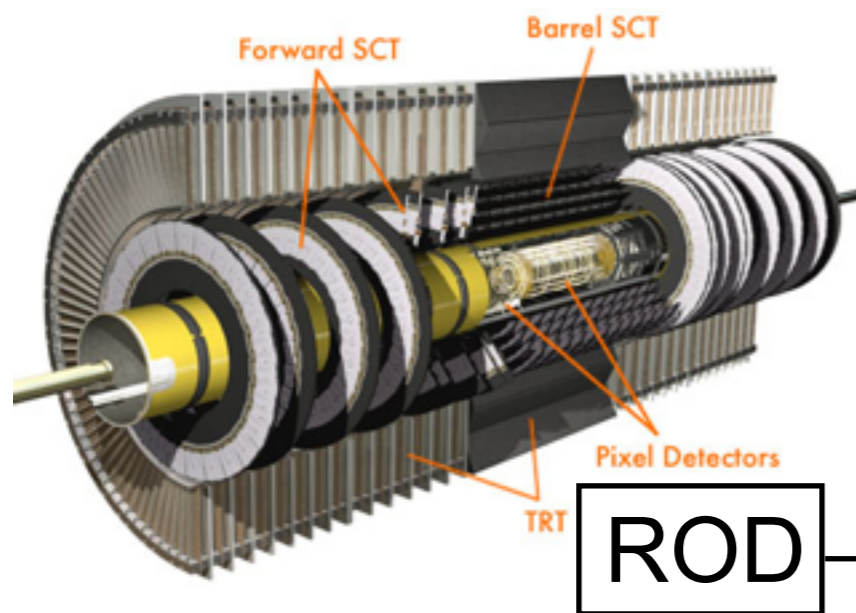
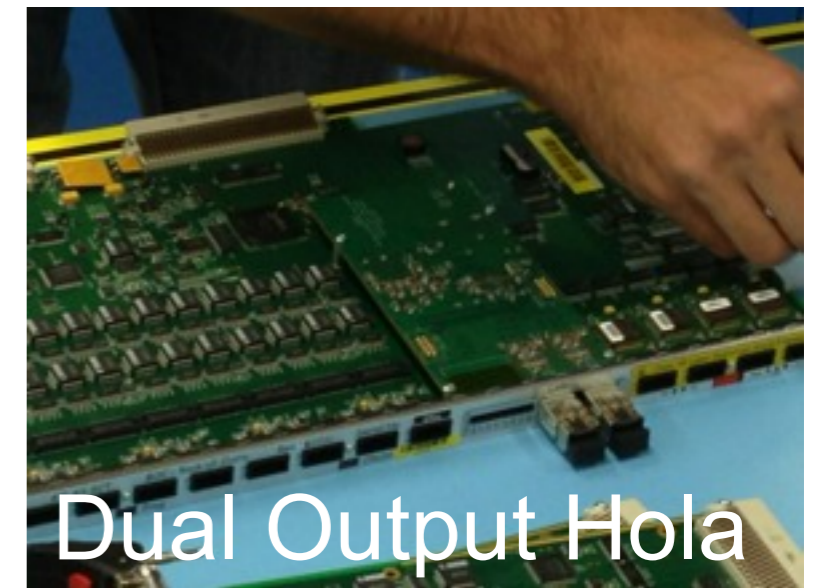
- ▶ The pre-FTK TDAQ relies on identifying regions of interest (ROI)
 - These ROIs are then reconstructed at Level 2
 - Tracking in an ROI is fast
 - But limited to a narrow scope(s) of the detector, each ROI is about DR~0.2
- ▶ The FTK is designed to provide the full track list @100 kHz
 - For all tracks with $p_T > 1.0$ GeV, $|\eta| < 2.5$
 - At phase 1 luminosity
 - Every event taken at Level 1 will have a full track list at beginning of Level 2
 - Supply all 5 track helix parameters, χ^2 , and hits on detector
- ▶ Full list of tracks may be used for:
 - Primary Vertex Identification
 - Jet Vertex Fraction, Track-Based e/ μ Isolation,
 - b-Tagging Jets, more efficient τ selection

FTK Overview



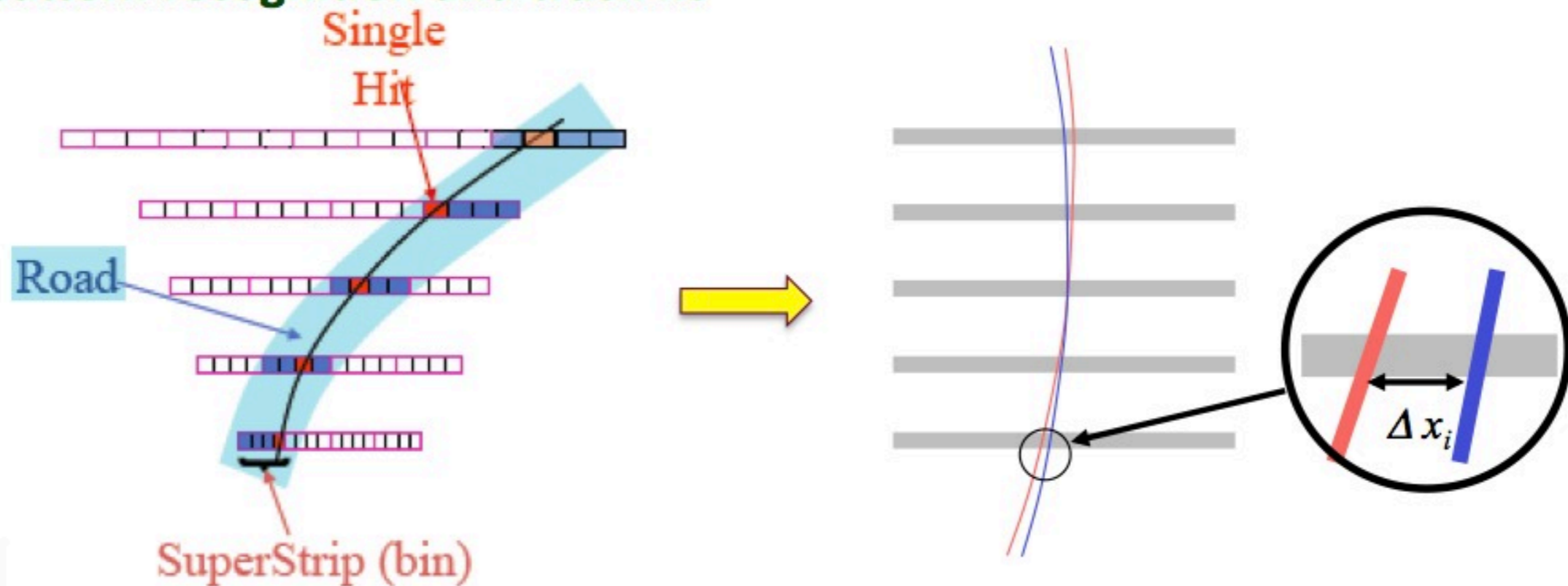
First, do no harm.

- ▶ The FTK is installed to have two copies of the data, from the L1 inner detector systems: Pixel and SCT
- ▶ Preserves the pre-FTK data acquisition system
- ▶ Dual-output Hola cards replace single-output Hola cards
 - FTK reads one copy of the data
 - Original TDAQ reads the other copy of the data



Track Finding

Use hardware to perform the global tracking in two steps
 pattern recognition and track fit



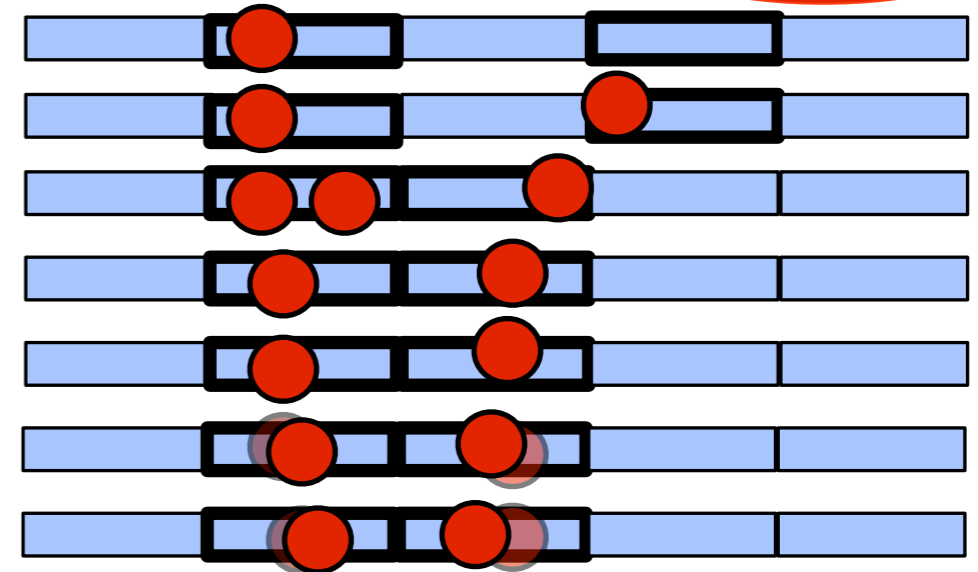
**Pattern recognition in coarse resolution
 (superstrip → road)**

Track fit in full resolution (hits in a road)
 $F(x_1, x_2, x_3, \dots) \sim a_0 + a_1 \Delta x_1 + a_2 \Delta x_2 + a_3 \Delta x_3 + \dots = 0$

Road size to balance the workload between two steps

Track Reconstruction

- ▶ Giant device using content addressable memory
- ▶ Fit the full resolution hits
- ▶ Tracks are approximated as linear
- ▶ Tracks are then extrapolated into the other 4 layers for a full 12-layer track
- ▶ Fit returns 5 helix parameters and χ^2 for the 12-layer fit



