

Systematics-hardened foreground subtraction

PUMA Workshop 2020

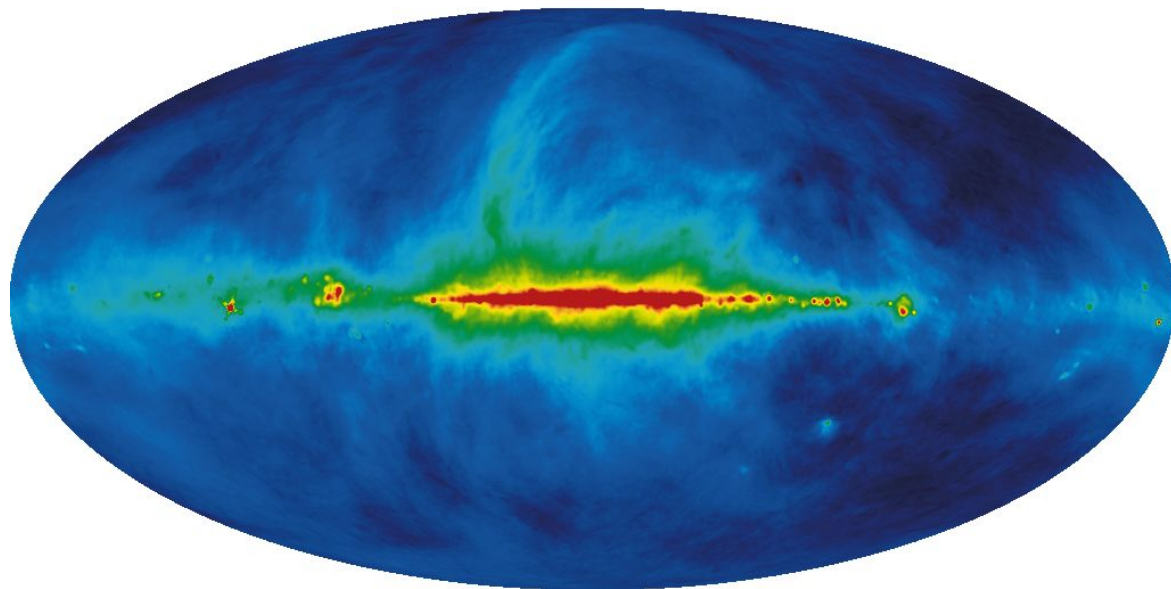
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Photo source: <https://www.puma.bnl.gov/>

Observations with 21 cm line are hard

Need to separate 21 cm signal from astrophysical foregrounds that are ~ 3 -5 orders of magnitude brighter

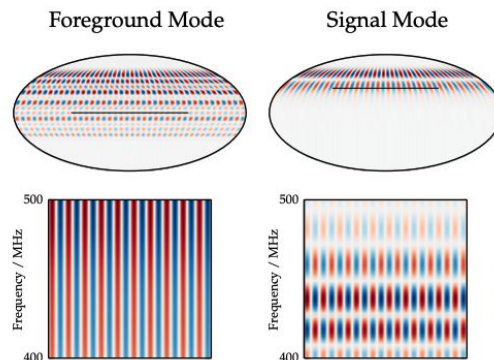


- Reprocessed Haslam map (Remazeilles et al. 2014)
- Galactic radio emission at 408 MHz
- ~ 10 -100 K

Foreground cleaning strategies

Linear:

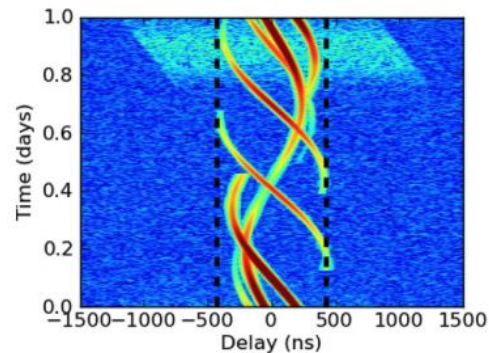
- Karhunen-Loève transform (Shaw et al. 2014)
- Delay transform (Parsons et al. 2012)
- Polynomial fitting (Liu & Tegmark 2012)



Shaw et al. 2014

Non-linear:

