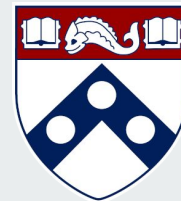




Chroma Introduction

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Theia Meeting
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What is Chroma?

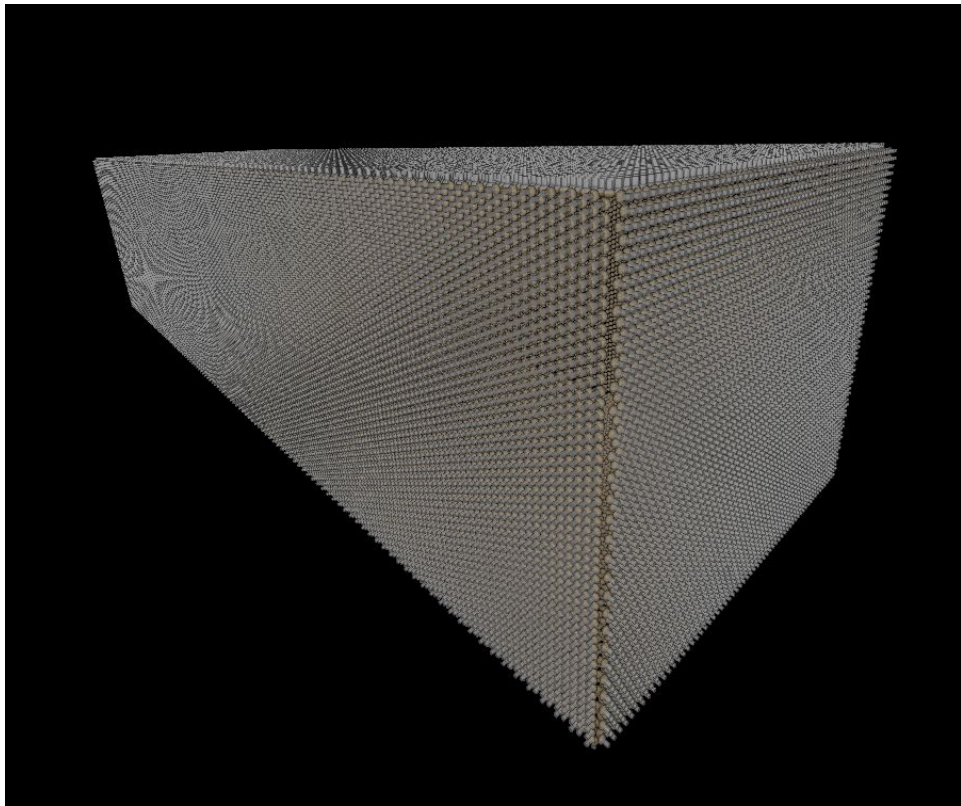
- Python package with CUDA code to propagate optical photons on a GPU
 - Written by S. Seibert and A. LaTorre in 2011
- Represents the geometry as a triangular mesh
 - Leverages well developed optical ray tracing algorithms
 - Compare to Geant4 volume-based approach
- Interfaces with Geant4 to generate photons from physics
 - Geant4 geometry can be very simple - just a single volume of target
 - Photons are killed immediately in Geant4, propagated with Chroma
- At least 200x faster than the equivalent Geant4 simulation
 - Does require a reasonable GPU
 - Can be tricky to simulate the physics fast enough for the optics...