Extrapolated into 2 new regions

parameters

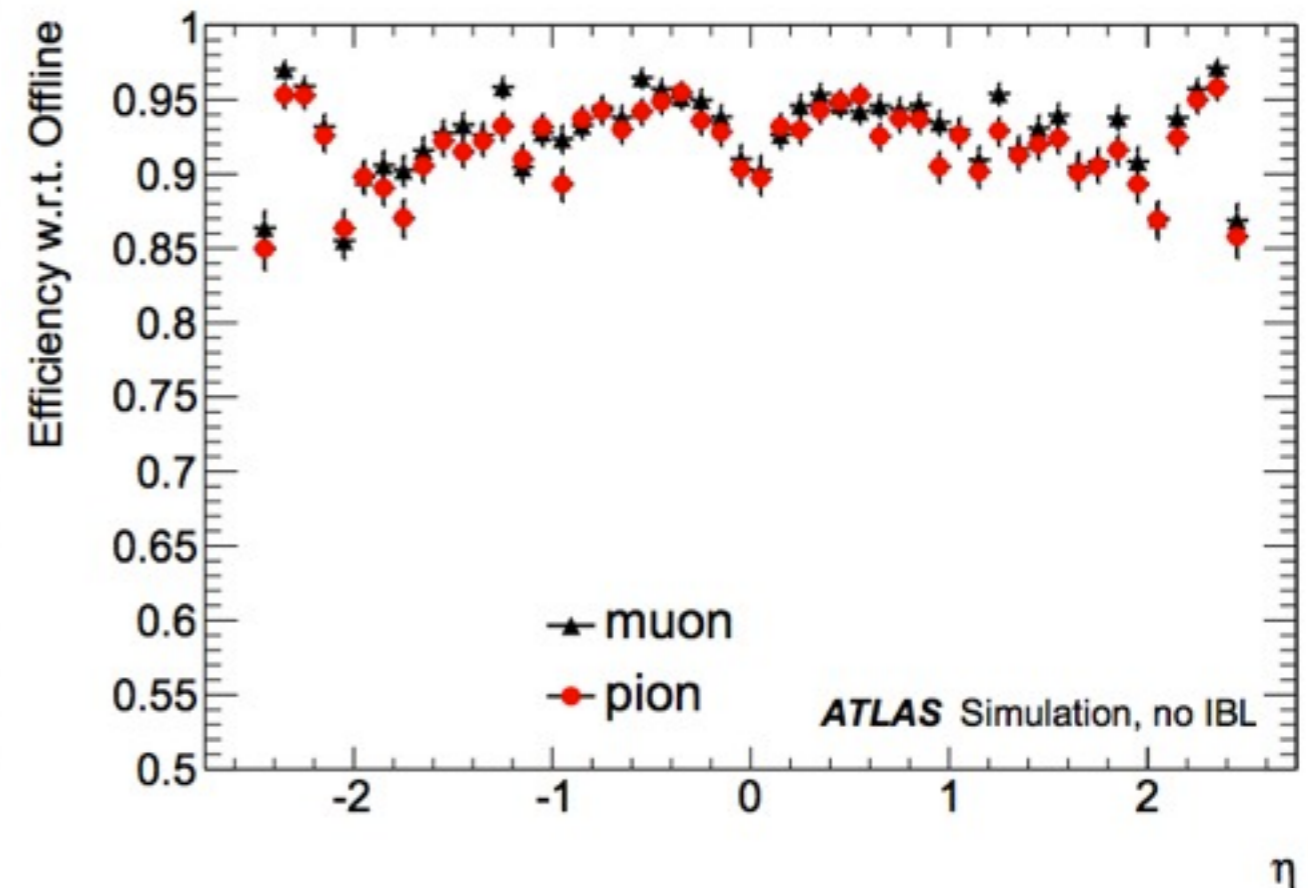
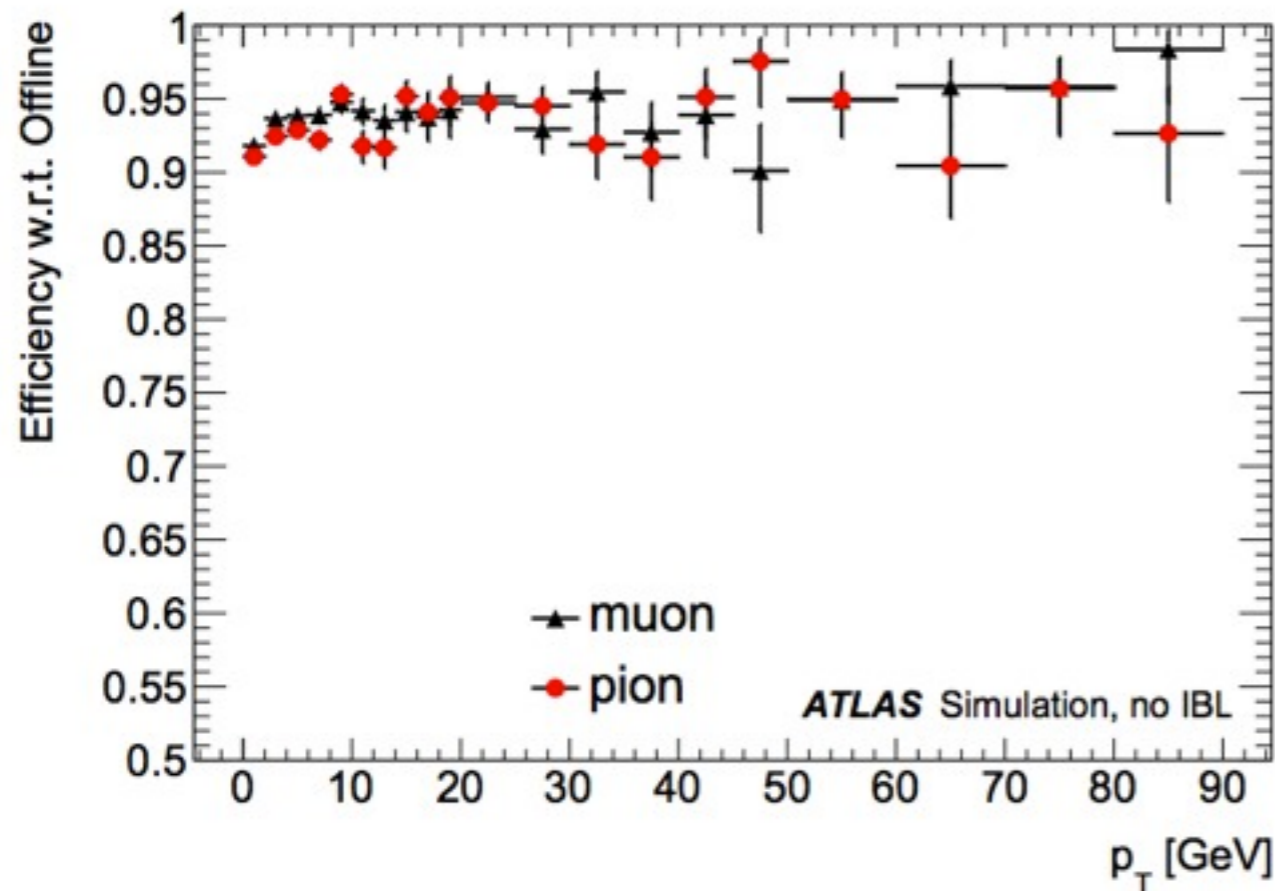
constants

$$p_i = \sum_j c_{ij} \cdot x_j + q_i$$

position in silicon

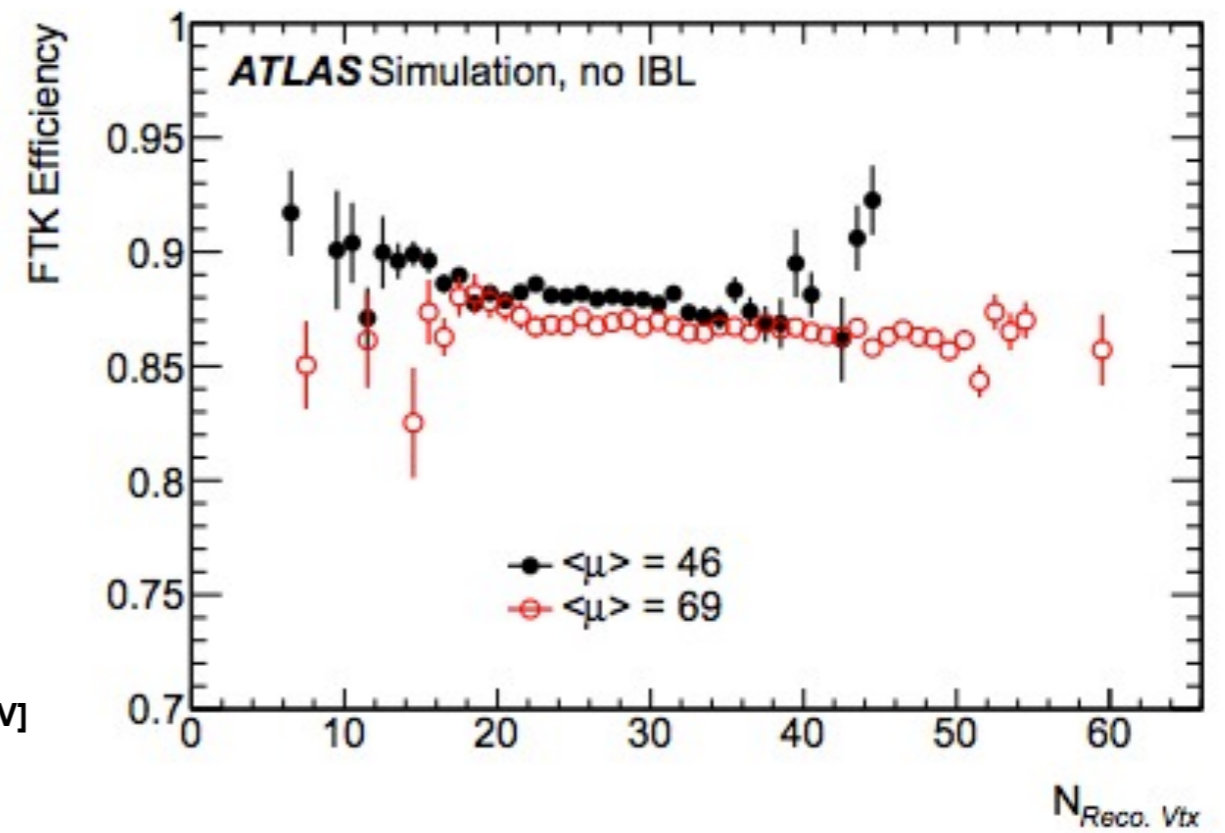
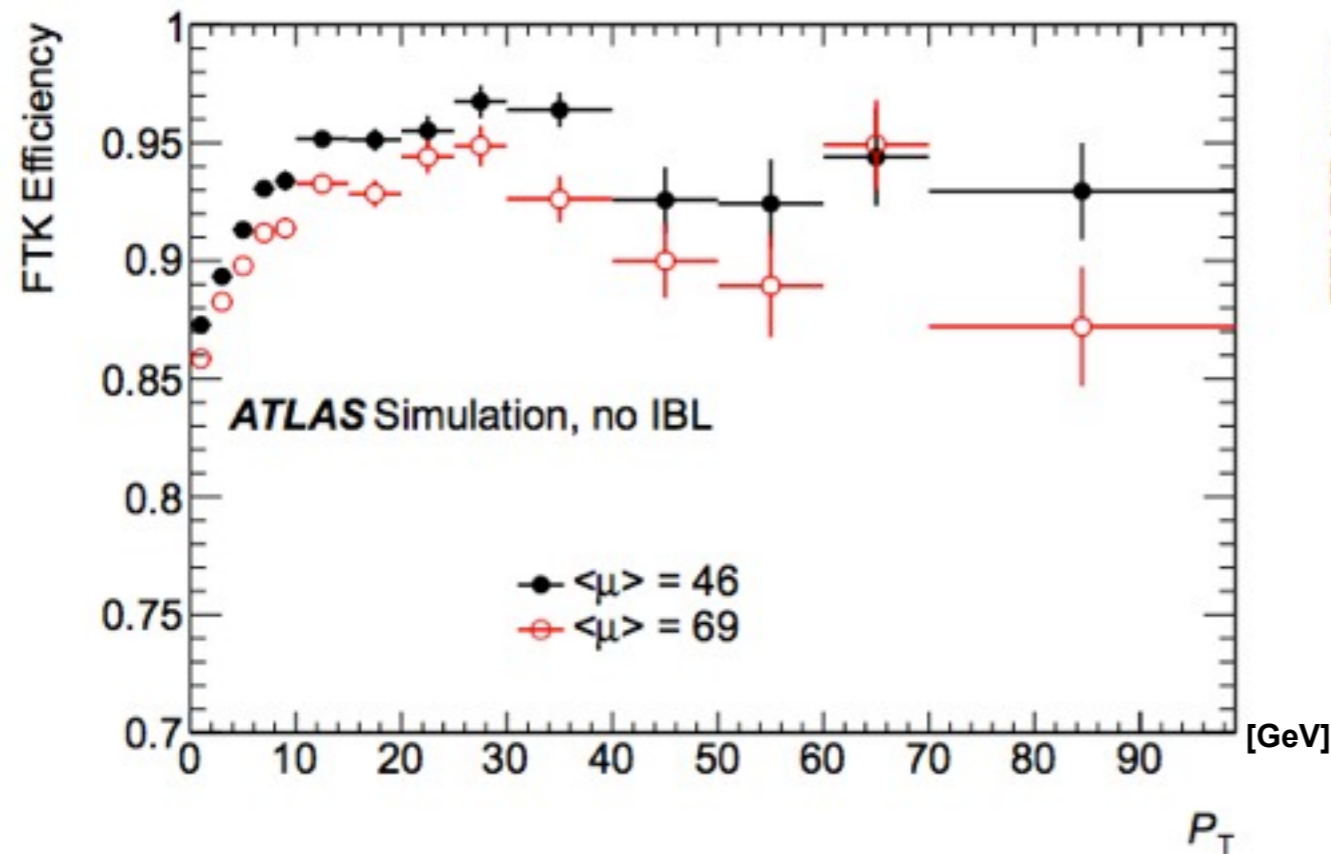
Tracking Efficiency Comparison to Offline

- ▶ Based on single particle simulation studies reconstruct 90–95% of tracks relative to offline selection



