Introduction Bayesian Methods

Bayesian Shear Estimation

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Weak Shear

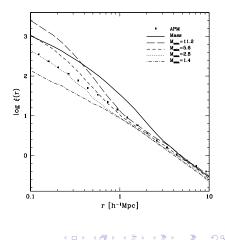
- Weak shear is smaller than the intrinsic variance in shapes.
- We average the shear from many sources to extract a signal.
- Look for correlations in the shear field, or between shear and known object positions.

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Weak Shear

- Correlations in the shear/matter field hold information about the **Dark Matter** distribution. The Cold Dark Matter theory predicts these correlations and the corresponding shear correlations.
- The theory does **not** predict the structure of individual dark matter halos.
- A weak shear measurement in the direction of a single object is just a poorly measured, difficult to interpret shear correlation function.

Berlind & Weinberg 2002



Shear Measurements

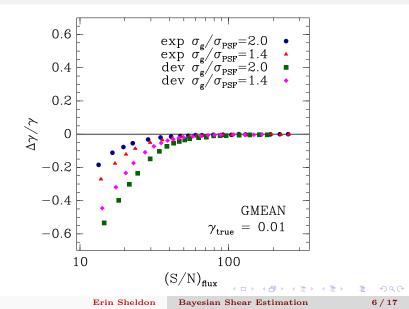
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- Tradition: measure shapes and average them.
- Forward-modeling: Fit a model that is convolved by an estimate of the PSF. Limited by how well one can model the galaxy and PSF (e.g. Miller et al., Bernstein & Armstrong, many others).
- Moments: Measure moments and correct them for the PSF. Use a weight function to suppress the noise. Derive how that measurement responds to smearing by the PSF and shearing (e.g. Kaiser, Squires, & Broadhurst, Bernstein & Jarvis, Melchior, Bernstein & Armstrong). Working in Fourier space can help with the deconvolution (Bernstein).
- These methods can be made to work well, as long as the S/N is still pretty high, say 50 or higher.

Noise Bias

- Non-linear fitting in the presence of noise is biased, both the maximum likelihood and expectation value: using the mean shape won't work (Hirata, Refregier, etc). Results in a **calibration** error.
- This is generally known in statistics, but not yet solved for the particular problem of shear. Badly aggravated by the PSF "deconvolution".
- The noise also causes problems for moment based methods.

Using Expectation Value $\langle e \rangle$ for Shear



Introduction Bayesian Methods

Bayesian Shear Measurement

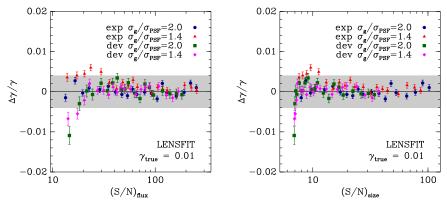
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Miller et al. 2007

- Miller et al. 2007 (LENSFIT): Use priors on the parameters and explore a constrained posterior surface (Prior \times Likelihood).
- Attempt to derive how the shear estimate (the shape) is affected by the noise and prior. Called the **response** or sensitivity.
- No rigorous expression is given for the mean shear of a population given the ellipticities and responses. Miller et al. average them separately and divide.
- Miller et al. 2013 find large biases in simulations, of order 10% at $(S/N)_{\rm flux} \sim 10$.

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LENSFIT Tests



- I did my own tests of LENSFIT with strong structural priors.
- Very fast code needed to explore full likelihood. Use Gaussian mixtures to approximate exp,dev,PSF profiles (Hogg et al.). Fast analytic convolutions.
- Bias vs $(S/N)_{size}$ has more universal form than vs $(S/N)_{flux}$.

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Bernstein & Armstrong 2013

- Shape is not shear.
- While the posterior surface for the *shape* of single galaxy is complex, the posterior surface for the *mean shear* of a large ensemble must approach a Gaussian according to the central limit theorem. This is both useful and actually true!
- Assuming Gaussianity, weak shear, and knowledge of underlying distribution of shapes for the ensemble (the prior), one can derive an unbiased estimator for the mean shear of the ensemble.
- Nothing is lost: in the limit of weak shear, need to use an ensemble statistic anyway, and theory only predicts the ensemble statistics, e.g. correlation functions.
- This is a good idea, but needed an implementation, so I worked it into my existing code.

