

# Weighted algorithm for SVD-based orbit correction

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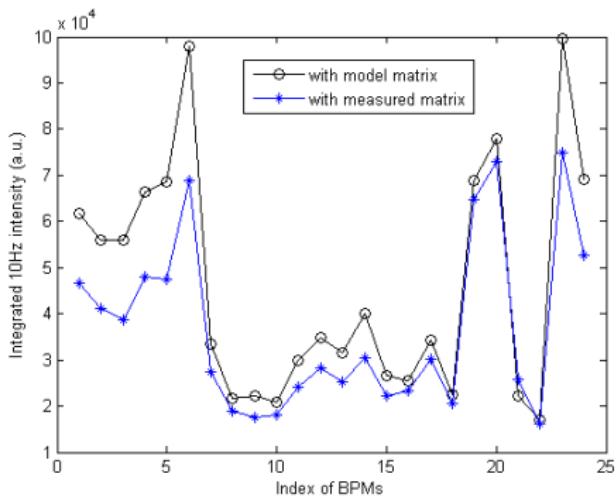
BNL-CAD

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# The motivation

- 10 Hz feedback: further minimize residual oscillations at IP6 (STAR) and IP8 (PHENIX)
- For e-lens and coherent electron cooling: maximize stability of proton beam at IR10/IR2 as a prerequisite for proton/electron beam alignment



# General algorithm

## Goal

$$\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{pmatrix} + \begin{pmatrix} x_{1g} - x_1 \\ x_{2g} - x_2 \\ \vdots \\ x_{mg} - x_m \end{pmatrix} = \begin{pmatrix} x_{1g} \\ x_{2g} \\ \vdots \\ x_{mg} \end{pmatrix}$$

## Solution

$$\begin{pmatrix} x_{1g} - x_1 \\ x_{2g} - x_2 \\ \vdots \\ x_{mg} - x_m \end{pmatrix} = \begin{pmatrix} R_{11} & R_{12} & \cdots & R_{1n} \\ R_{21} & R_{22} & \cdots & R_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ R_{m1} & R_{m2} & \cdots & R_{mn} \end{pmatrix} * \begin{pmatrix} \theta_1 \\ \theta_2 \\ \vdots \\ \theta_n \end{pmatrix}$$

# SVD algorithm:

## Decomposition

$$R = USV^T$$

## Matrix inversion

$$R^{-1} = VS^{-1}U^T$$

## Solution

$$\theta = R^{-1}X$$

# Weighted algorithm

$$\begin{pmatrix} x_{1g} - x_1 \\ x_{2g} - x_2 \\ \vdots \\ f * \begin{pmatrix} x_{ig} - x_i \\ x_{i+1,g} - x_{i+1} \end{pmatrix} \\ \vdots \\ x_{mg} - x_m \end{pmatrix} = \begin{pmatrix} R_{11} & R_{12} & \cdots & R_{1n} \\ R_{21} & R_{22} & \cdots & R_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ f * \begin{pmatrix} R_{i1} & R_{i2} & \cdots & R_{in} \\ R_{i+1,1} & R_{i+1,2} & \cdots & R_{i+1,n} \end{pmatrix} \\ \vdots & \vdots & \ddots & \vdots \\ R_{m1} & R_{m2} & \cdots & R_{mn} \end{pmatrix} * \begin{pmatrix} \theta_1 \\ \theta_2 \\ \vdots \\ \theta_n \end{pmatrix}$$

$f(> 1)$  is the weights for BPMs in the region of interest, weights for other BPMs are equal to 1

# Interface

OCW

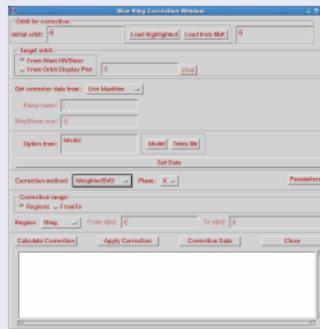


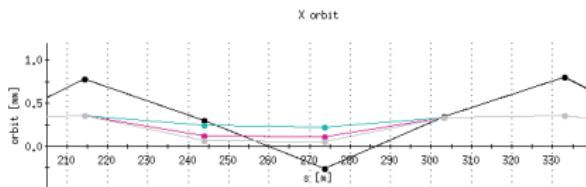
Figure: Orbit Correction Window showing the WeightedSVD algorithm