- Principal Component Analysis (Masui et al. 2013)
- Independent Component Analysis (Wolz et al. 2014)

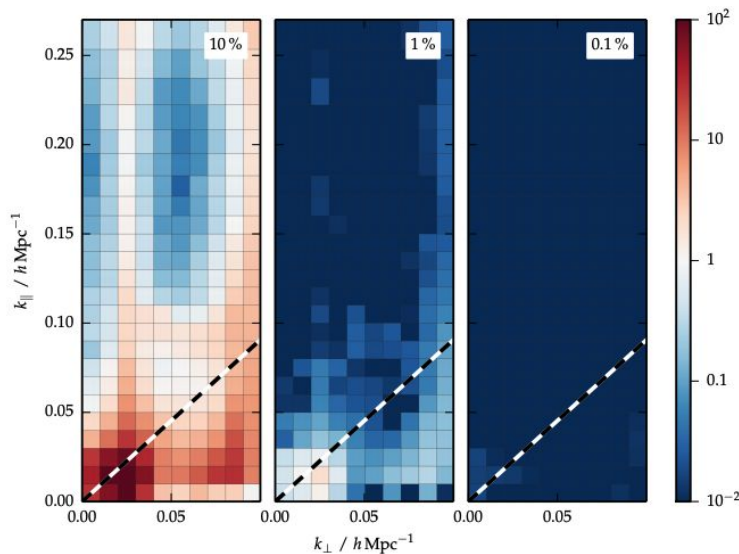


Parsons et al. 2012

Even with that, 21 cm observations are still hard

Instrumental systematics

- Polarization leakage
- Beam errors
- Bandpass errors
- Stability
- Noise




Biasing of the power spectrum
from gain perturbations
(Shaw et al. 2014)

Our strategy

- Goal:
 - Develop foreground removal algorithms that are more robust to known systematic errors
- Assumption:
 - Filtered data is dominated by (has information about) systematics
- Strategy:
 - We assume there is a solution to the “no-systematics” foreground filtering problem (eg KLT filter, delay filter)
 - Perturbatively estimate the effect of known systematics from the data residuals

Model

Data Instrument Signal Foregrounds


$$\mathbf{d} = \mathbf{B}(\mathbf{s} + \mathbf{f}) = \bar{\mathbf{s}} + \bar{\mathbf{f}} \longrightarrow \mathbf{C} = \langle \mathbf{d} \mathbf{d}^\dagger \rangle = \bar{\mathbf{S}} + \bar{\mathbf{F}}$$

- **L** some linear filter that projects data onto a subspace where there is significantly more signal than foregrounds

$$\mathbf{L} \mathbf{d} = \mathbf{s}' + \beta \mathbf{f}' \longrightarrow \mathbf{C}' = \mathbf{S}' + \beta^2 \mathbf{F}'$$

- Imperfect instrument knowledge causes bright foregrounds to leak into signal dominated subspace

Toy example: Achromatic foregrounds

$$d_{\nu p} = (s_{\nu p} + f_p)$$

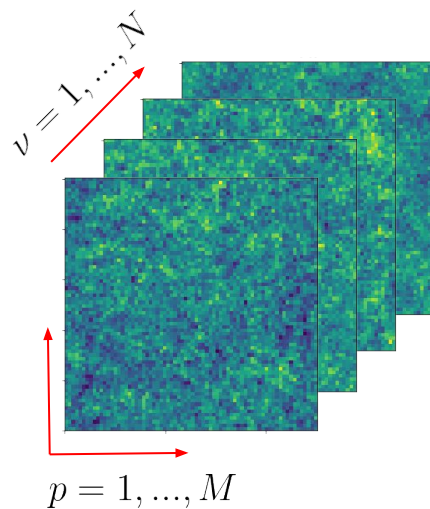
$$\mathbf{S}_{(\nu p)(\nu' p')} = \delta_{\nu \nu'} \delta_{pp'} \sigma_s^2, \quad \mathbf{F}_{(\nu p)(\nu' p')} = \delta_{pp'} \sigma_f^2, \quad \frac{\sigma_s^2}{\sigma_f^2} \ll 1$$