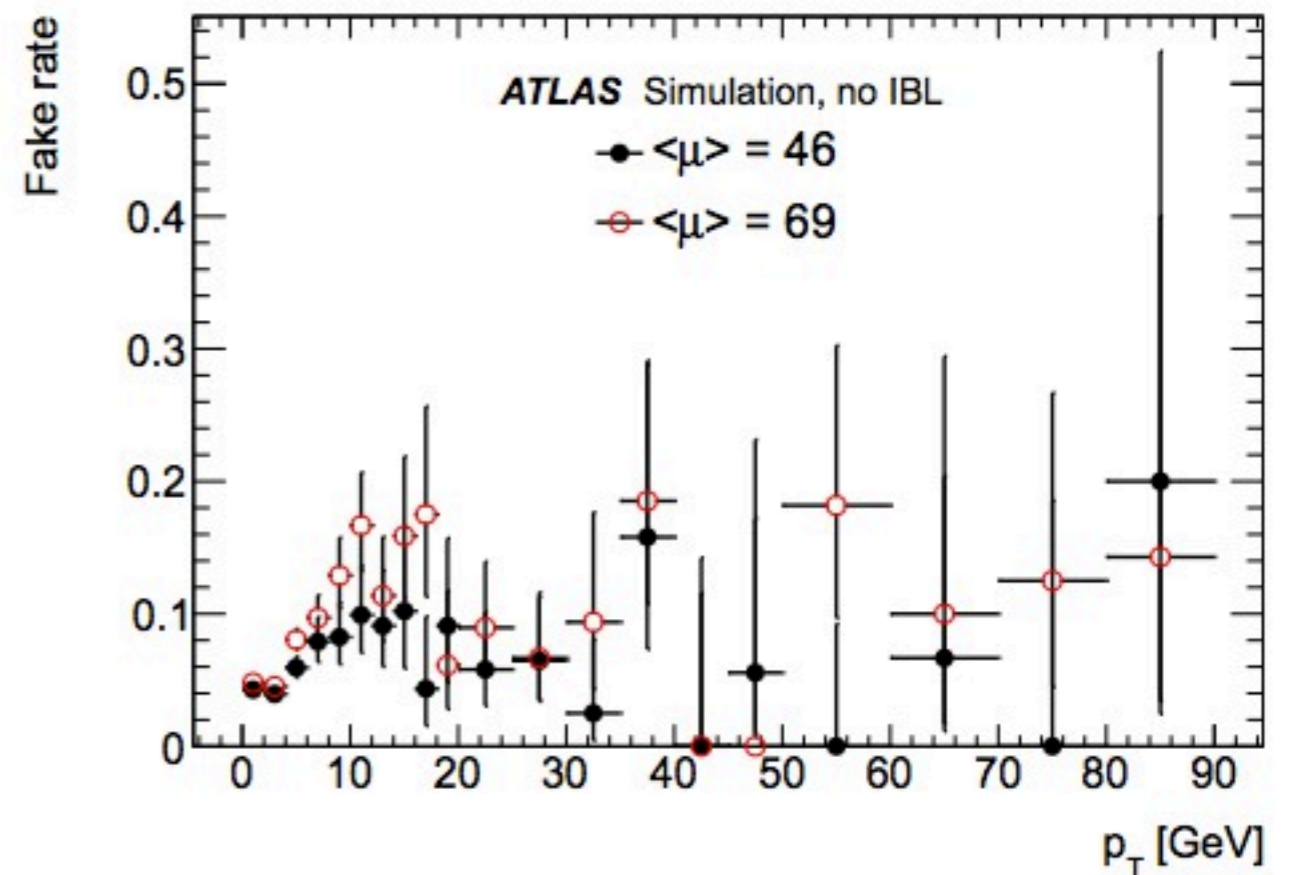
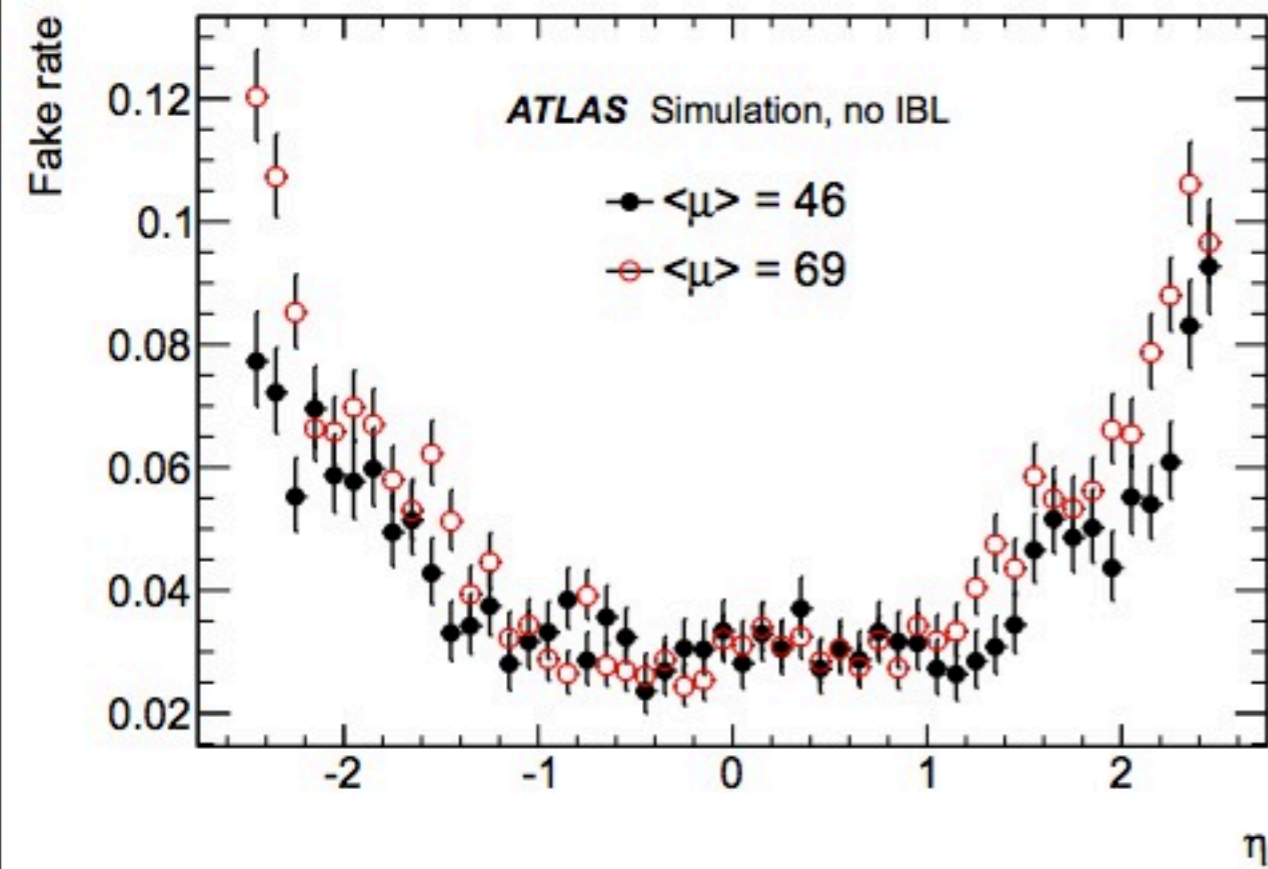
Tracking efficiency in busy environments

- ▶ Using a $t\bar{t}$ sample and in a busy environment
- ▶ Tested in simulations of $1.7e34\text{cm}^{-2}\text{s}^{-1}$ ($\langle\mu\rangle = 46$), $2.6e34\text{cm}^{-2}\text{s}^{-1}$ ($\langle\mu\rangle = 69$)
- ▶ Efficiency w.r.t Offline (FTK track matched w.in 0.05 of Offline Track)
 - Maintaining a nearly 85–90% efficiency overall



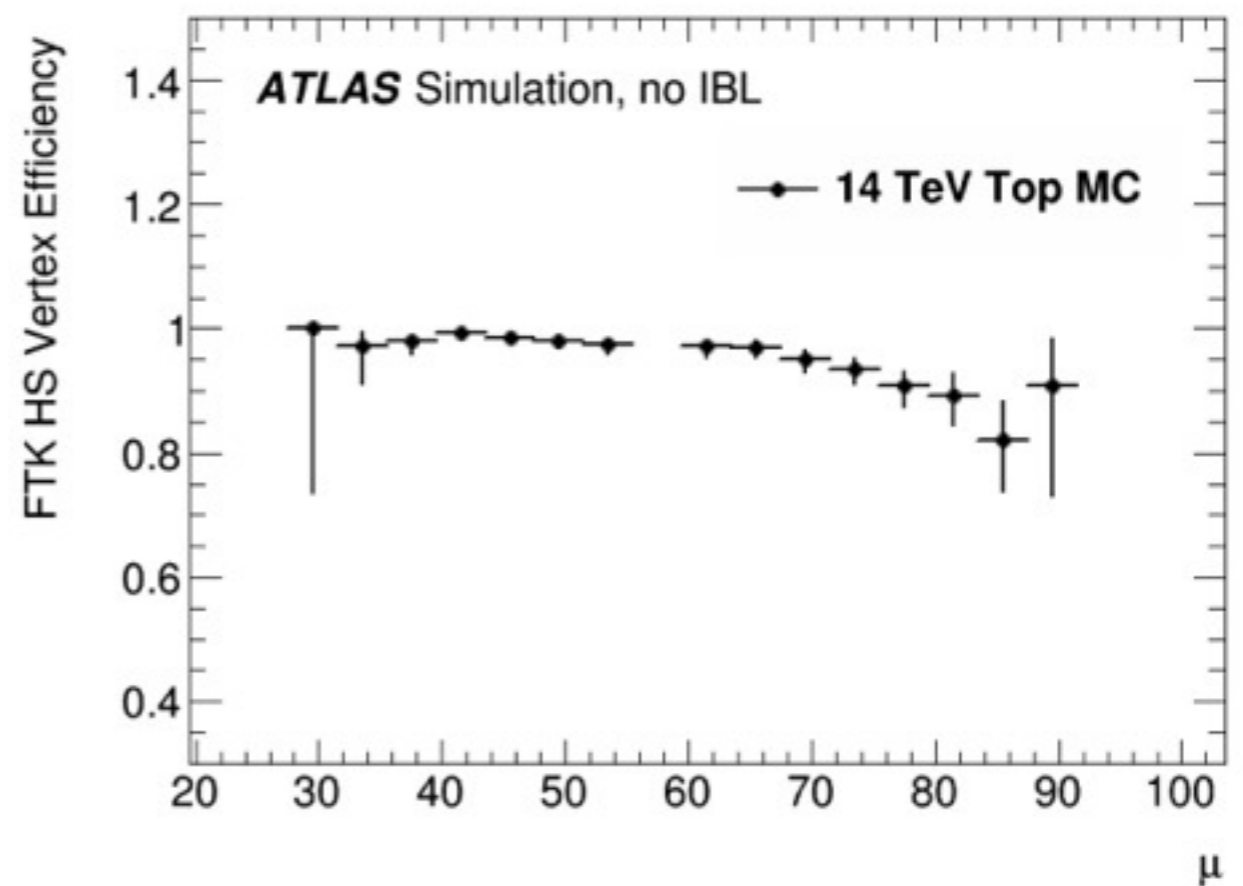
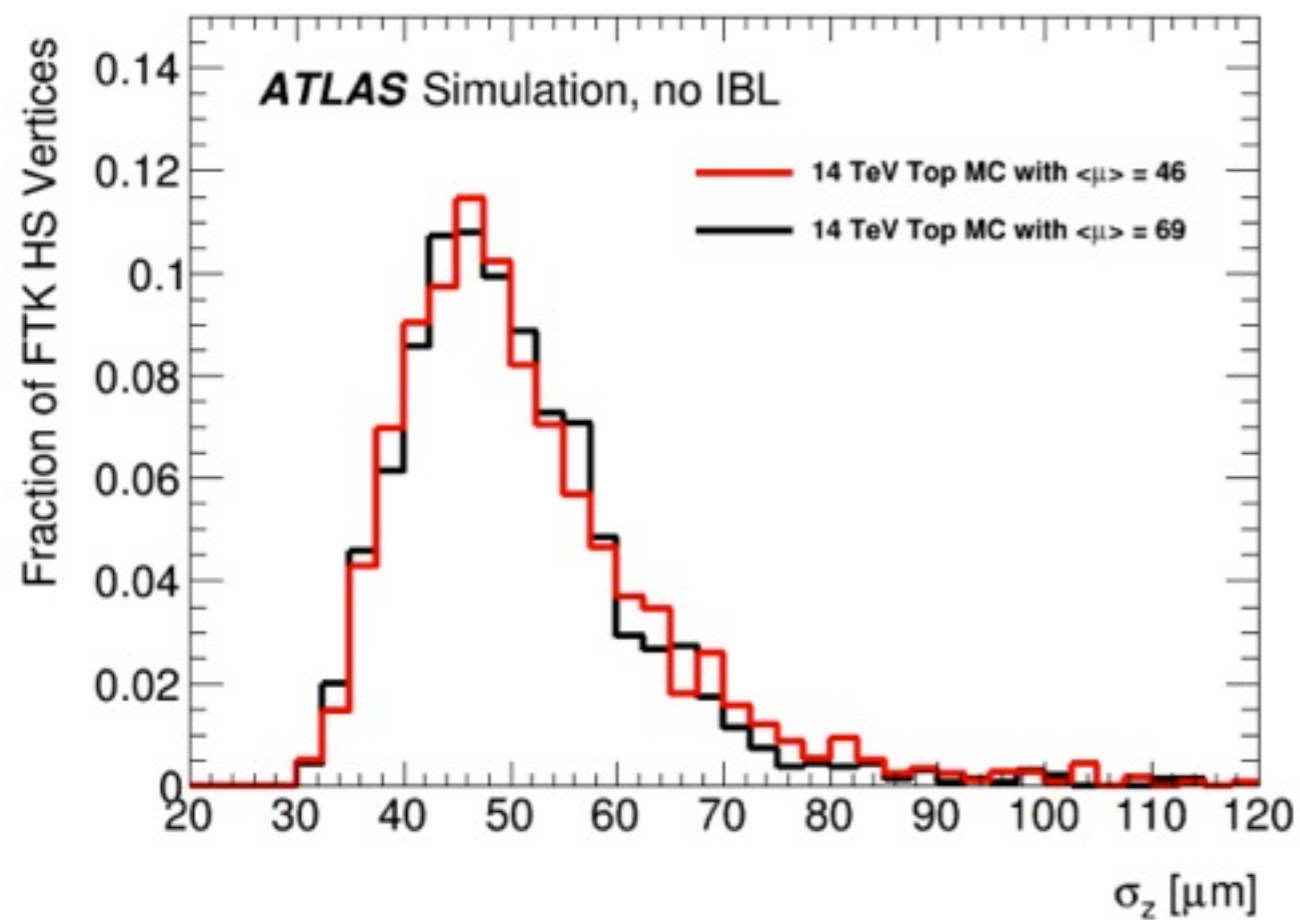
Fake - Track Rates in High Pile Up

- ▶ Match FTK track to offline tracks requiring that 50% of the hits are matched to a single truth particle
- ▶ If fewer than 50% of the hits are matched to a single truth particle
 - This track is deemed as fake
- ▶ Fake rate less than 3% for the central region, and about 8% in the end caps



