sTGC cluster finder

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Outline

➢How to find the sTGC cluster

Simple start with low multiplicity events

➢ Results

Summary and outlook

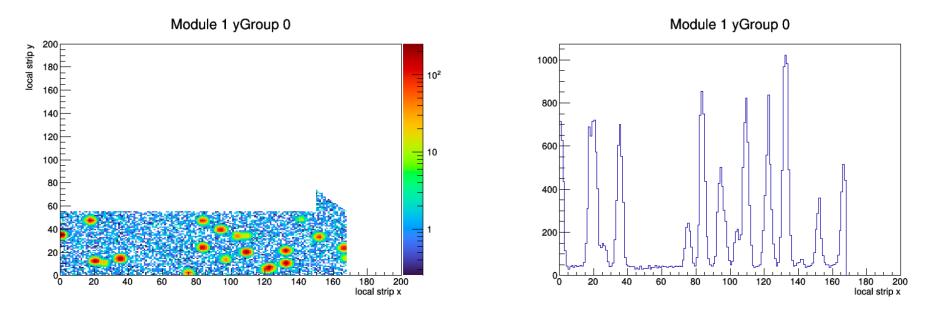
How to find the sTGC cluster

- 1) Algorithm to find 1D clusters
- 2) Get the 1D hit position information
- 3) Combine 1D cluster from X and Y back into 2D

How to find the 1D cluster

1) Projection ADC distribution to 1D

1D Strip measurements



Strips that run along y give x – position information

How to find 1D cluster

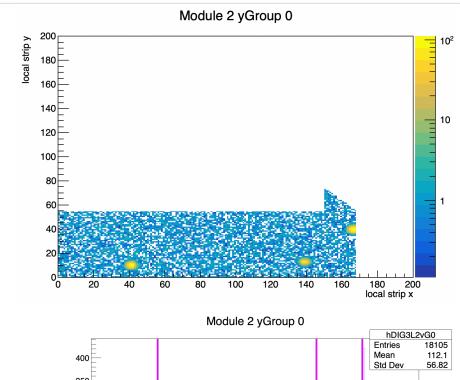
How to find the 1D cluster

1) Projection ADC distribution to 1D

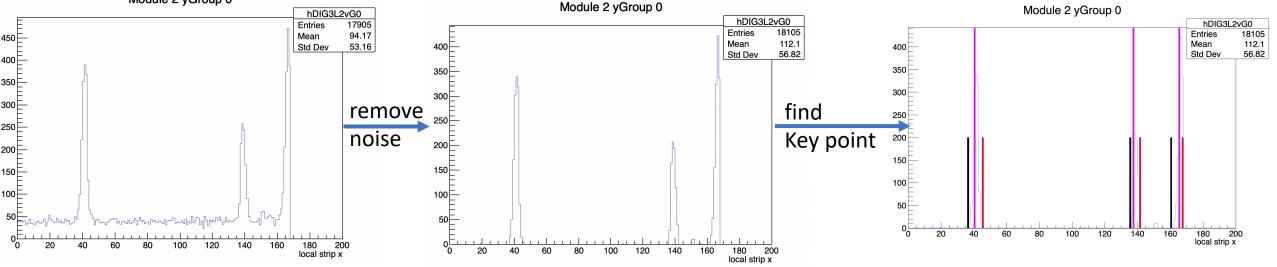
Module 2 yGroup 0

- 2) Remove noise
- 3) Get the 1th order Derivative of 1D ADC distribution
- 4) find the key point :

start point of signal region (derivative = 0 -> derivative > 0)
end point of signal region (derivative < 0 -> derivative = 0)
maximum point(s) in signal region (derivative > 0 -> derivative < 0)
minimum point(s) in signal region (derivative < 0 -> derivative > 0)



Total hits = 20

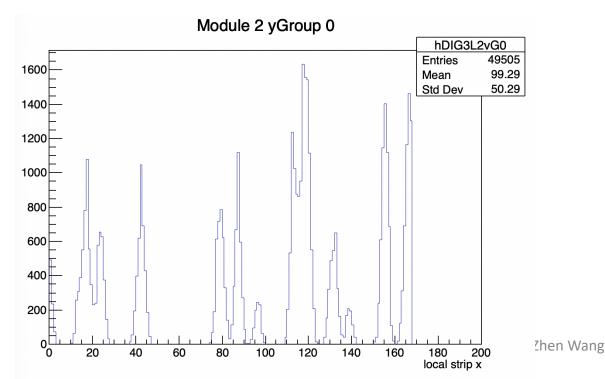


1D cluster finder (high multiplicity)