Weight

| Component | Position | Yield  | Unit | Current | Corrected | Delta  | Delta / Current |
|-----------|----------|--------|------|---------|-----------|--------|-----------------|
| bos-1b14  | 214.26   | 0.278  |      | 0.057   | -0.003    | -0.364 | -1.00           |
| bos-1b16  | 243.92   | 0.306  |      | 0.063   | 0.002     | -0.061 | -4.00           |
| bos-1b18  | 273.57   | -0.259 |      | 0.057   | 0.002     | -0.059 | -4.00           |
| bos-1b20  | 303.23   | 0.347  |      | 0.140   | -0.003    | -0.343 | -1.00           |
| bos-1b20  | 332.89   | 0.890  |      | 0.361   | -0.002    | -0.363 | -1.00           |

Figure: Correction Data Pop-up showing weights of BPMs

# Weighted correction



**Figure:** Weighted orbit correction with different weights for bo6-bh16 and bo6-bh18 (f=1 for Cyan, f=2 for Red and f=4 for Gray)

# e-lens orbit

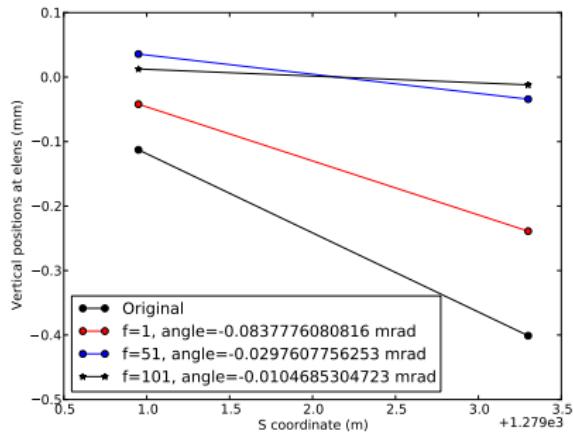


Figure: Local orbit for e-lens with different weights

# e-lens orbit

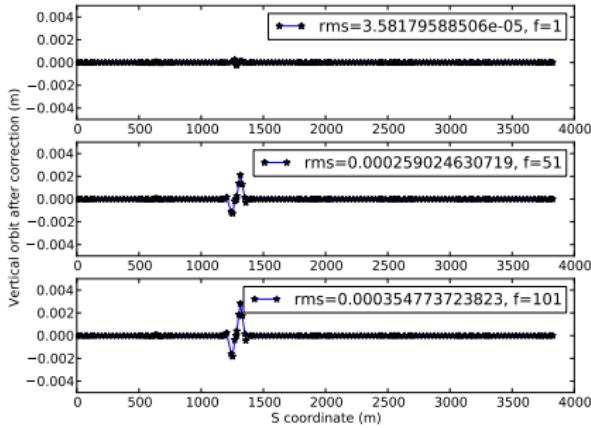


Figure: Close-orbit for e-lens with different weights

$$F * \begin{pmatrix} x_{1g} - x_1 \\ x_{2g} - x_2 \\ \vdots \\ x_{mg} - x_m \end{pmatrix} = F * \begin{pmatrix} R_{11} & R_{12} & \cdots & R_{1n} \\ R_{21} & R_{22} & \cdots & R_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ R_{m1} & R_{m2} & \cdots & R_{mn} \end{pmatrix} * \begin{pmatrix} \theta_1 \\ \theta_2 \\ \vdots \\ \theta_n \end{pmatrix}$$

$$F = \begin{pmatrix} 1 & 0 & \cdots & 0 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & & \vdots \\ 0 & 0 & \cdots & f & 0 & \cdots & 0 \\ 0 & 0 & \cdots & 0 & f & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & & \vdots \\ 0 & 0 & \cdots & 0 & 0 & \cdots & 1 \end{pmatrix}$$

# Matrix manipulation

$$(F * R) = USV^T$$

$$(F * R)^{-1} = VS^{-1}U^T$$

## Solution

Multiply beam position vector by  $(F * R)^{-1} * F$  instead of  $R^{-1}$

# Summary

- Weighted algorithm for standard orbit correction tested off-line
- Weighted algorithm for 10 Hz FB is ready for implementation