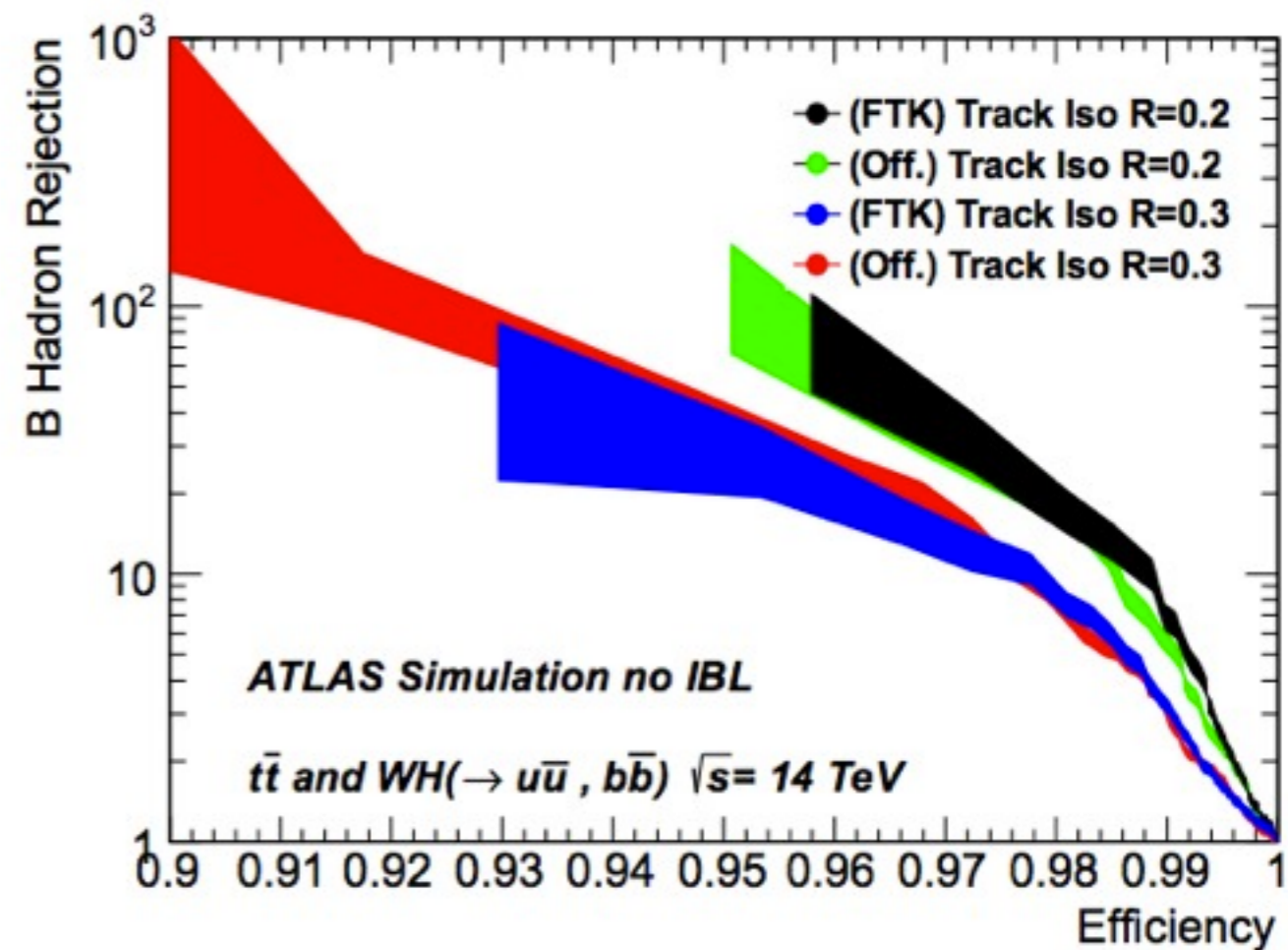
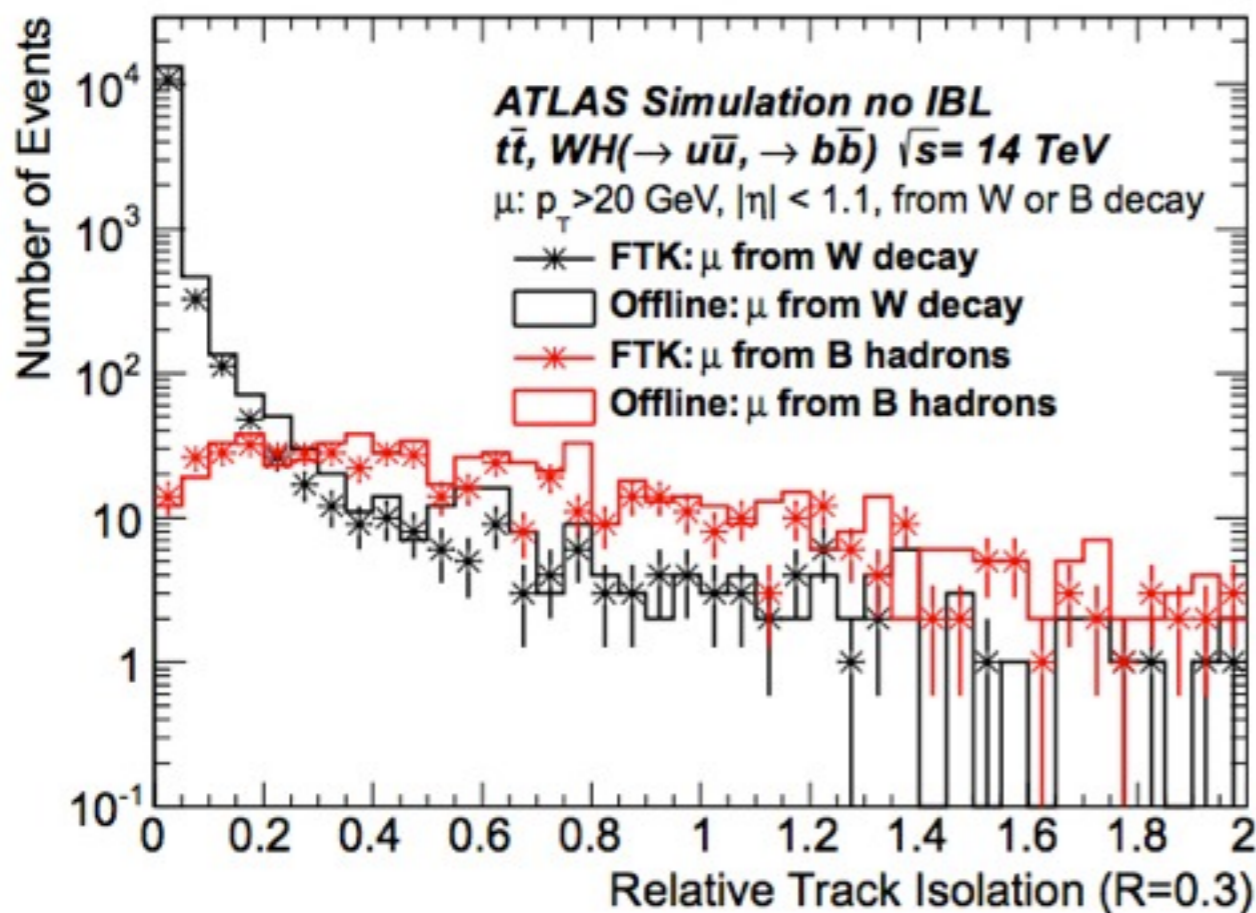
Event Information from FTK

- ▶ Reconstruct primary vertices using the full list of tracks
- ▶ Can find the hard-scatter primary vertex to within $\sim 50 \mu\text{m}$
- ▶ Even at high pile up, maintain high efficiency for reconstructing hard-scatter vertex



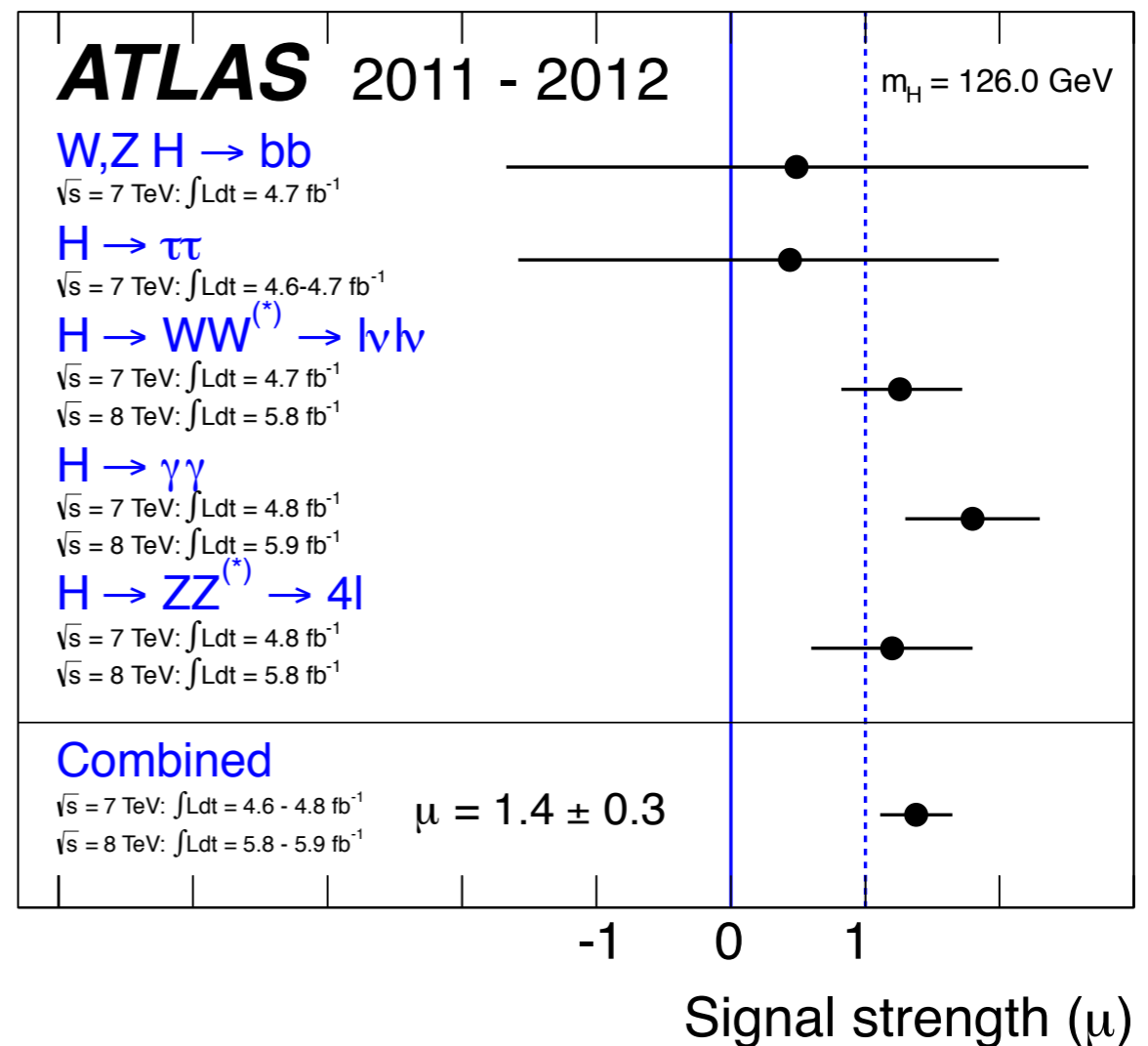
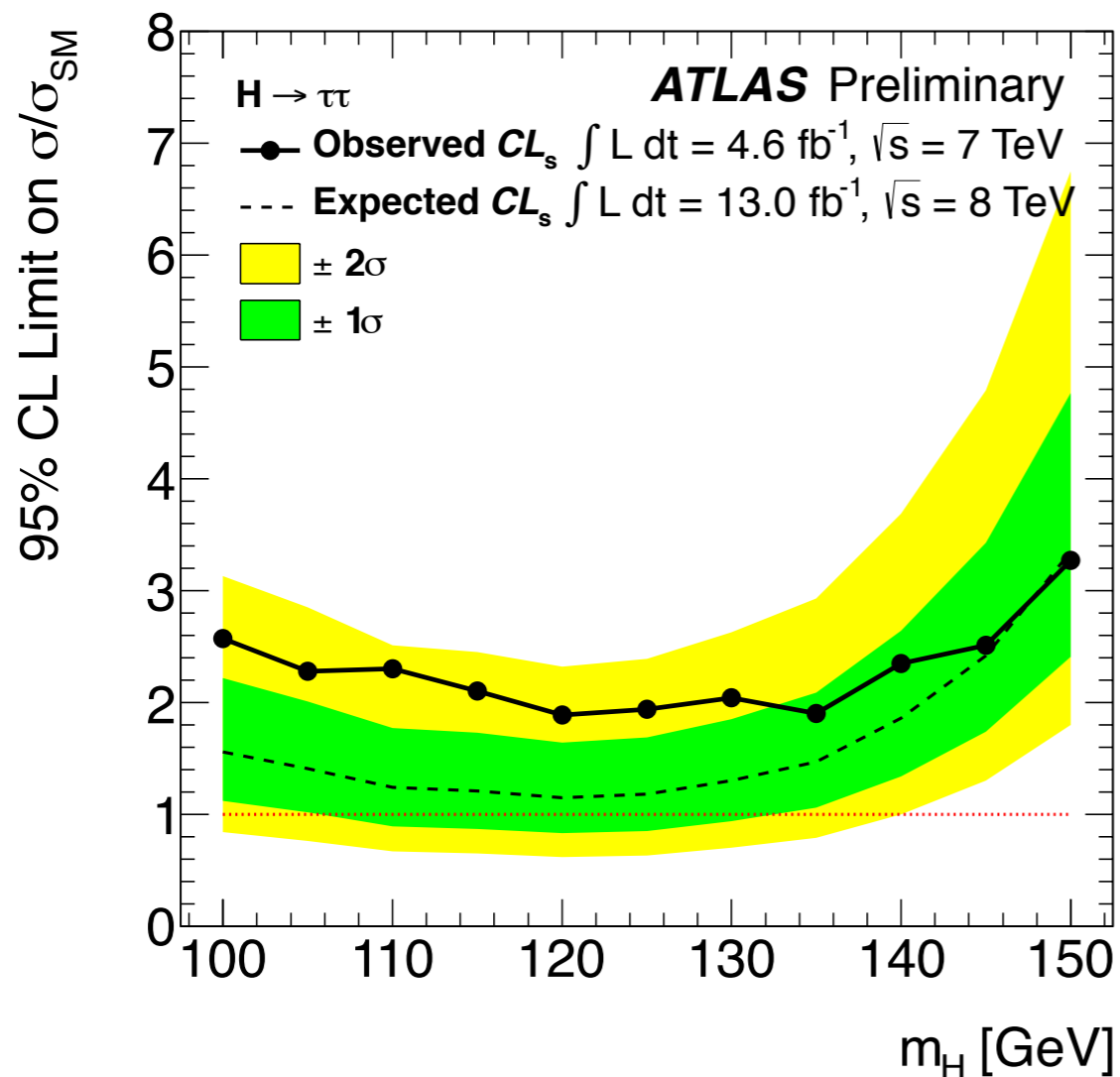
Fast Lepton Isolation