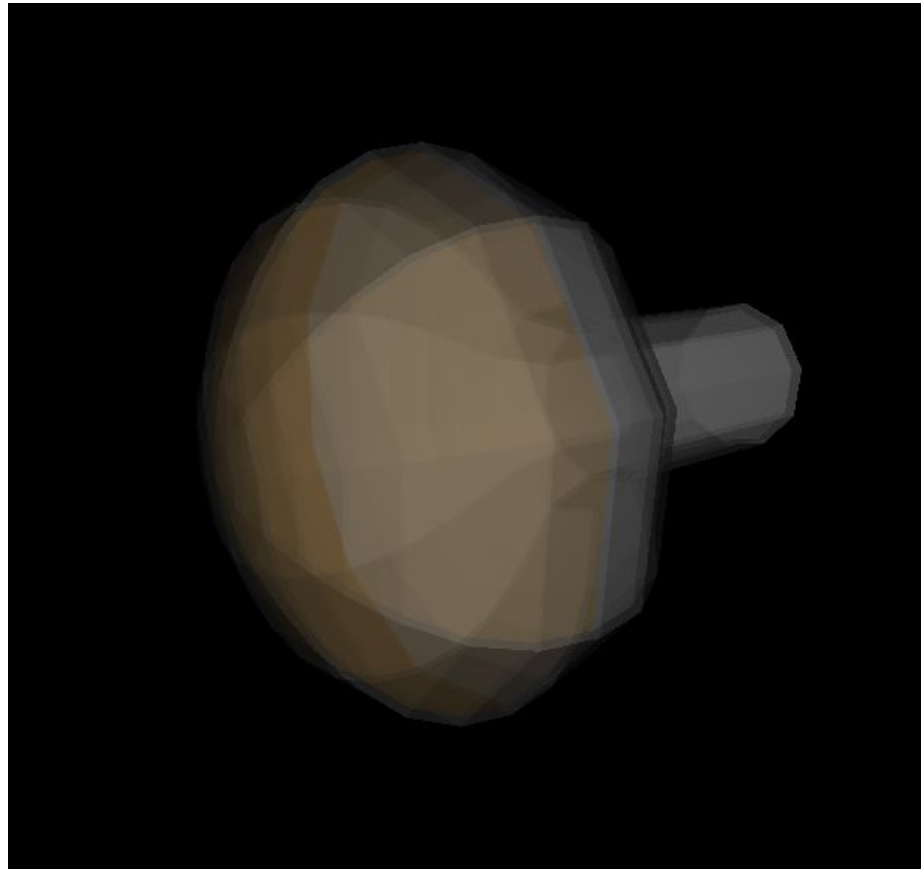
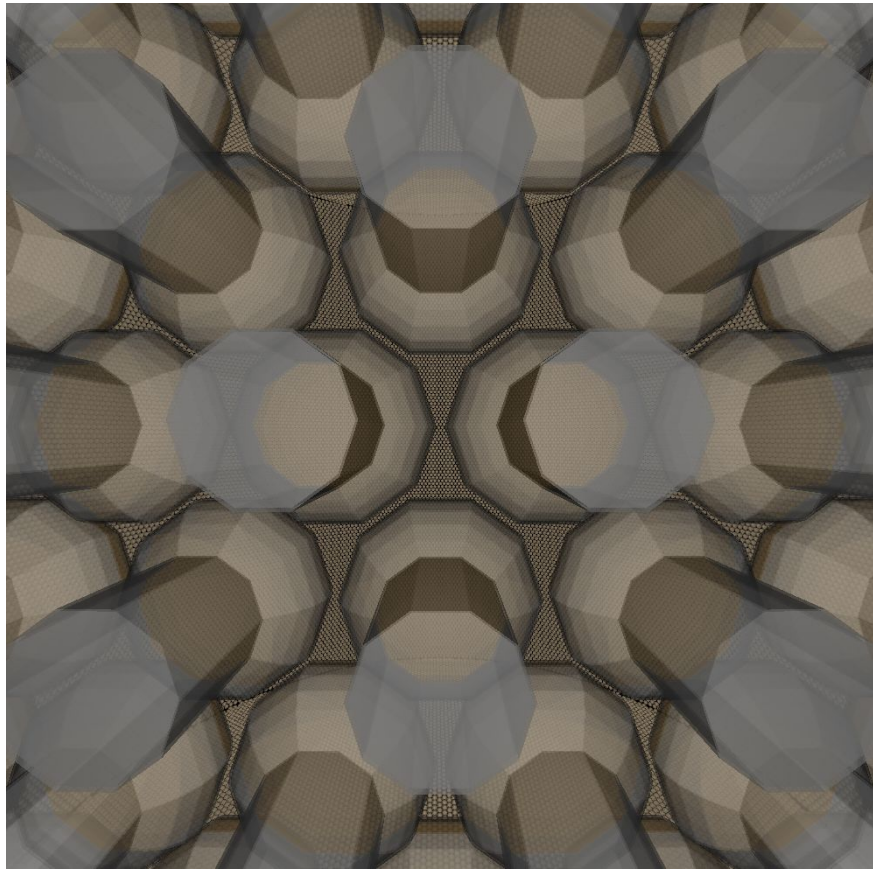
Why use Chroma?