- Foreground filter = subtract average over frequencies

$$\hat{f}_p = \frac{1}{N} \sum_{\nu'} d_{\nu' p}$$

$$\hat{s}_{\nu p} = d_{\nu p} - \hat{f}_p = s_{\nu p} - \frac{1}{N} \sum_{\nu'} s_{\nu' p} \quad \checkmark$$

- “No-systematics” foreground filtering problem solved



Toy example: Achromatic foregrounds + bandpass perturbations

$$d_{\nu p} = (s_{\nu p} + f_p) (1 + g_{\nu})$$

- Repeat procedure

$$\hat{s}_{\nu p} = s_{\nu p} (1 + g_{\nu}) - \frac{1}{N} \sum_{\nu'} s_{\nu' p} (1 + g_{\nu'}) + f_p \left(g_{\nu} - \frac{1}{N} \sum_{\nu'} g_{\nu'} \right)$$

Foregrounds leaking into
signal-dominated subspace

- Estimated signal power dominated by residual term $\sigma_f^2 g_{\nu}^2$

Estimate and subtract residuals

- Estimate g_ν by correlating ν -th frequency of estimated signal with estimated foregrounds

$$\hat{g}_\nu = \frac{\sum_p \hat{s}_{\nu p} \hat{f}_p}{\sum_p \hat{f}_p^2}$$

- Subtract foreground residuals

$$\begin{aligned}\tilde{s}_{\nu p} &= \hat{s}_{\nu p} - \hat{f}_p \hat{g}_\nu &\longrightarrow \langle \tilde{s}_{\nu p} \rangle &= 0 \\ & &\longrightarrow \langle \tilde{s}_{\nu p}^2 \rangle &= \sigma_s^2 \left(1 + 2g_\nu + g_\nu^2 - \frac{1}{M} - \frac{1}{N} \right)\end{aligned}$$

- Cleaned signal power unaffected by foregrounds

General model

$$\mathbf{d} = \mathbf{s} + \mathbf{f} + \sum_k g_k \mathbf{G}_k \mathbf{f}$$

- **L** foreground filter: $\hat{\mathbf{s}} = \mathbf{L}\mathbf{d}$
- **A** signal filter: $\hat{\mathbf{f}} = \mathbf{A}\mathbf{d}$
- What we did in the achromatic foreground example was to form quantities that look like

$$\hat{y}_k = \hat{\mathbf{f}}^\dagger \mathbf{E}_k \hat{\mathbf{s}} - b_k$$

- Reminiscent of quadratic estimators (Tegmark 1997)

General model

$$\hat{y}_k = \hat{\mathbf{f}}^\dagger \mathbf{E}_k \hat{\mathbf{S}} - b_k \longrightarrow \langle \hat{y}_k \rangle = \sum_{k'} W_{kk'} g_{k'}$$

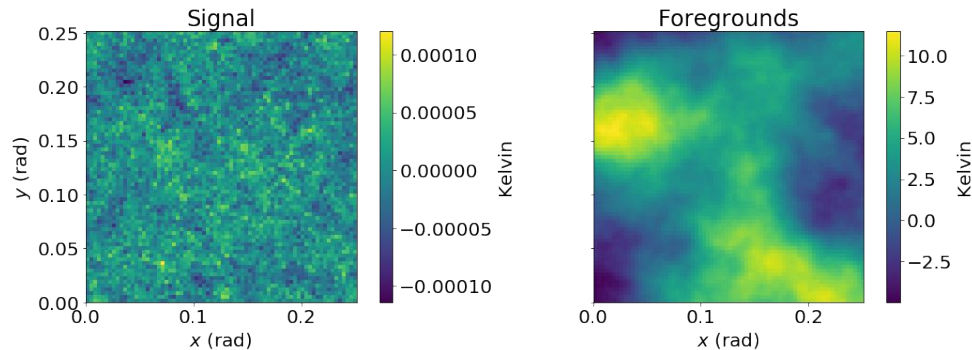
$$W_{kk'} = \text{Tr} \left(\mathbf{E}_k \frac{\partial \mathbf{C}^{\hat{\mathbf{S}}\hat{\mathbf{f}}}}{\partial g_{k'}} \right)$$

- \mathbf{E}_k chosen by analyst based on desired properties of estimator
- b_k chosen to remove bias (if present)
- $\partial \mathbf{C}^{\hat{\mathbf{S}}\hat{\mathbf{f}}} / \partial g_{k'}$ approximately independent of the g_k