- ▶ Leptons from jets likely accompanied by other charged objects
- ▶ Reject using track-based isolation
- ▶ Comparable rejection or efficiency at Level 2 as at offline



Physics Case: Higgs $\rightarrow \tau^+\tau^-$

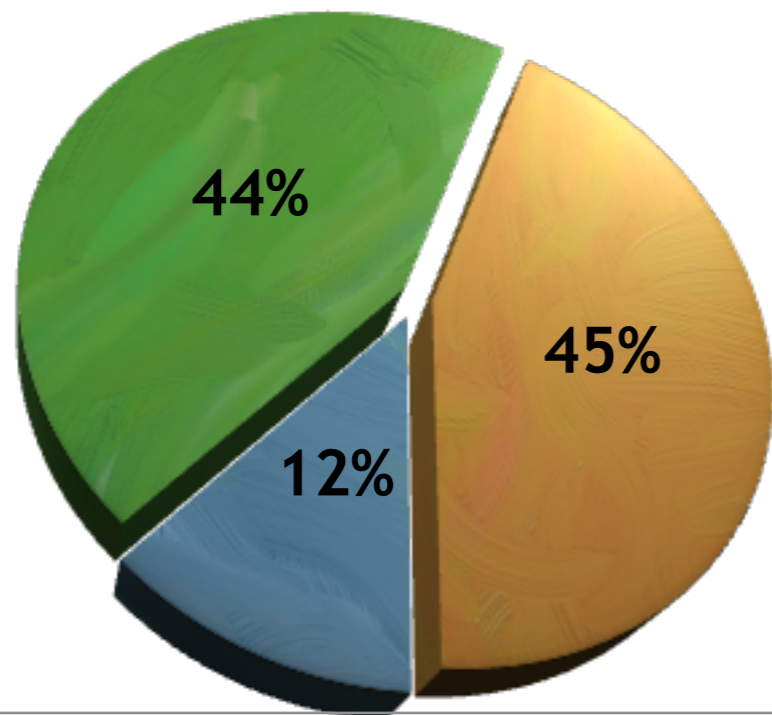
- ▶ Measuring coupling of Higgs to $\tau^+\tau^-$ is an important ATLAS physics goal
- ▶ Not yet observed in ATLAS, limits set using 4.7 fb^{-1} and 13.0 fb^{-1}
- ▶ Using the FTK can help!



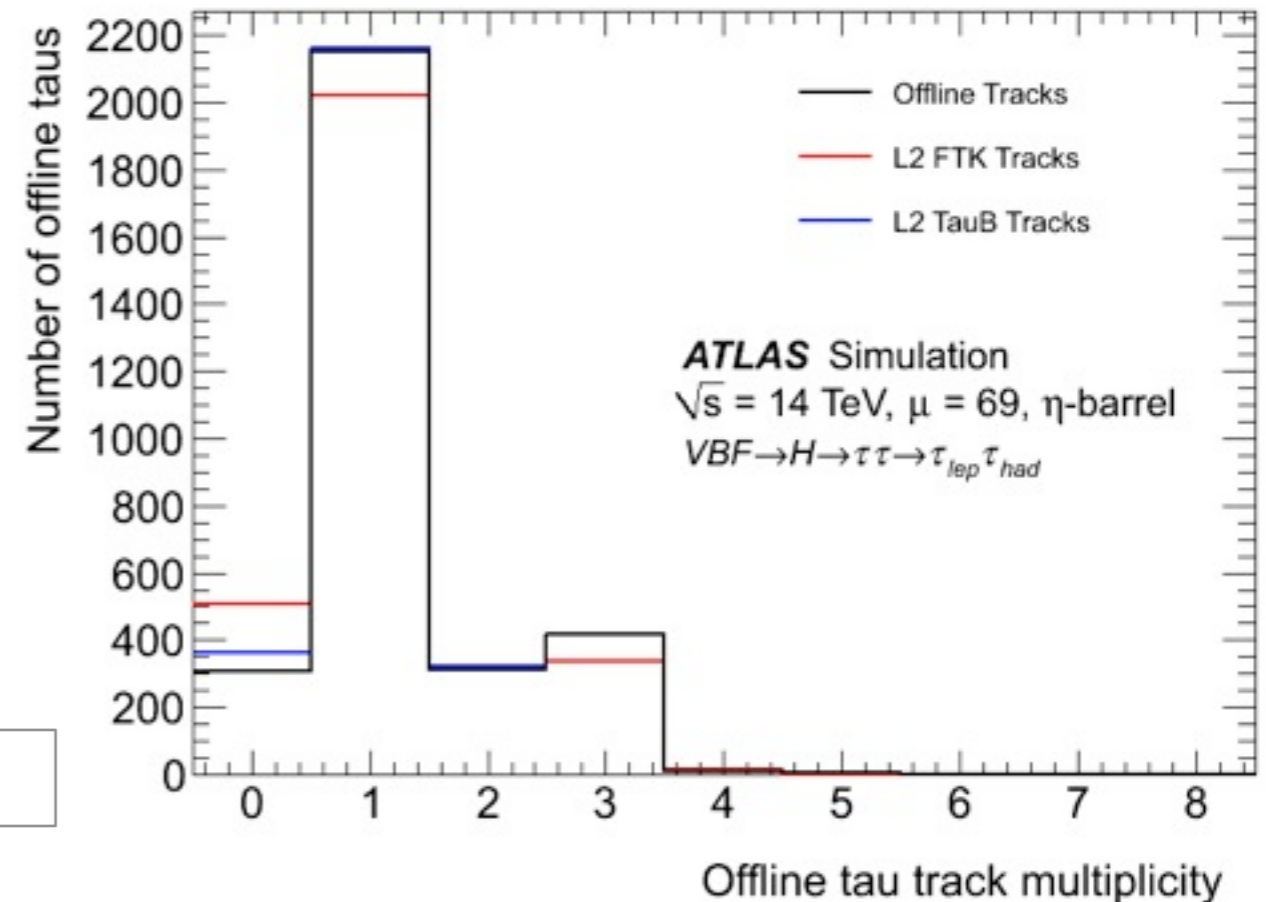
Basics of Tau Identification

- ▶ The tau lepton can decay to e's or mu's
 - Relatively easy to select but only occur 34% of the time, e's and mu's are soft
- ▶ The tau lepton can also decay hadronically via “one-prong” or “three-prong” modes
 - Hadronic one prong mode occurs ~50% of the time
 - Three prong 15% of the time

Di-tau branching ratios



Tracks matched to hadronic taus

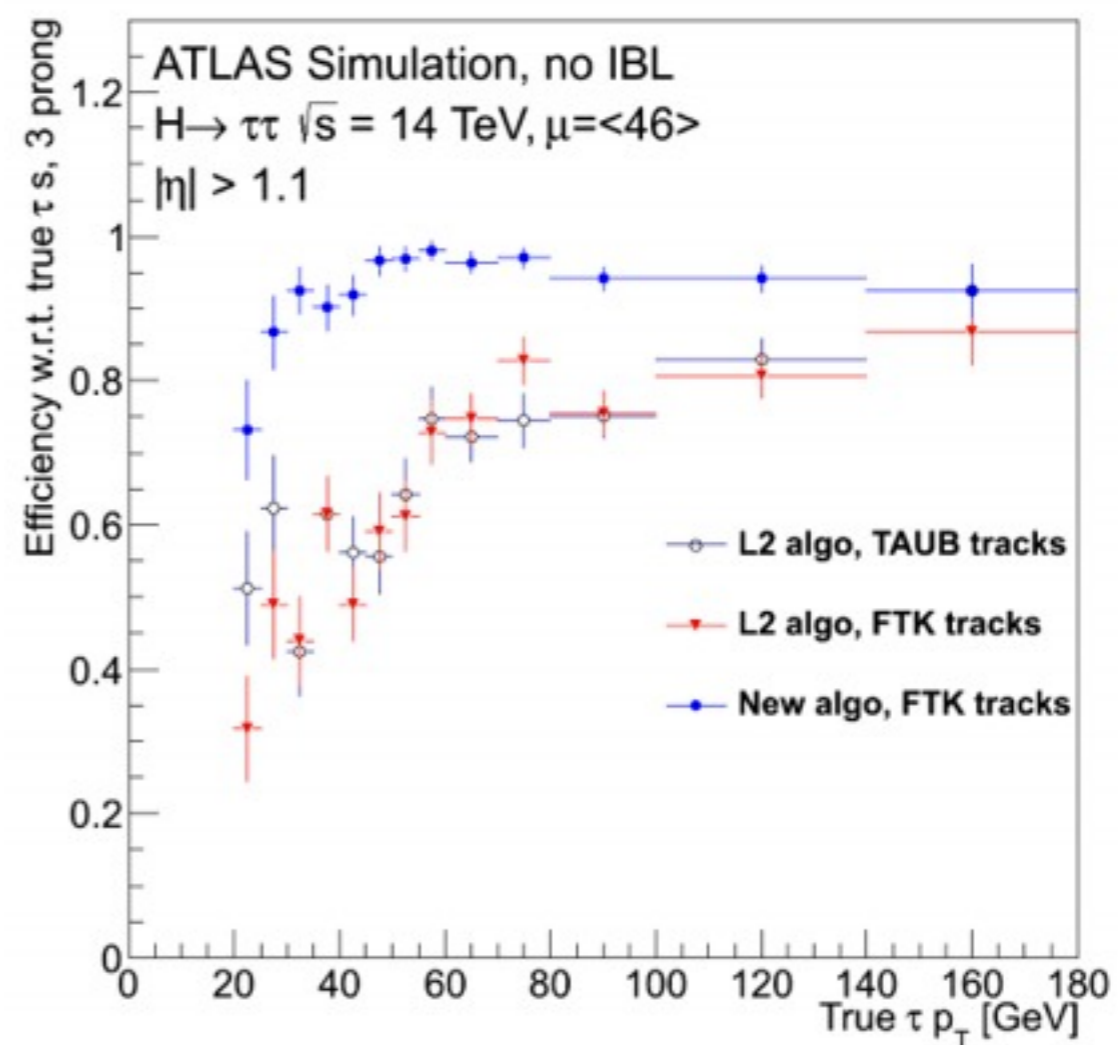
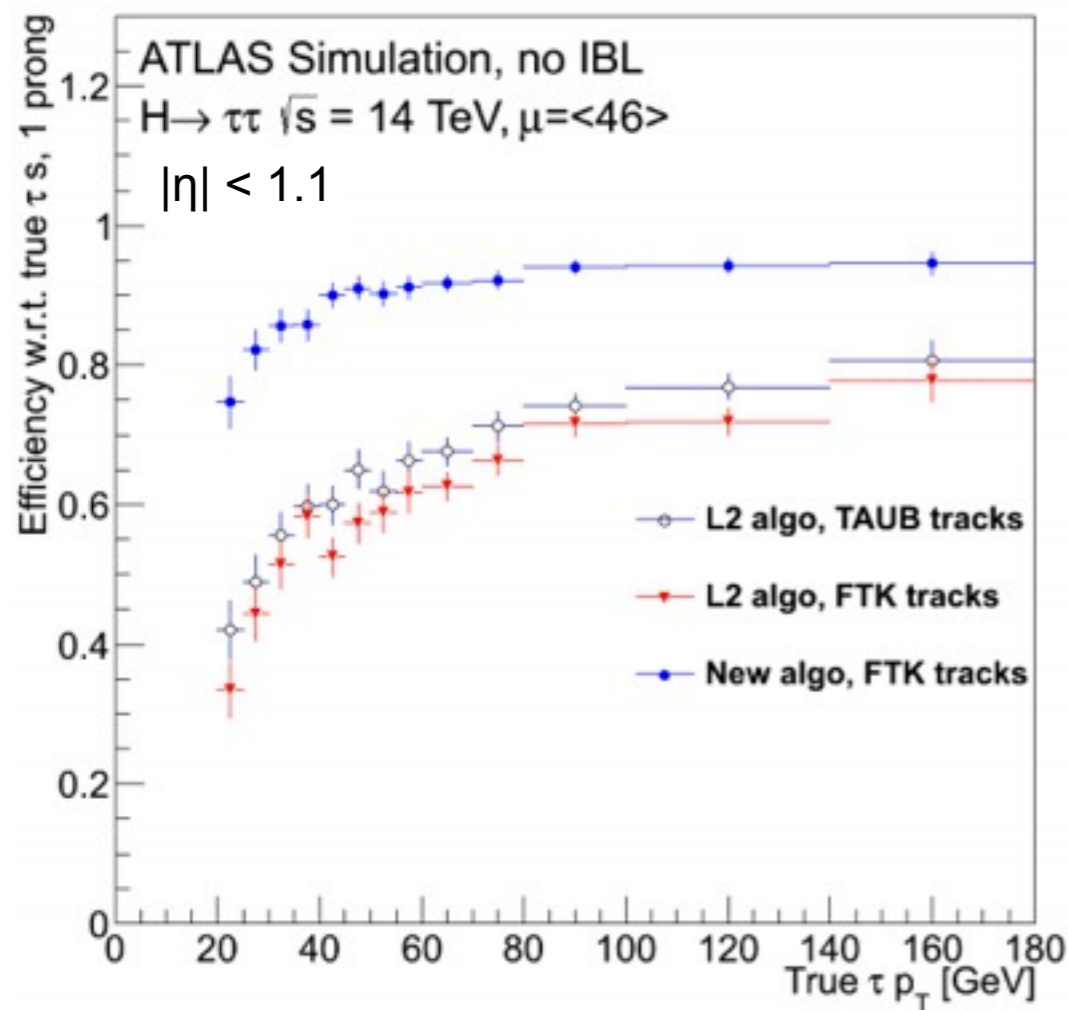