- Specifically for Theia
 - Building a full size Theia100 in Geant4 with PMTs has issues
 - Takes a very long time to initialize $O(\text{hour})$
 - Uses a lot of system RAM $O(10\text{GB})$
 - Tracks particles very, very, slowly
 $O(\text{all of Gabriel's Savio compute allocation for one solar study})$
 - Building a large target volume in Geant4 is fast, tracks fast, minimal memory overhead
 - Chroma can handle the optical part of the simulation (fine detail of PMTs)
 - Still some memory constraints, but appropriate hardware exists
- In general
 - CAD drawings can be directly imported into simulation as STL meshes
 - Fine control over the surface properties of each triangle
 - Relatively small, maintainable codebase
 - Now updated to use most recent Geant4*, Root, Boost, and Python3

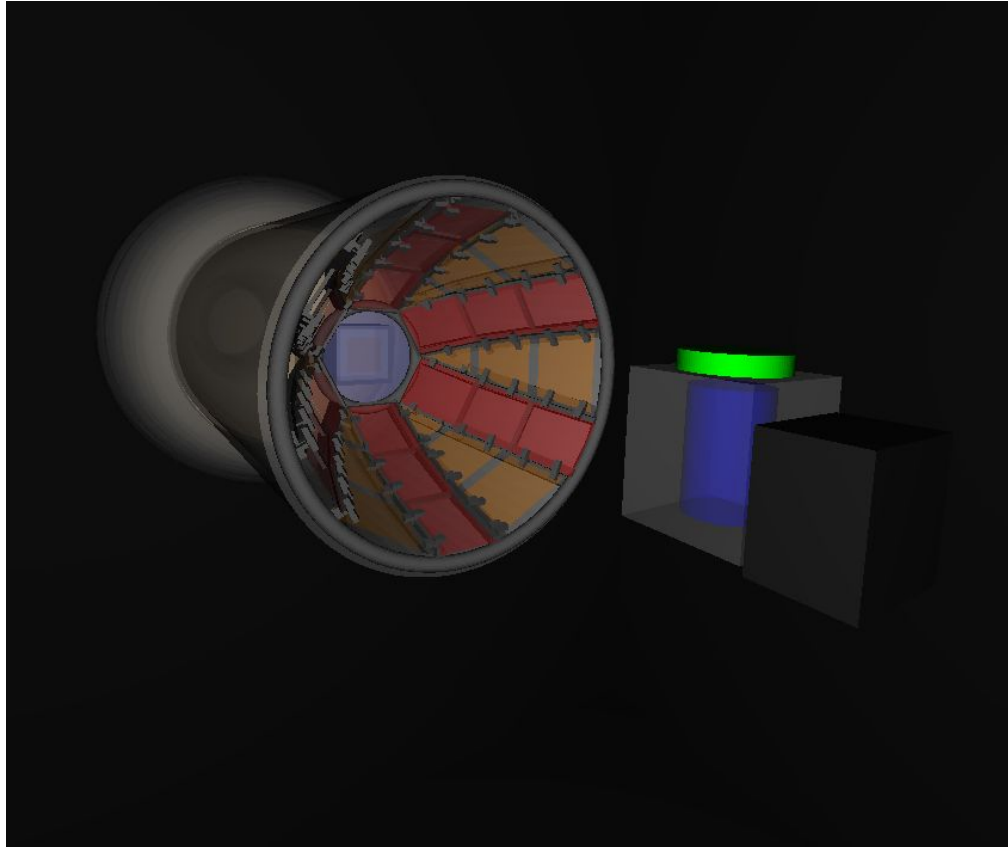
Theia25 & Theia100



Memory constraints -> low triangle count



Potential for *very* detailed models



Current status

- Developing a dichroicon model in Chroma to reproduce benchtop measurements
- Geant4 needs some upstream changes to work out of the box
- Chroma needs a very new Boost library (shouldn't be an issue for long)
 - Building everything is a bit tricky - instructions pending
- Framework exists to port rat-centric code to a Chroma framework
 - Decay0 already 'ported' (wrapped with boost::python)
 - Lacking a root datastructure for simulations, but python has lots of options

```
import decay0

d0_sr90 = decay0.beta_decay('Sr90')
d0_y90 = decay0.beta_decay('Y90')

def source_event(**kwargs):
    if np.random.random() < 0.5:
        return d0_sr90.gen_event(**kwargs)
    else:
        return d0_y90.gen_event(**kwargs)
```

- Can run physics simulations *now* in full sized Theia geometries with PMTs...

Theia25 simulation with LAB+PPO

- Ran 10 central generated electron events at 10MeV *today*
- 50k total PMTs
- 20k hits / event
- About 4s per event