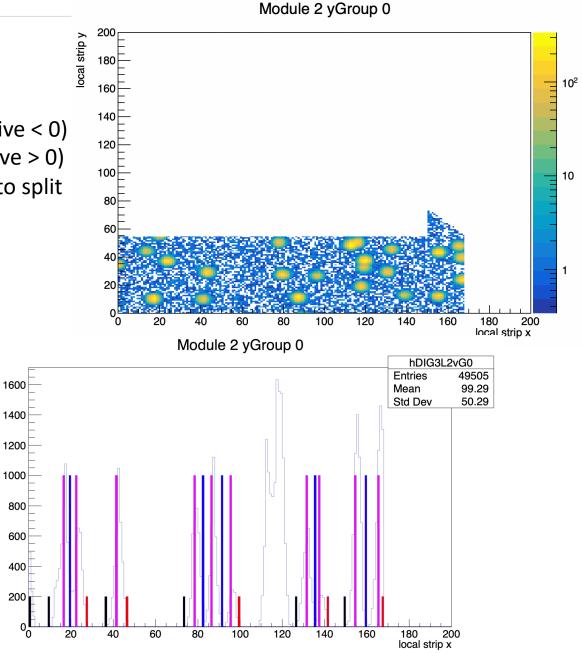
4) find the key point :

start point of signal region (derivative = 0 -> derivative > 0)
end point of signal region (derivative < 0 -> derivative = 0)
maximum point(s) in signal region (derivative > 0 -> derivative < 0)
minimum point(s) in signal region (derivative < 0 -> derivative > 0)
With high multiplicity, the minimum points become more important to split
hits with similar x(y) position.

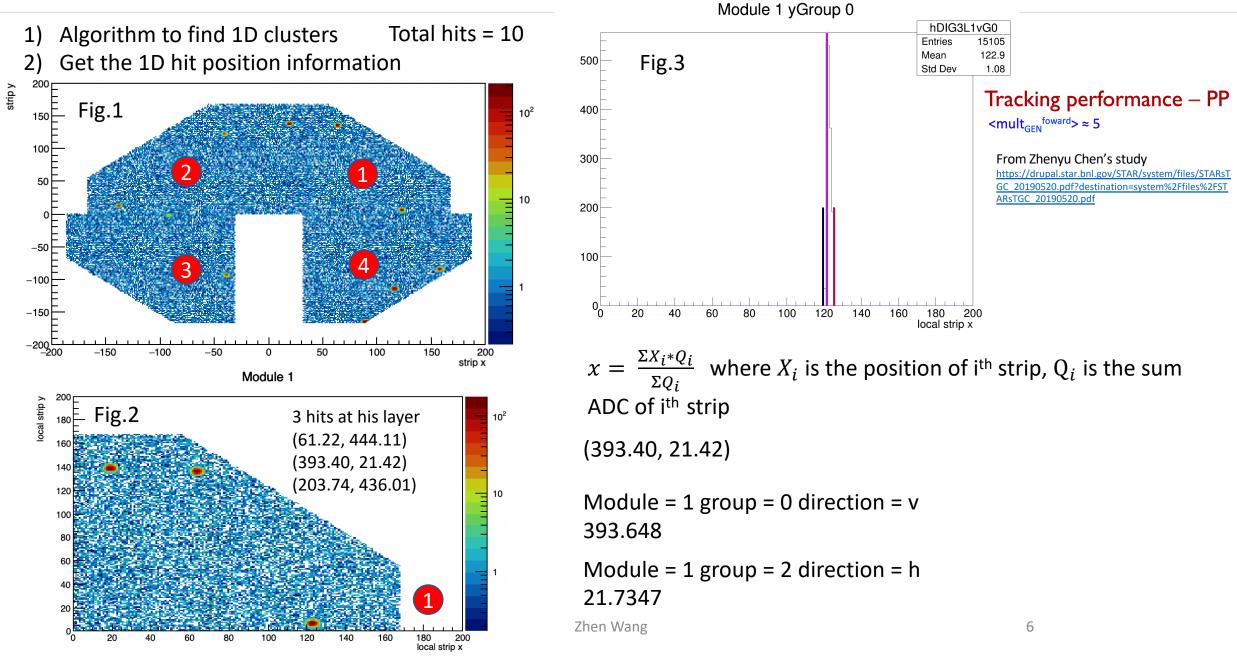
⁽Maximum point + hits width ?)



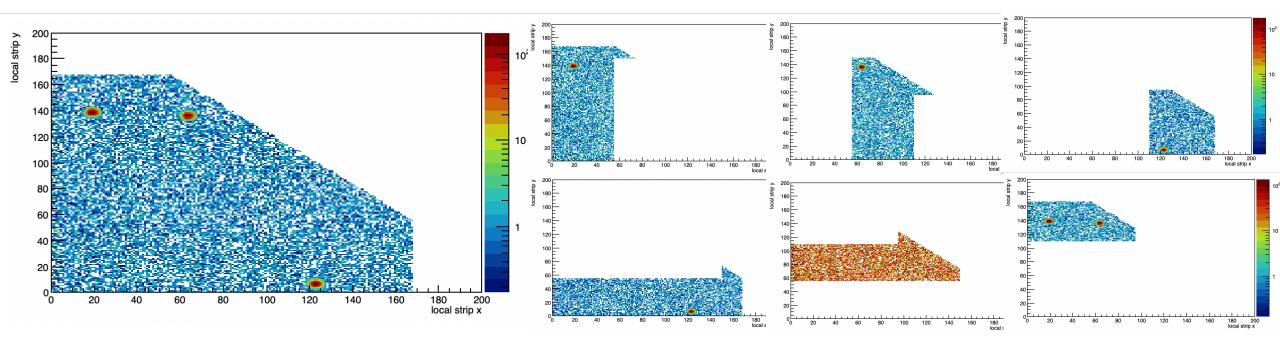
Total hits = 200, more overlap events



Cluster finder performance with low multiplicity events



Combine the 1D hits to 2D hits



3 modules in both horizontal and Vertical direction. Combining the x and y information with different module. This part still need to be finalized.