● dileptonic
 ● had-had
 ● lep-had



FTK can help increase the hadronic taus

- ▶ More true taus saved using additional tau identification provided by FTK
- ▶ Applying an algorithm using FTK tracks, and calorimeter information can save 90% of true taus
 - Nearly doubling the efficiency of saved tau candidates

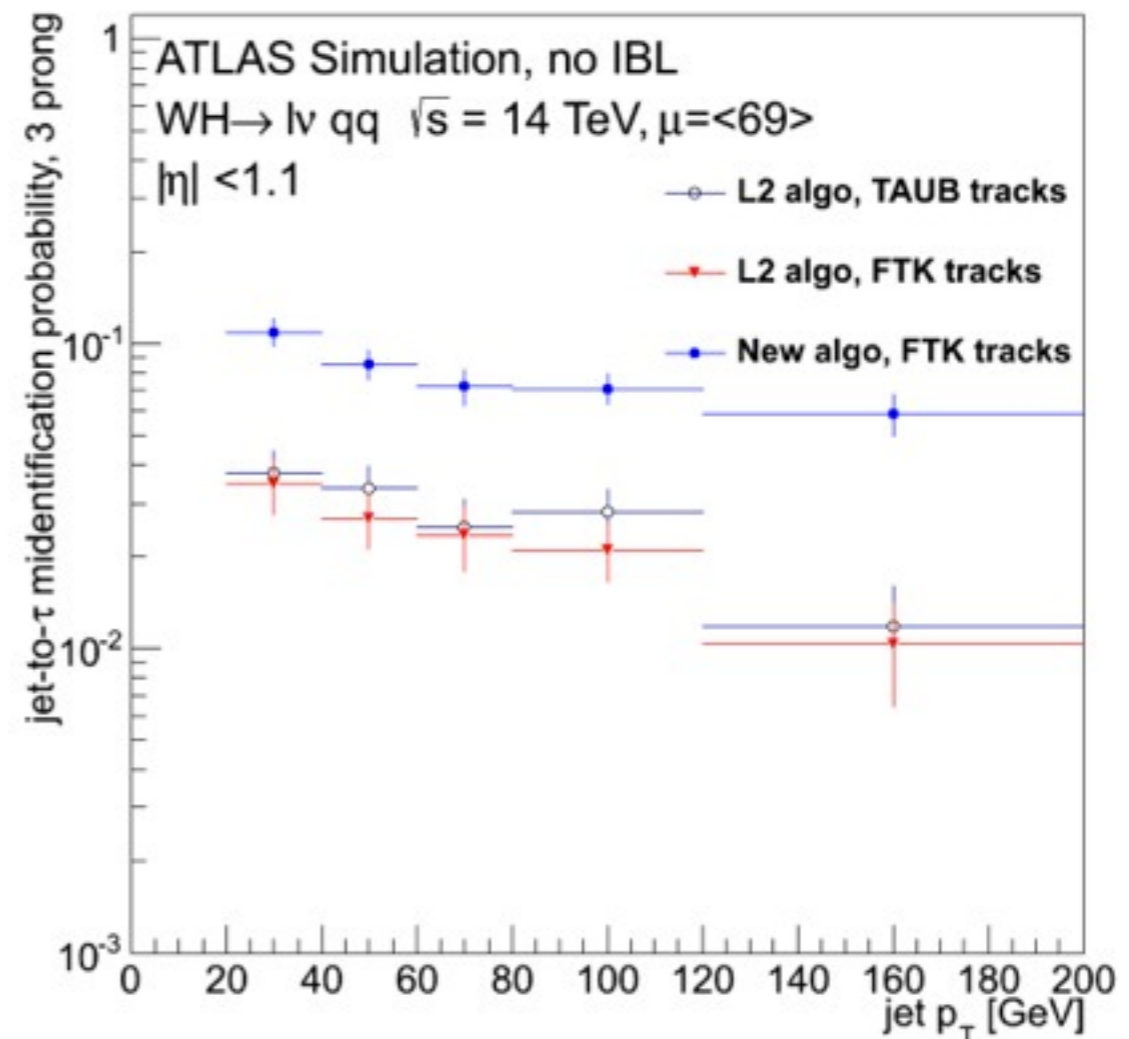
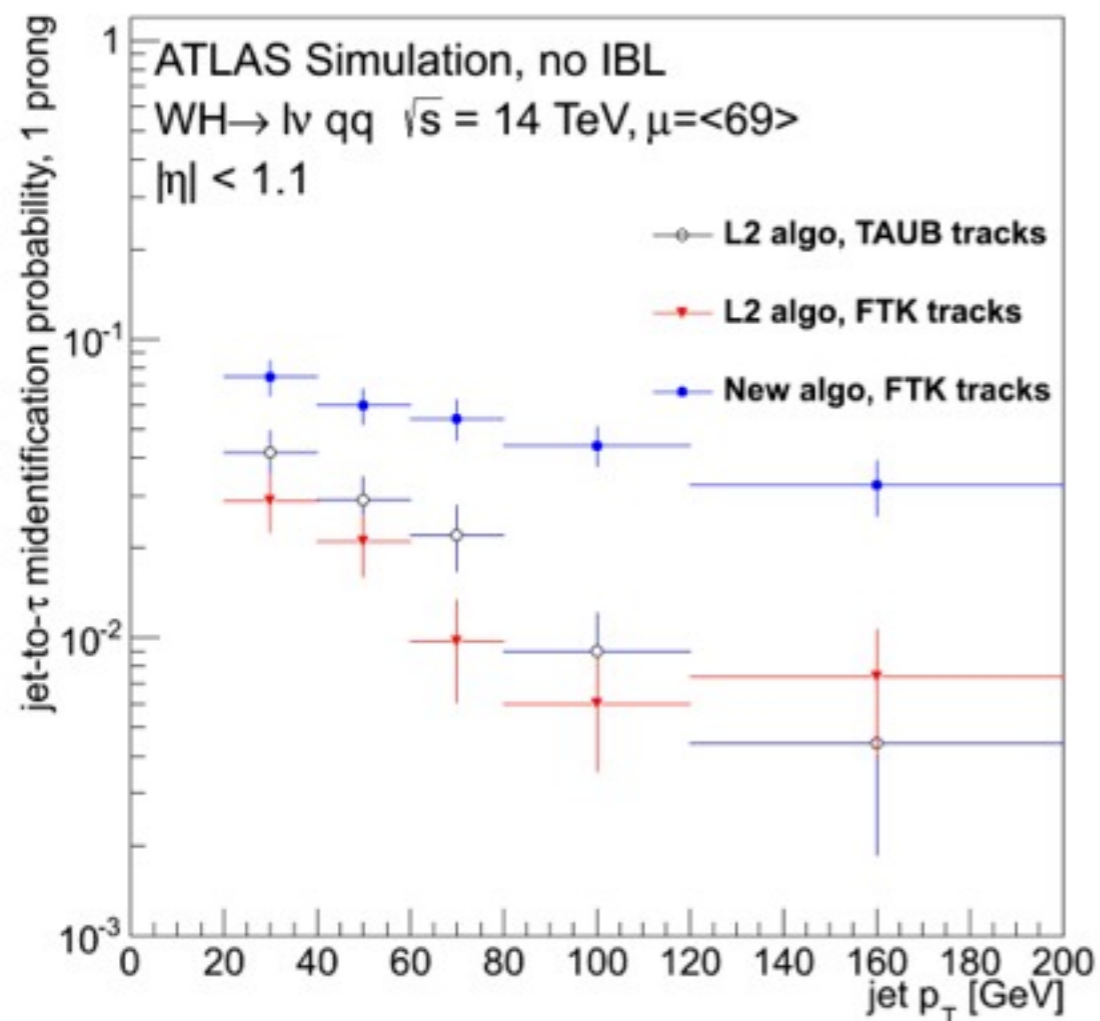


DPF 2013 - FTK upgrade - Auerbach



Tau misidentification rate

- ▶ More accepted taus, leads to more misidentified taus
- ▶ Fake rate rises by a factor of two, but this is a manageable rate for Level 2
- ▶ Further rejection can be done upstream
 - But if the taus are not accepted by the trigger, they are lost

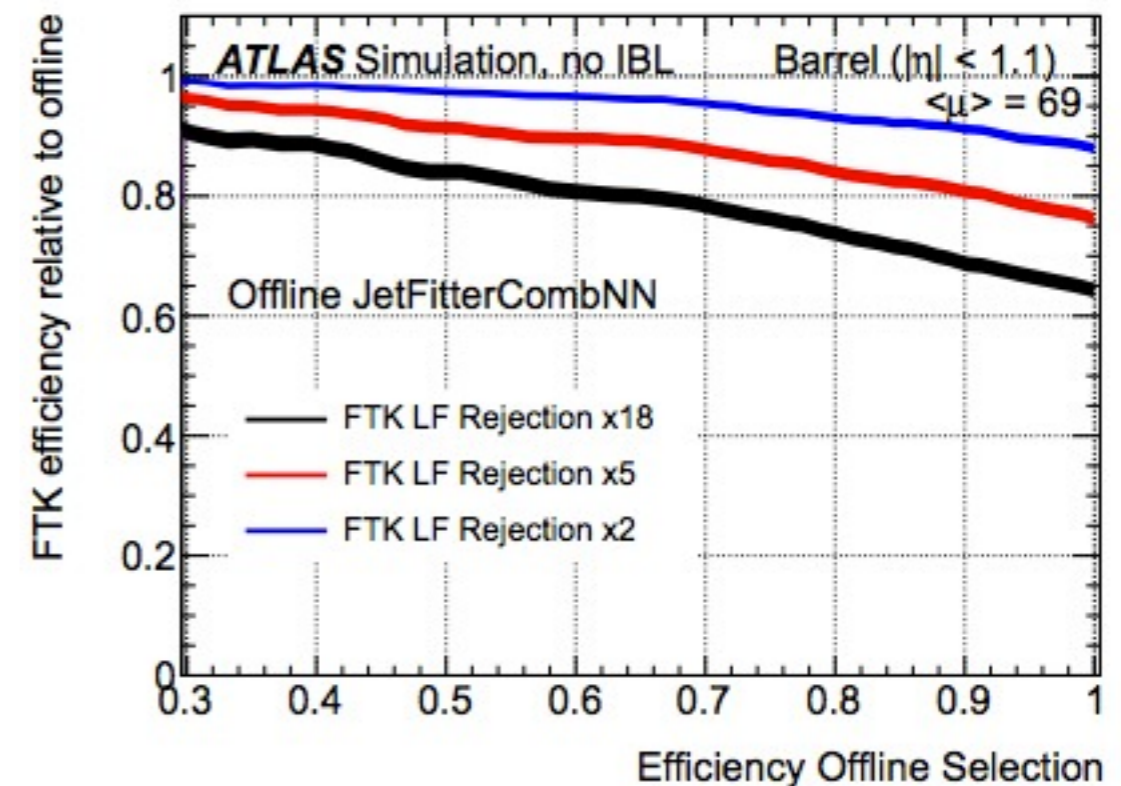
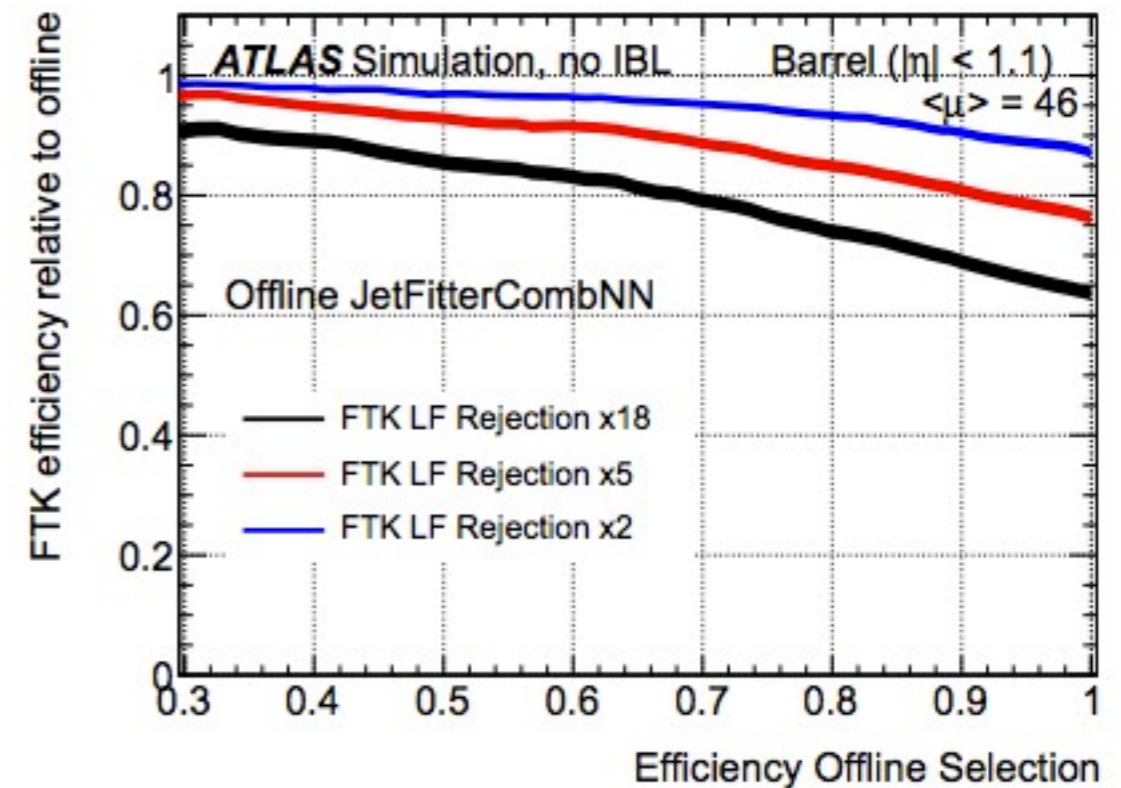