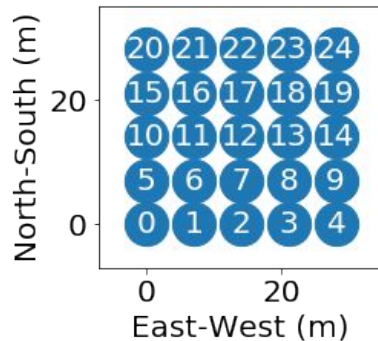
Example: interferometer + bandpass errors

- 5x5 dish array
- 6m dish diameter, 7m spacing
- 50 frequencies in 400-500 MHz range
- 72 x 72 pixels per map
- 0.2x0.2 deg pixel resolution
- FWHM= λ/D gaussian primary beam

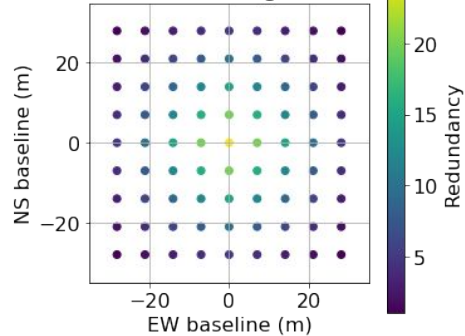
Sky maps at 400.0 MHz



Antenna Positions



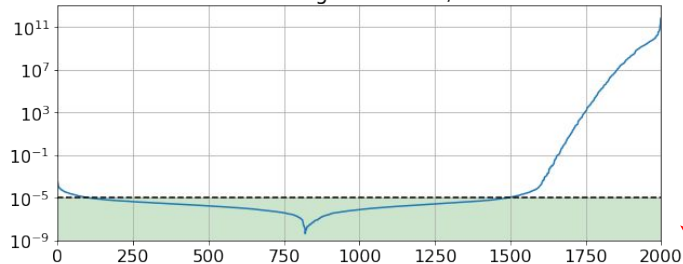
Baseline configuration



Foreground filter

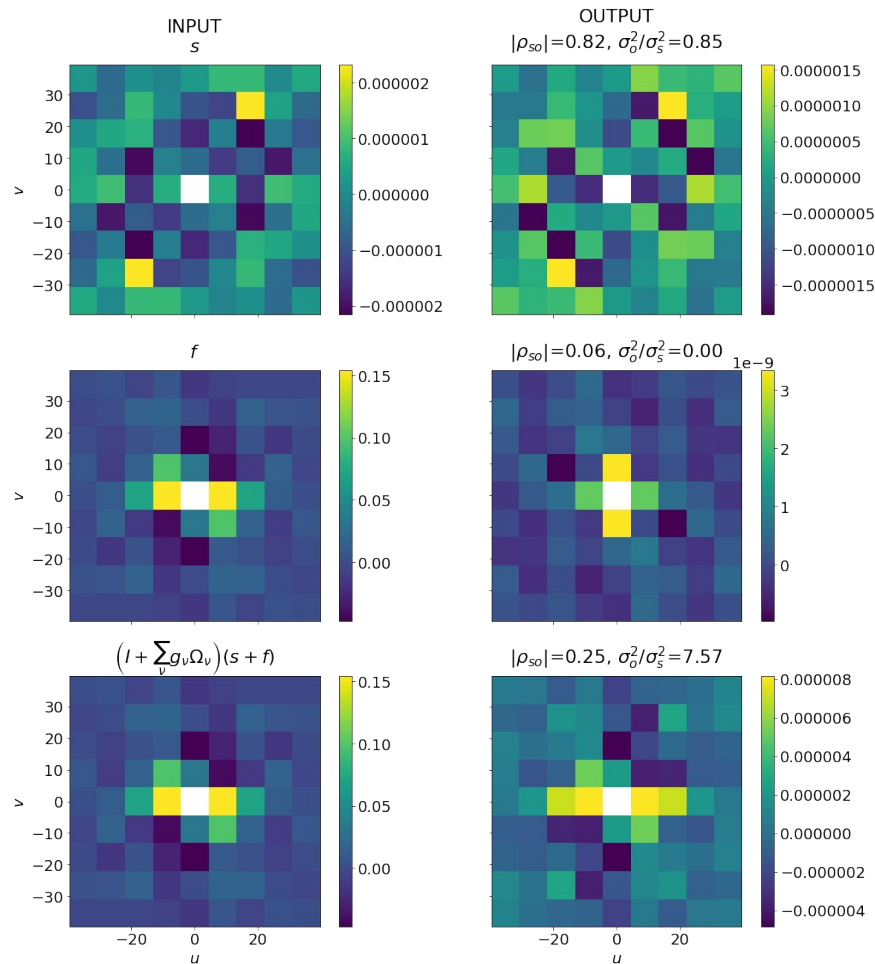
- Based on the Karhunen-Loève transform
- Requires: models for signal and foreground statistics
- Provides: Set of modes ordered by F/S ratio
- Procedure: Discard modes with high F/S ratio