Low multiplicity event

- ghost hits ~ 0 , will be studied at high multiplicity events
- how to combine hits at group edge will be studied at high multiplicity events

Summary

➢Test the 1D cluster finder performance at low multiplicity

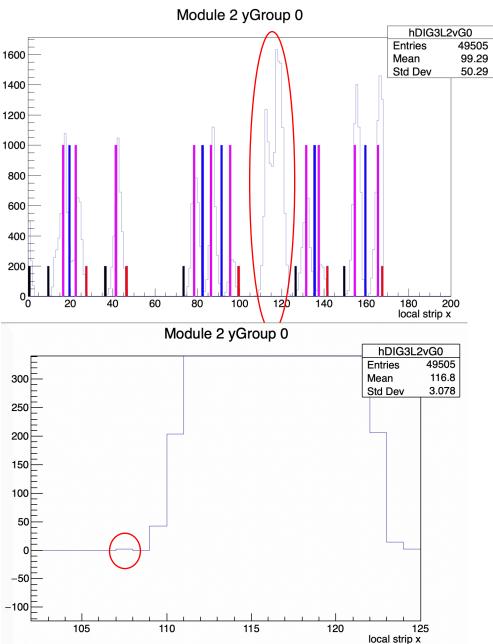
Next to do

Finalize the combine 1D hits to 2D hits part

> Test the performance at high multiplicity event

>Add Time information and diagonal strip in cluster finder

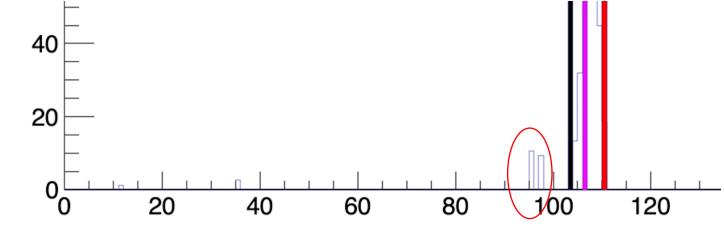
Reason of skip



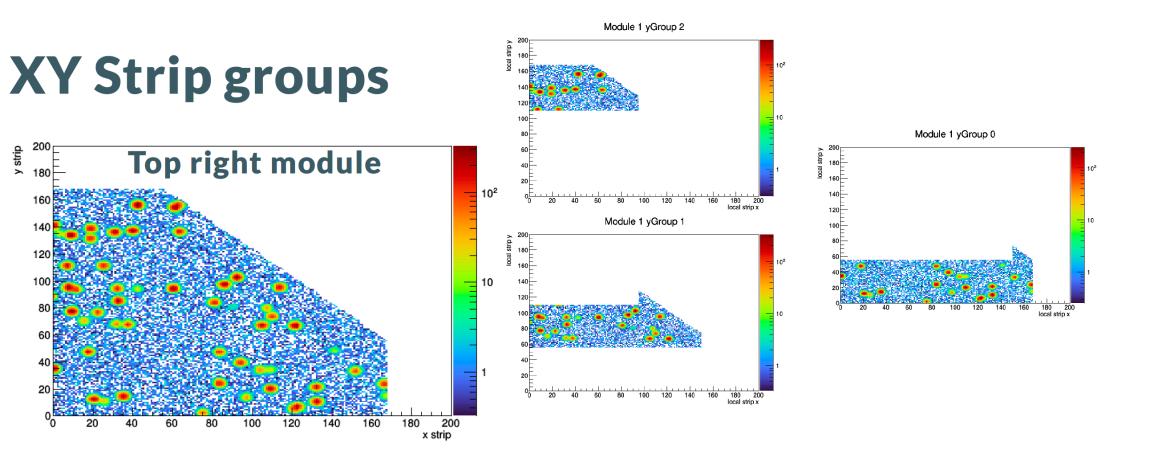
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start point of signal region (derivative = 0 -> derivative > 0)
These points have a additional condition:
For example : if bin 10 is a candidate of start point.
( bin10 derivative = 0 && bin11 derivative > 0)
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And bin content of bin 11, 12, 13 must larger than 0, then bin10 become a start point. (Condition2)

The purpose of condition2 is to move the noise in right bottom plot



XY Strip Groups



Vertical strips: project onto the x-axis to get signal on strip @ x position.