DPF 2013 - FTK upgrade - Auerbach



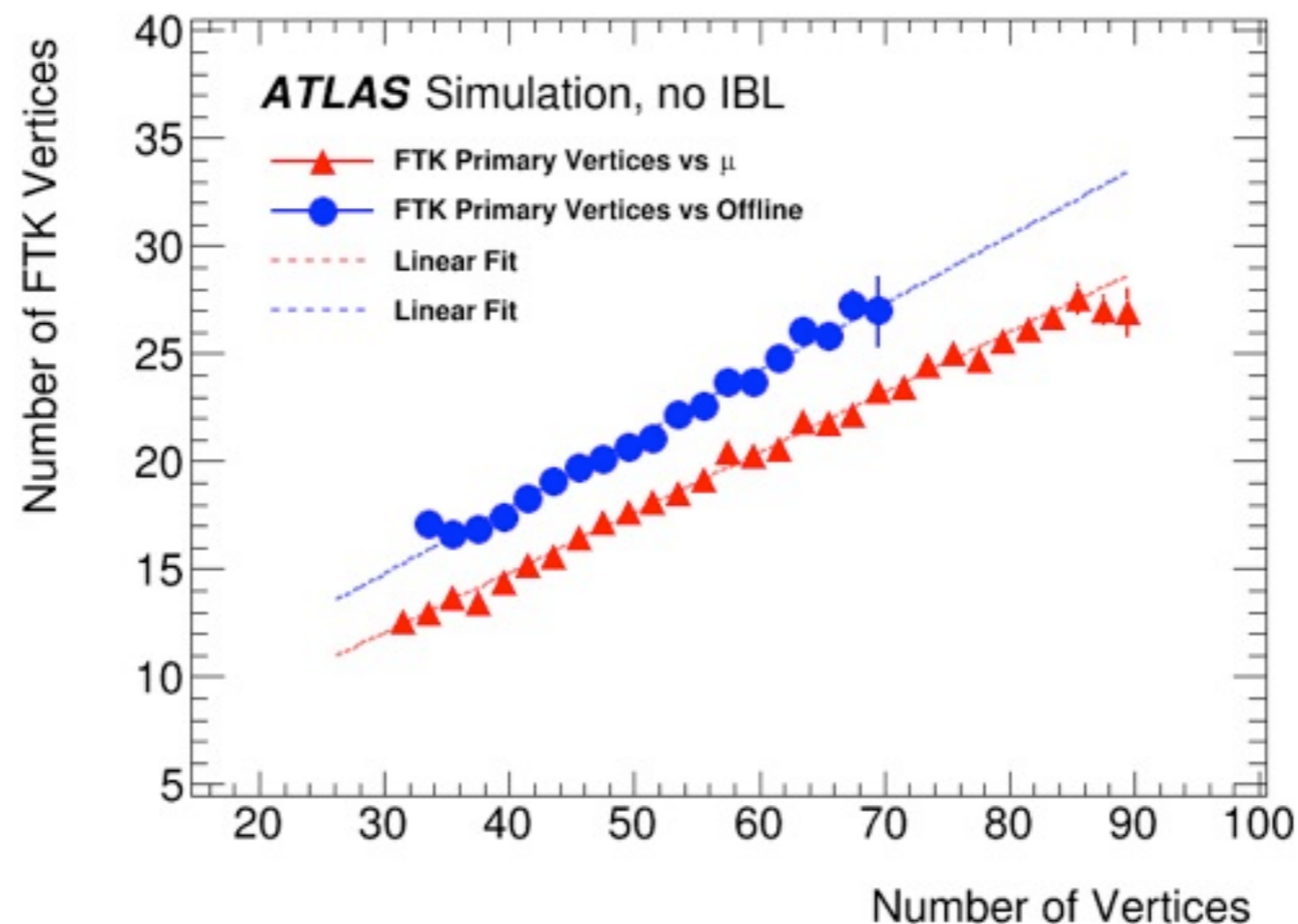
FTK and B-jet tagging

- ▶ FTK tracks in jets can be used to b-tag them at Level 2
- ▶ Different b-tagging operating points
 - Allows varying sensitivity for b-tagging
- ▶ Provide early rejection of light-jets
 - Free up bandwidth to run offline selection
- ▶ Improvements to FTK-based b-tagging may be possible
- ▶ Jet Vertex Fraction cuts can identify jets coming from the hard scatter



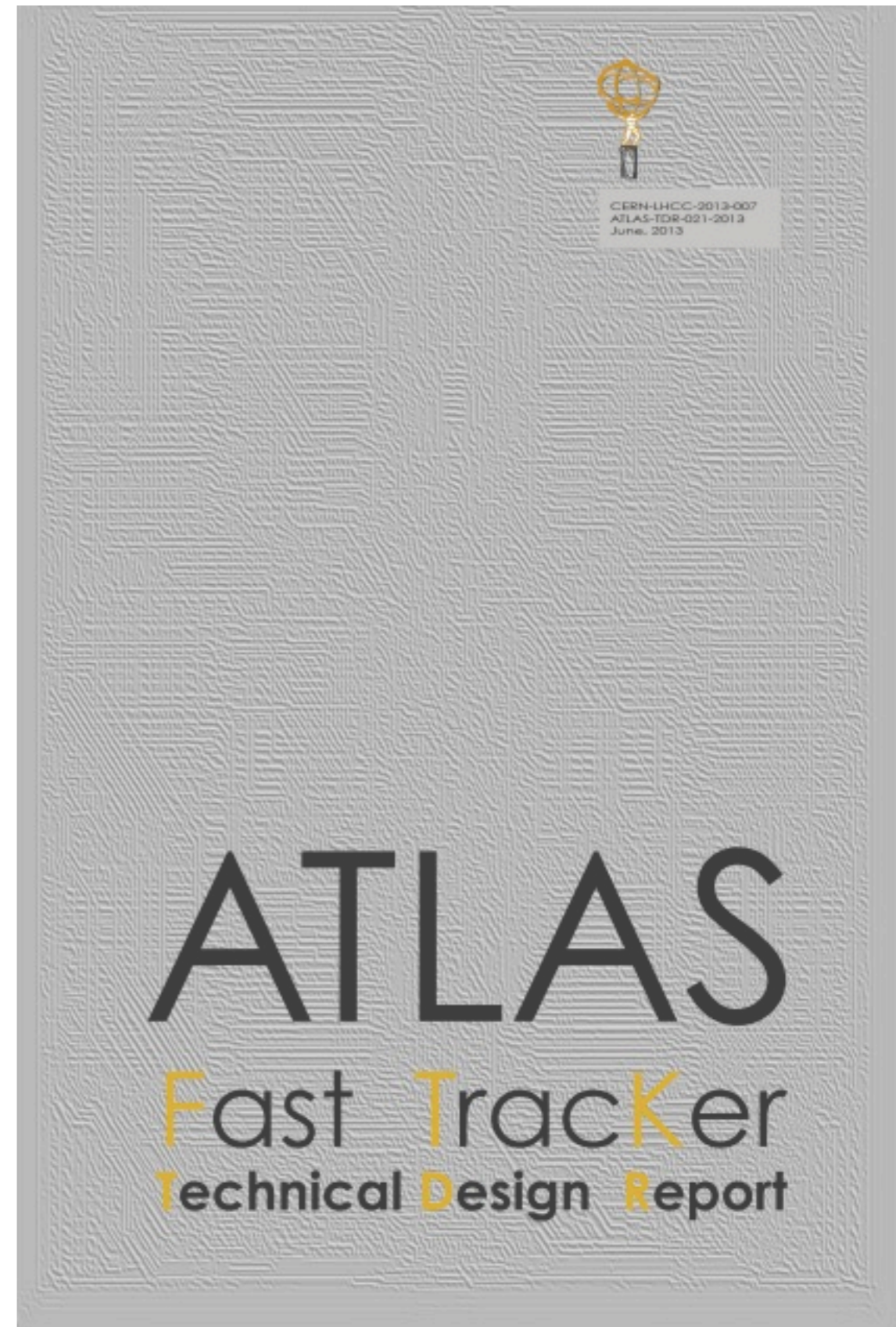
Other possible improvements

- ▶ FTK tracks may be used to help identify total number of primary vertices
 - Useful for jet calibrations
- ▶ Identify events with real missing transverse energy
- ▶ May be able to aid in beamspot finding as well

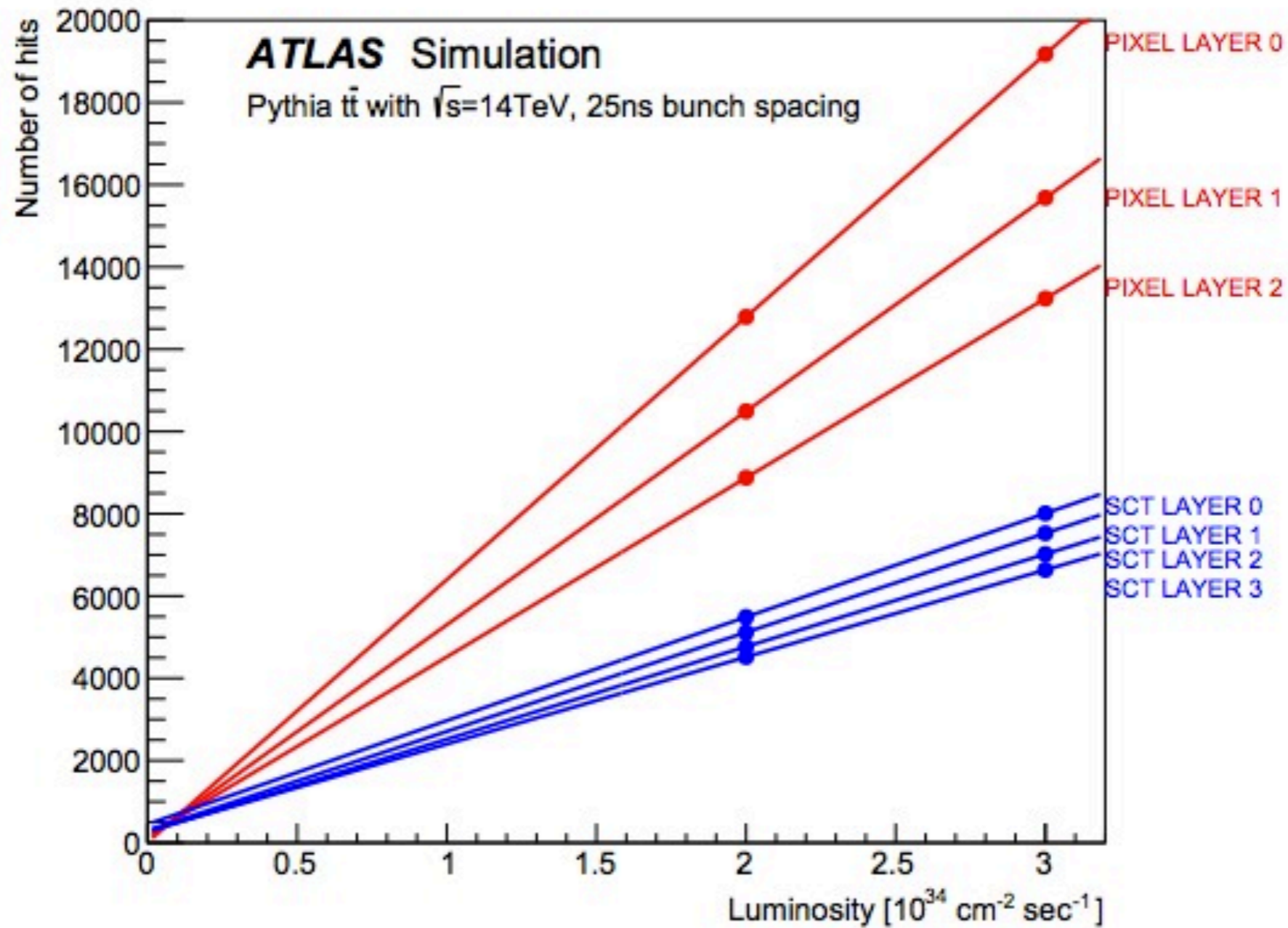


Conclusions

- ▶ Initial performance studies have been completed
 - Several ways to help improve background rejection or signal efficiency proposed
- ▶ Providing new information which can be incorporated into L2 triggers
- ▶ Hardware installation has begun, prototype board testing ongoing
- ▶ Many more results in the FTK TDR
 - <https://cds.cern.ch/record/1552953?ln=en>
- ▶ Very exciting times for the ATLAS FTK in 2014