Bernstein & Armstrong

Assume a small shear \mathbf{g} . The posterior probability for the shear estimated from many galaxies is

$$P(\mathbf{g}|\mathbf{D}) = \frac{P(\mathbf{g})P(\mathbf{D}|\mathbf{g})}{P(\mathbf{D})}$$
(1)

$$= P(\mathbf{g}) \prod_{i} \frac{P(\mathbf{D}_{i}|\mathbf{g})}{P(\mathbf{D}_{i})}$$
(2)

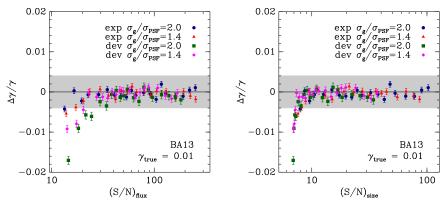
$$P(\mathbf{D}_i|\mathbf{g}) \approx P_i + \mathbf{g} \cdot \mathbf{Q}_i + \frac{1}{2}\mathbf{g} \cdot \mathbf{R}_i \cdot \mathbf{g}$$
 (3)

$$-\ln P(\mathbf{g}|\mathbf{D}) \approx (\text{stuff}) - \mathbf{g} \cdot \sum_{i} \frac{\mathbf{Q}_{i}}{P_{i}} + \frac{1}{2}\mathbf{g} \cdot \left[\sum_{i} \left(\frac{\mathbf{Q}_{i}\mathbf{Q}_{i}^{T}}{P_{i}^{2}} - \frac{\mathbf{R}_{i}}{P_{i}}\right)\right] \cdot \mathbf{g} \quad (4)$$

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Bernstein & Armstrong Tests



- Assuming we can find the right model.
- Sufficient accuracy for DES at $(S/N)_{size} > 10$.

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Bernstein & Armstrong Tests

- Can push to lower $(S/N)_{size}$ than LENSFIT.
- Bias varies with $(S/N)_{size}$ in a simpler way than LENSFIT.
- Bias vs $(S/N)_{\text{size}}$ even more universal. Sufficient accuracy for DES at $(S/N)_{\text{size}} > 10$.

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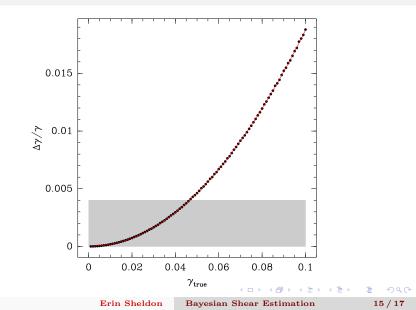
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Limitations

- I'm assuming I can find the right model. Not true in real data. Might be OK for DES (Kacprzak et al. 2013) but perhaps not LSST.
- Taylor expansion breaks down at higher shear.
- TODO:
 - Why is there bias at all? Is it the likelhood sampling method?
 - For real data need a functional form for the distribution of shapes that is twice differentiable.
 - Bernstein & Armstrong propose a model-independent technique using moments in Fourier space, but not yet implemented. Gary and Bob plan to do it. Student at Stony Brooke as well (Madhavacheril).



Bernstein & Armstrong



The Code

- The package is ngmix. This version is a rewrite using Python+ Numba.
- On github https://github.com/esheldon/ngmix.
- The old version gmix_image doesn't require Numba. Also available, but is no longer maintained.
- The code is running on DES data, measuring multi-epoch and multi-band shears and fluxes.
- Need to parametrize shape distribution with twice differentiable function.

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- The error in most standard shear estimation techniques is dominated by noise bias.
- Modern techniques such as Bernstein & Armstrong can work well enough for current surveys.
- Implemented and running on DES.
- Future analyses using LSST data may need a model-independent approach.