KLT eigenvalues: F/S



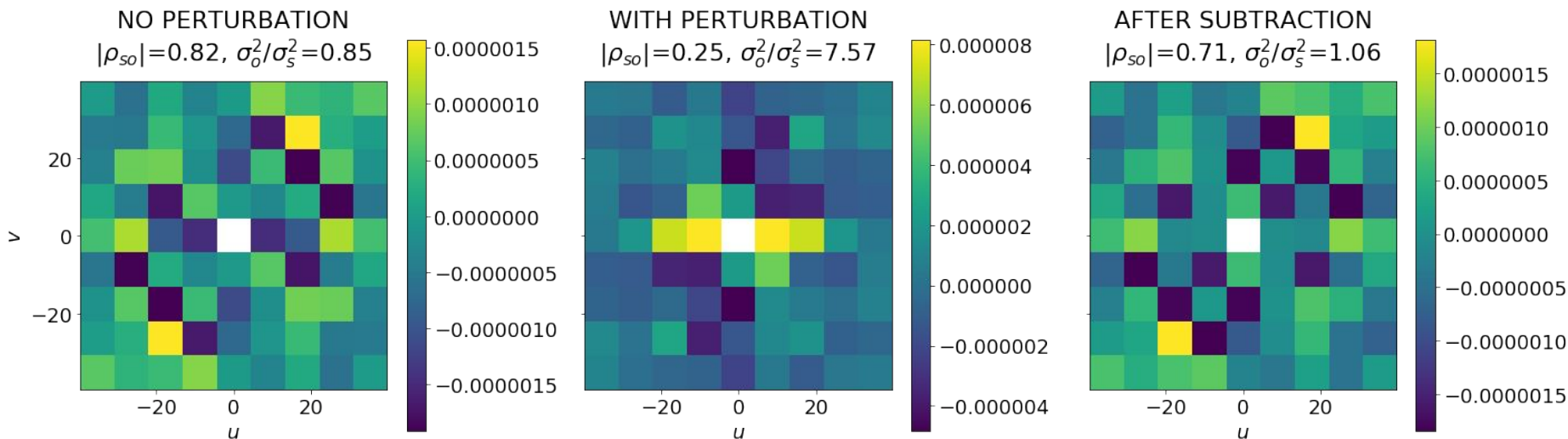
Foreground filter \mathbf{L}
constructed from
these modes

Output Visibilities (real part) for different inputs
424.5 MHz. KLT evalute threshold=1.0e-05. $\sigma_g = 1.0e-04$



Subtracting foreground residuals

Output Visibilities (real part) for different inputs. 424.5 MHz. KLT eval threshold=1.0e-05



Using information in foreground residuals and cross correlating with estimated foregrounds we obtain ~2 orders of magnitude of additional foreground suppression

Status and next steps

- Status
 - Early stages of algorithm development
 - Pipeline for small-scale simulations
- Next steps
 - Scale up simulations
 - Model and simulate realistic instrument and systematics
 - How well can we constrain the perturbations? Is it good enough?

Conclusions

- Residuals of foreground cleaning are typically dominated by instrumental systematics
- Developed quadratic estimator formalism to extract information about known systematics and remove them from the data
- Demonstrated procedure with toy model of achromatic foregrounds and bandpass errors
- In more realistic sky simulations with a small-scale array obtain ~ 1 -2 orders of magnitude of additional foreground suppression