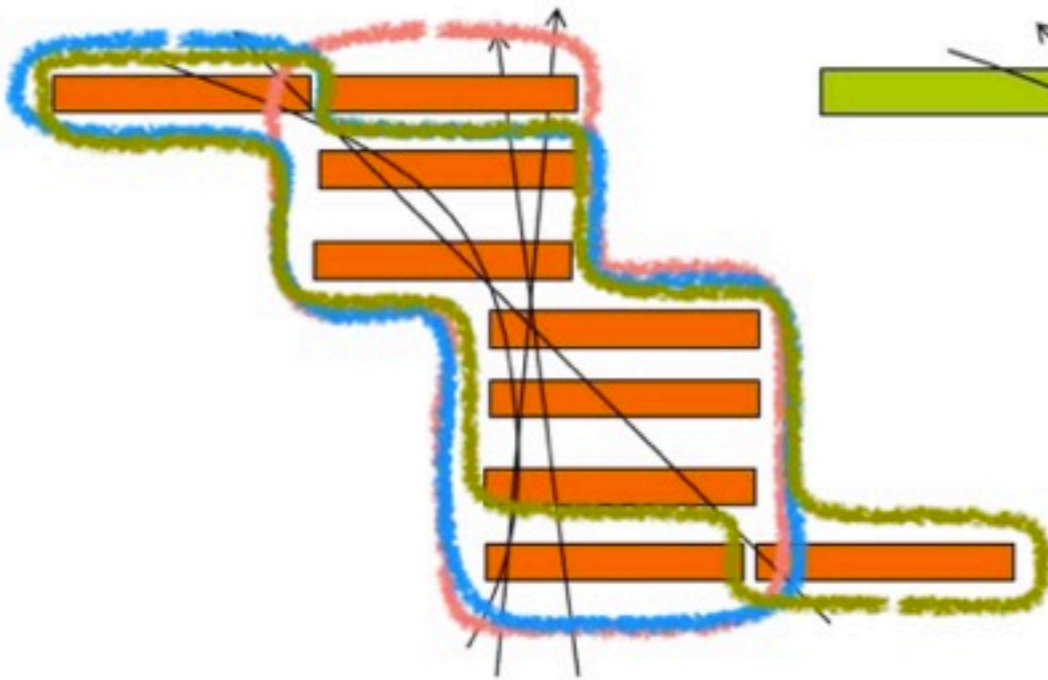


Inner detector occupancy vs. instantaneous luminosity

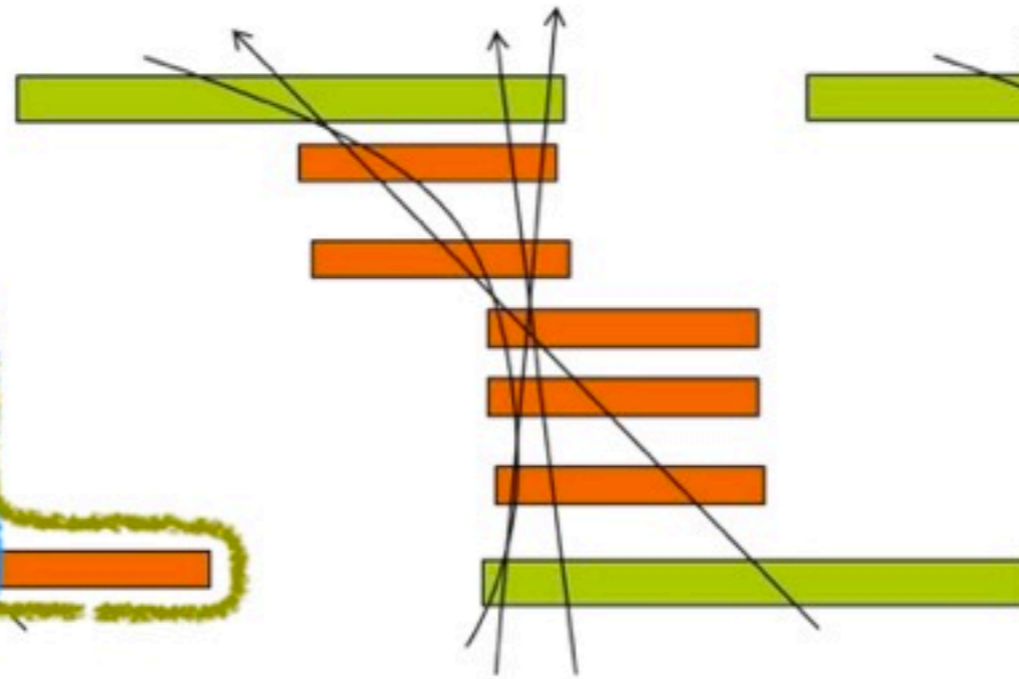


Variable layer resolution

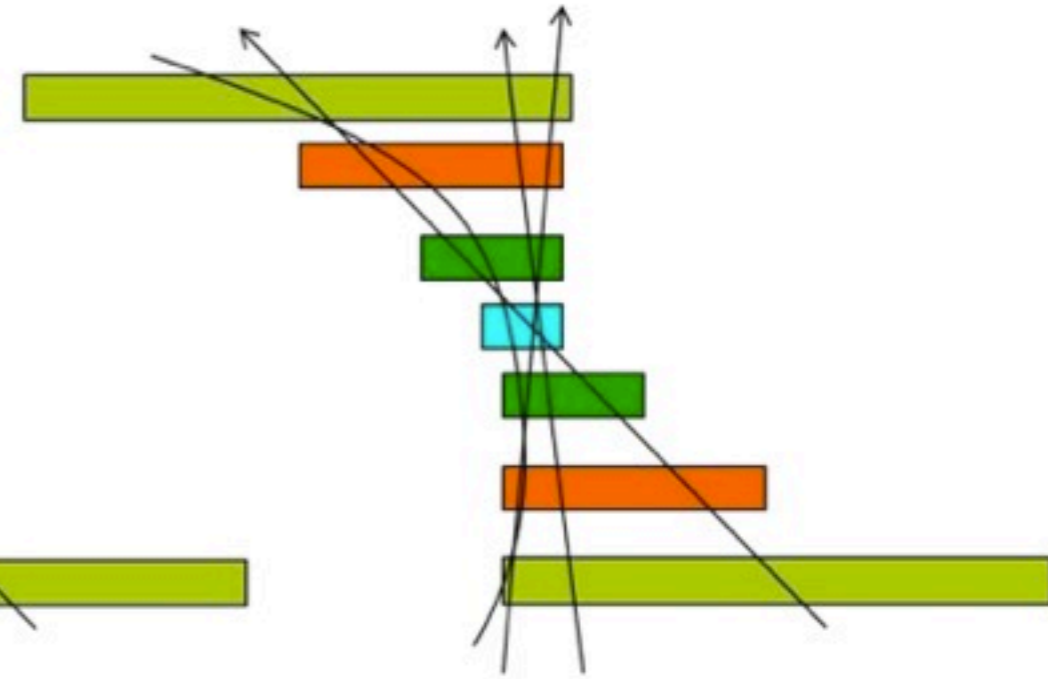
No variable resolution:
3 patterns needed



1 bit variable resolution:
1 pattern needed

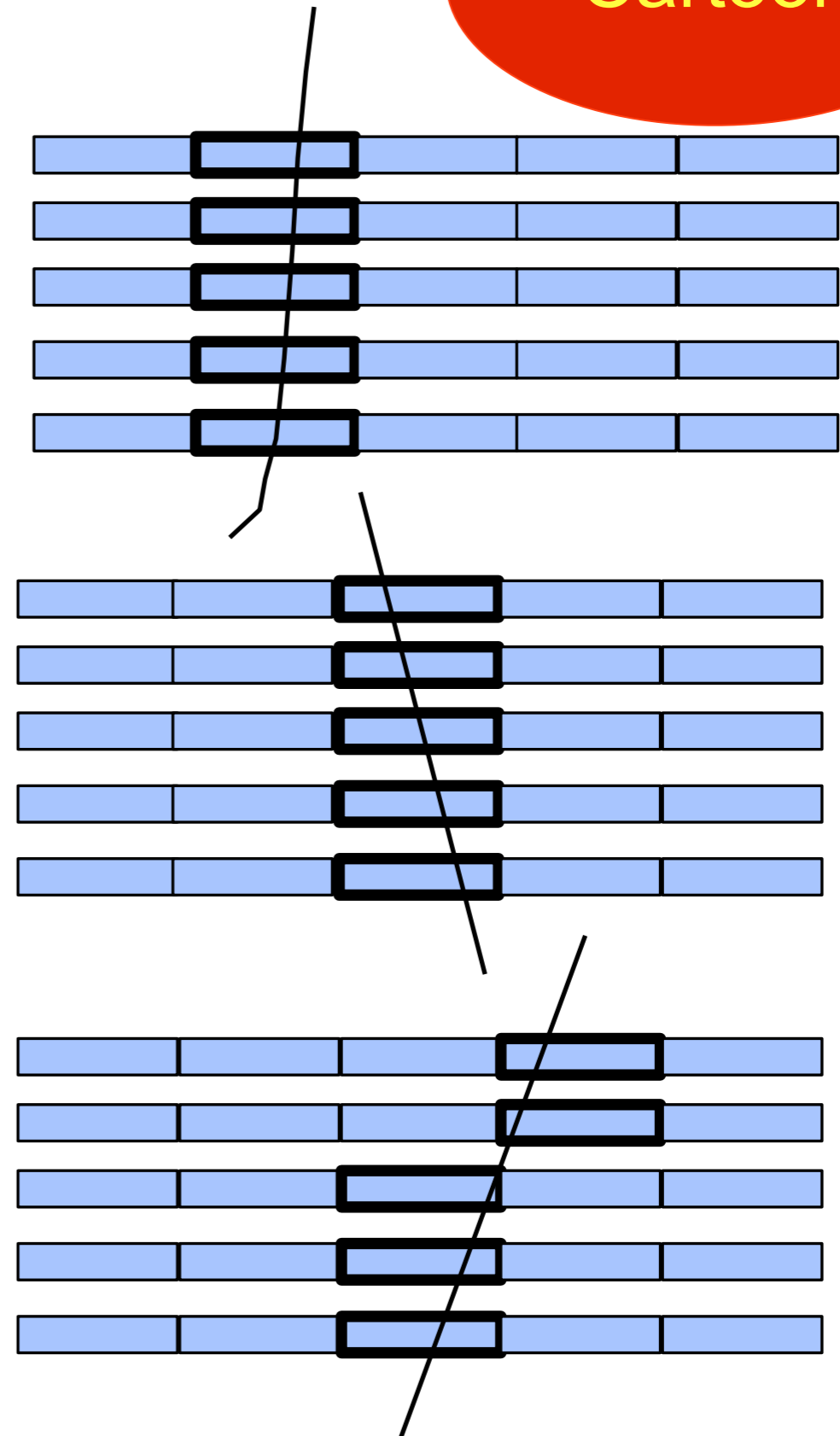


3 bit variable resolution:
1 pattern with 1/16th volume



Track Finding

- ▶ Start with an simulation of perfect ATLAS inner detector
- ▶ Divide the detector into 64 eta-phi towers (16 in phi, 4 in eta)
 - Parallel processing
- ▶ Coarse resolution roads are saved in Associative Memories
 - Road widths optimized
 - Trained using MC
 - Super-strips used rather than looking at individual hits
 - Create massive lookup table of the SS patterns from training
- ▶ Only 8 (of 12) layers used for training: 5 SCT and 3 pixel layers



Track Finding

- ▶ All detector hits enter an AM board as the data is being taken
- ▶ Simultaneously compared to all stored patterns
- ▶ Matching pattern IDs and the hits sent to the next stage
- ▶ Hits not matching a pattern are not passed to the next stage
- ▶ Matched pattern IDs with 1 missed hit are also passed to the next stage

